



Kampala Capital City Authority

USER MANUAL

Geographic Information System – Mobile App

**DESIGN AND DEVELOPMENT OF THE COMPUTER AIDED
MASS PROPERTY VALUATION INFORMATION SYSTEM,
CITY ADDRESS MODEL (CAM) AND THE KCCA
CORPORATE GIS (CAM/CAMPV SYSTEM)**

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Definitions, Acronyms and Abbreviations

1

Abbreviations	Description
KCCA	Kampala Capital City Authority
SRS	System Requirement Specification
FRS	Functional Requirement Specification
DMS	Document Management System
PT	Property Valuation
BPR	Business Process Reengineering
RV	Rateable Value
ICT	Information and Communication Technology
GIS	Geographic information System
CAM	City Address Module
CAMV	Computer Aided Mass Valuation Project
CG	Corporate GIS
OSM	Open Source Map

Scope

The intent of this software is to implement an Integrated Web-Based Solution across KCCA.

- 2 All efforts of streamlining the processes of the department is to improve the service standards through IT enablement should take due cognizance of the expectations of the stakeholders

Major Objectives behind this project are as follows:

- Improved KCCA capacity to implement sub-projects on time and within budget
- At least 15 % annual increase in own source revenue
- Adequate budget and timely maintenance of existing infrastructure
- Strengthening the use of Information and Communication Technology (ICT) for example, the use of SMS mobile phone platform for payment of bills and Purchasers feedback

The objective of this Project is to implement web based Centralised Property Tax System and integrate it with web based GIS platform that enriched with locational information in the form of attributes, images and measurement data collected by KCCA and integrate both System so as to use it as a Decision Support System for enhanced governance at KCCA.

From the scope of project mentioned in the aforesaid RFP, it appears that the proposed Project needs multi-skills and domain expertise (both GIS and Municipal governance) for successful execution of the Project along with local support / capacity building capability needed at local level.

Introduction to Geographic Information System

- A Geographic Information System (GIS) is a system designed to capture, store, manipulate, analyse, manage, and present spatial or geographic data.
- 3**
- The module is bifurcated into various sections namely "Master", "Transaction", "GIS Portal" and "Reports"

GIS Portal

User can avail the GIS Portal with login and without login.

Follow the path for Login: Employee Login → Geographic Information System → GIS Portal.

4

Once Employee is **Successfully Logged** in, below screen will be displayed by the system.



Then User need to **“Menu Button”** for the GIS Portal refer the below screen.



In below mentioned screen, “**Menu Bar**” is displayed.



In Menu bar first option is “**Clear**” used to clear to draw.

“**Your Location**” used to show the current location.

“**Login**” used to login.

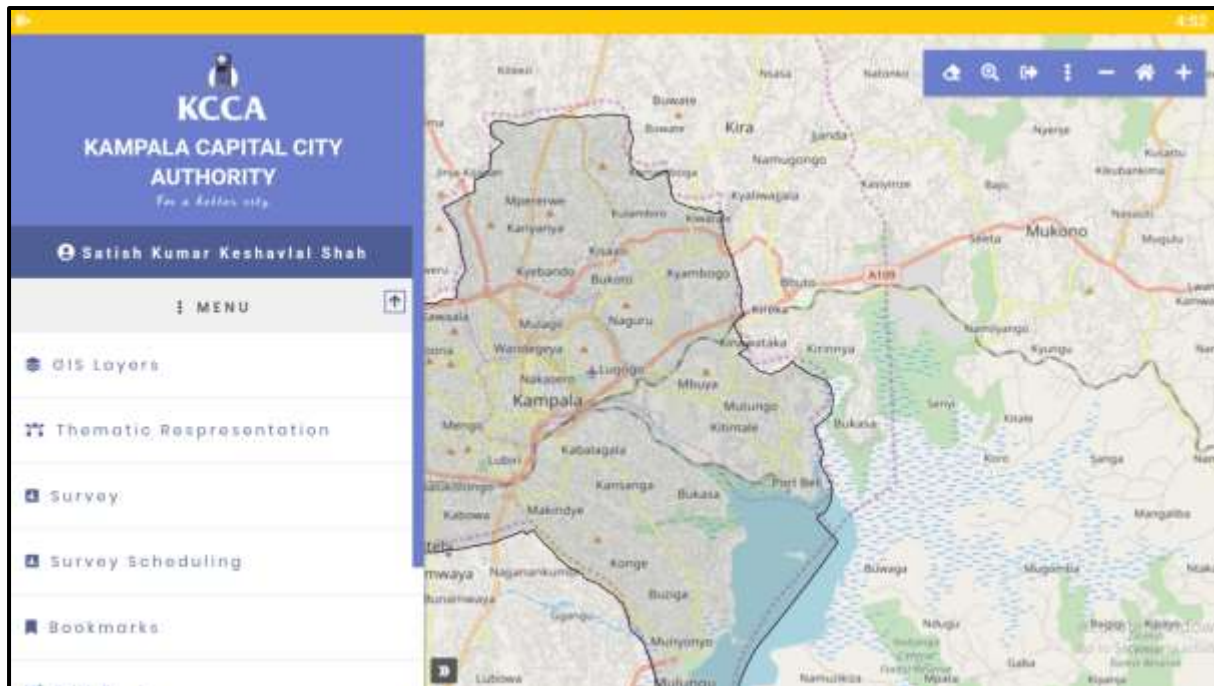
“**Menu**” used to view the Menu bar.

“**Zoom Out**” used to Zoom Out.

“**Home**” used to go to Home Page.

“**Zoom In**” used to Zoom In.

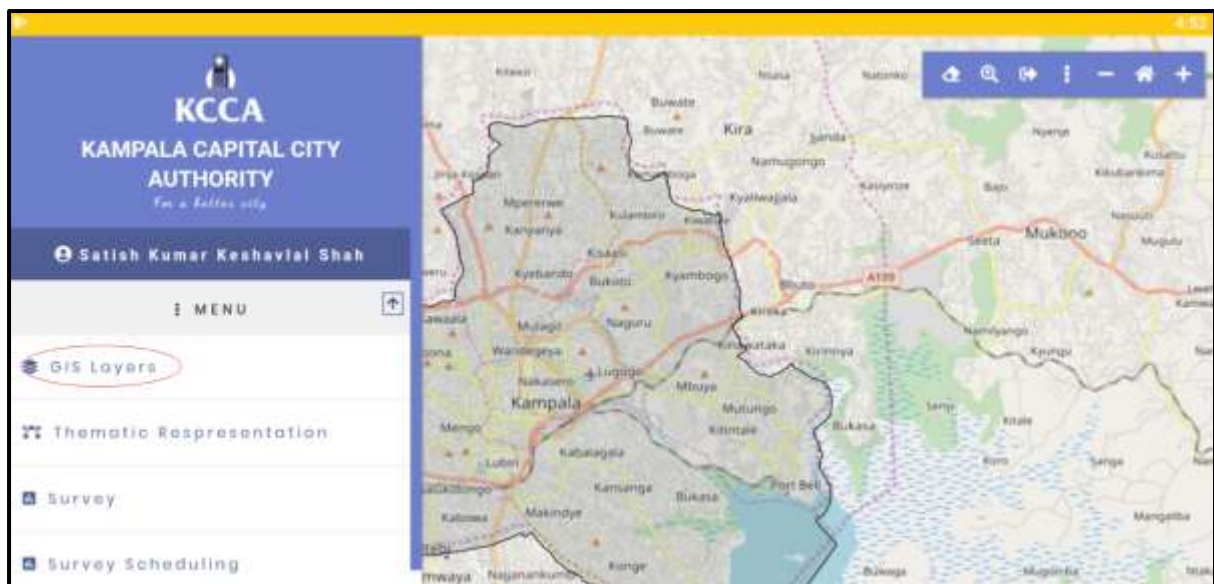
After Clicking on “**Menu Bar**” below screen will be appear.



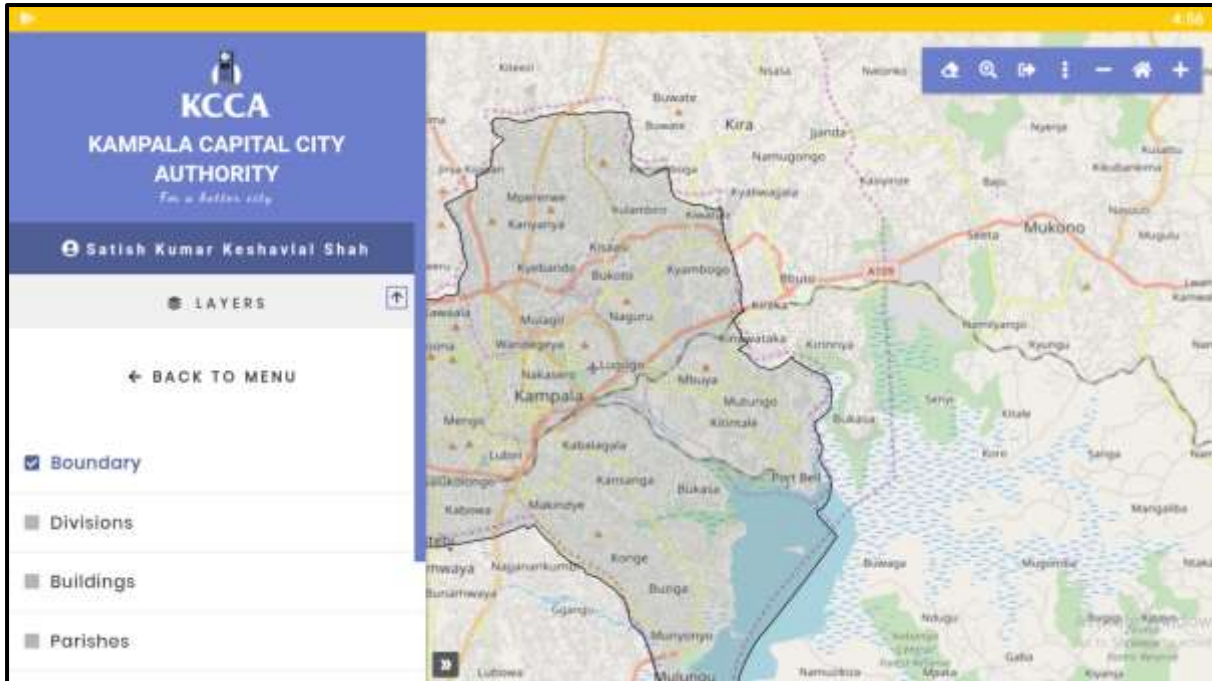
Then User Select the any one option from Menu bar on above mentioned screen and click on it.

4.1 GIS Layer

Firstly, user click on “**GIS Layer**” refer the below screen for the same.

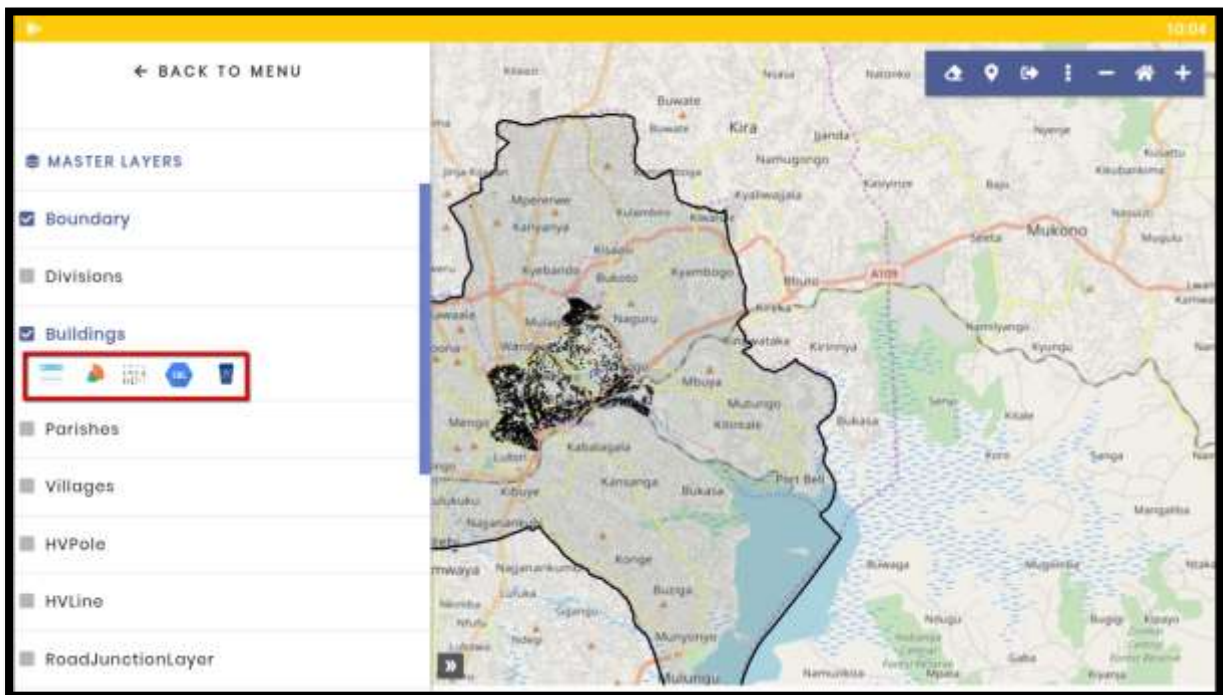


Then user click on “**GIS Layer**” below screen will be appear.



In above mentioned screen left side displayed the various layer like Boundaries, Parish, Village, Building and Division.

In that layer displayed the five option. I.e. Legend, Attribute Table, Style, Query table and Inactive Data. Refer the below screen for the same.



In above mentioned screen left side displayed the various layer like Boundaries, Parish, Village, Building and Division.

In that layer displayed the four option. I.e. Legend, Attribute Table, Style and Query table.

“**Legend**” highlighted the layer color.

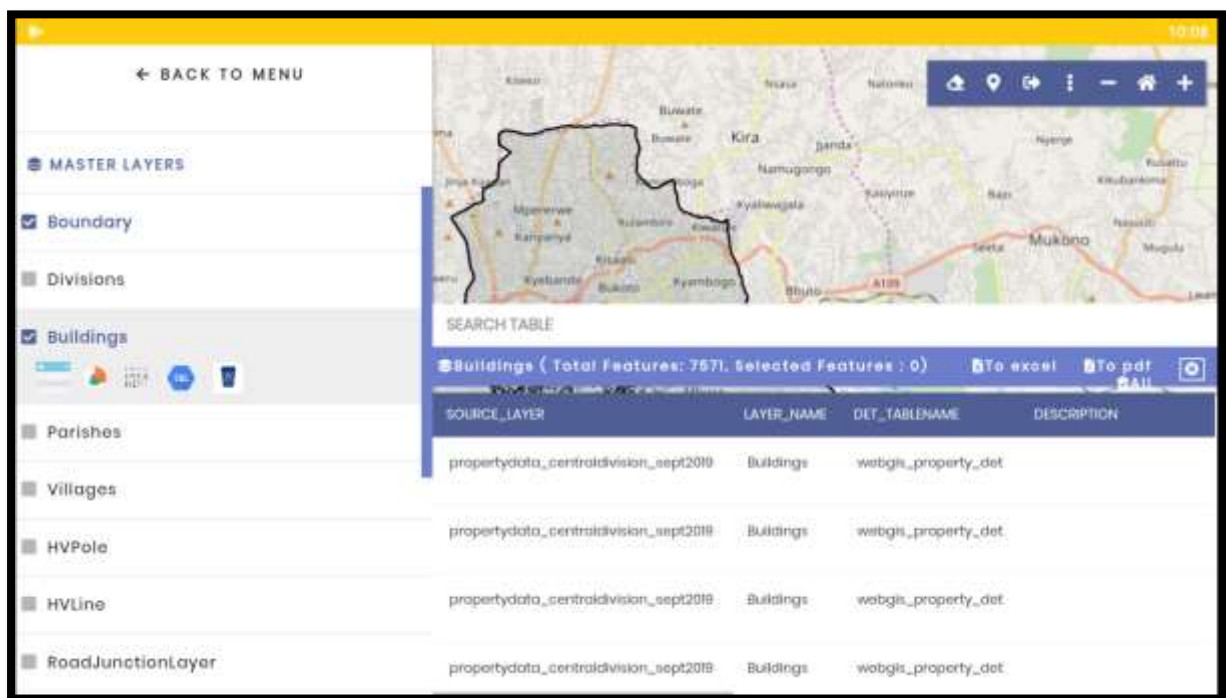
“**Attribute Table**” shows layer data in tabular format.

“**Style**” used to display the particular value on map using color combinations.

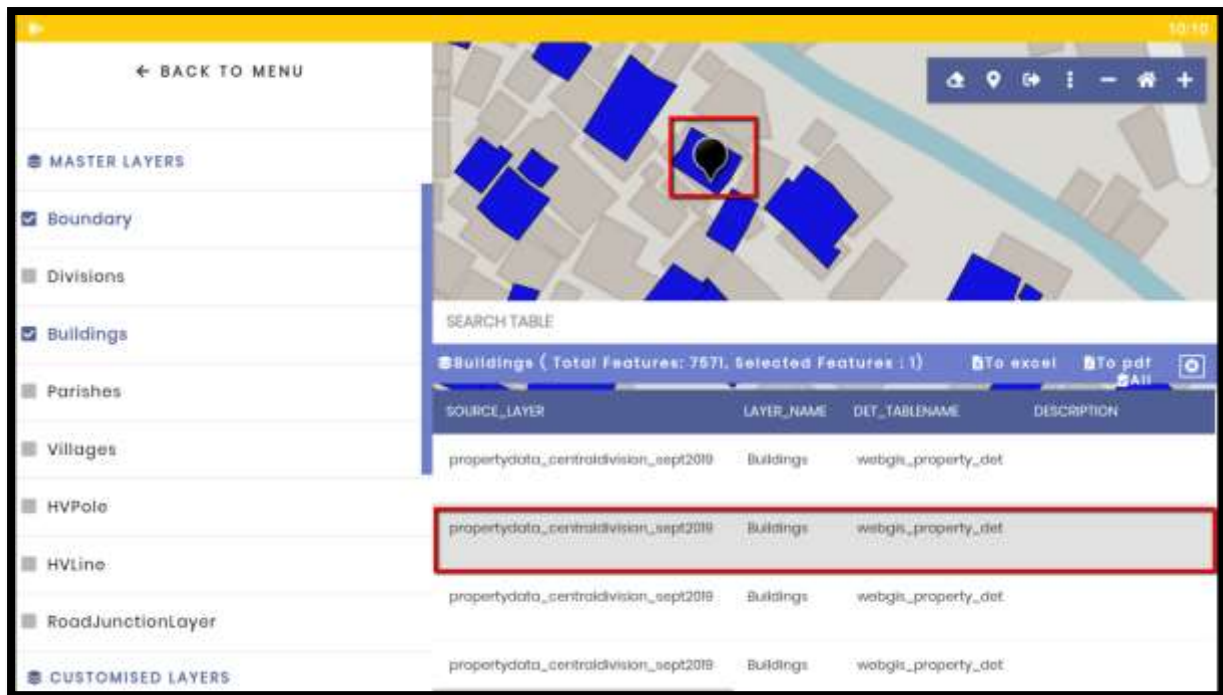
“**Query table**” used to create logical queries and shows result on GIS Map.

“**Inactive Data**” shows Deleted Data. Using this option user can activate Deleted Data again.

Clicked on the “**Attribute Table**” below screen will be displayed. Attribute table contains data of selected layer



On selecting any row, system will navigate to specific object. Screenshot is attached below for Reference.

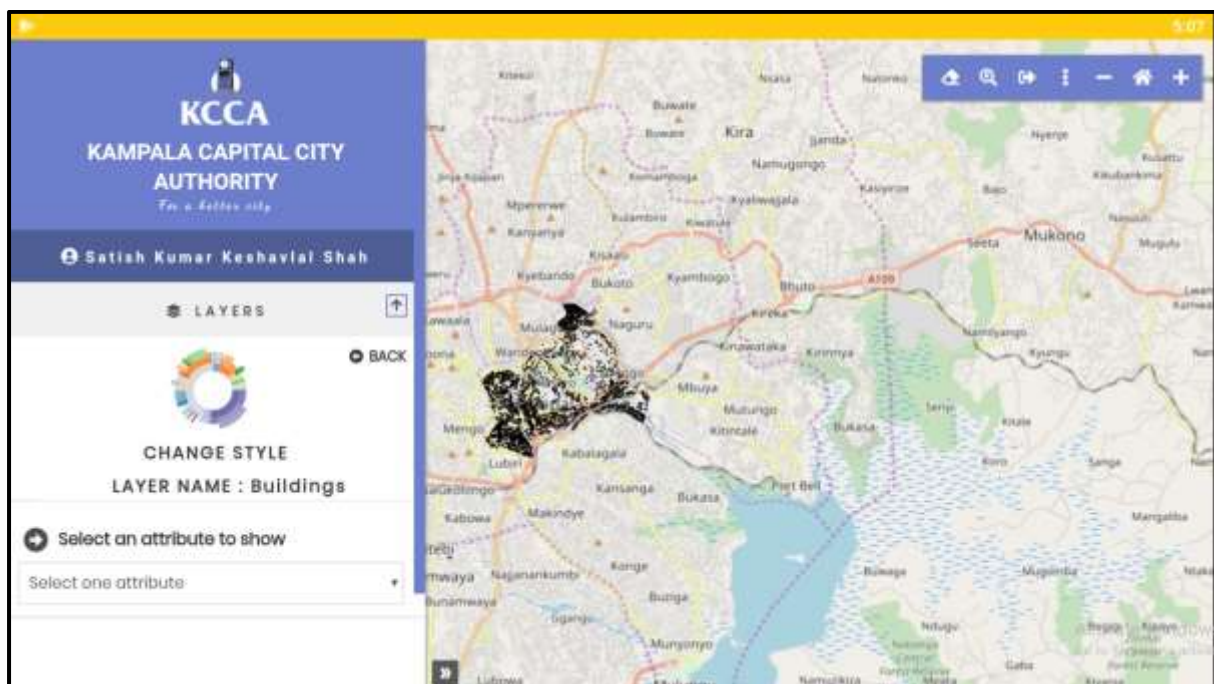


“Search Table” is used to search Data from Attribute Table.

“To Excel” is used to export data in csv format.

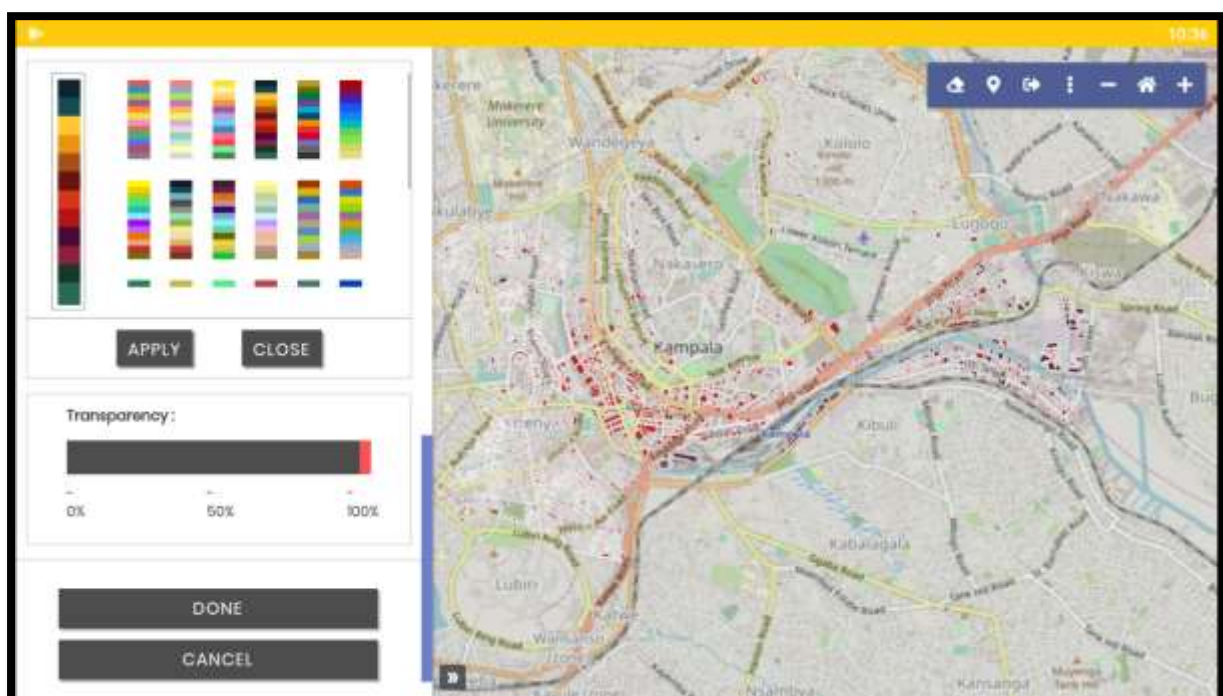
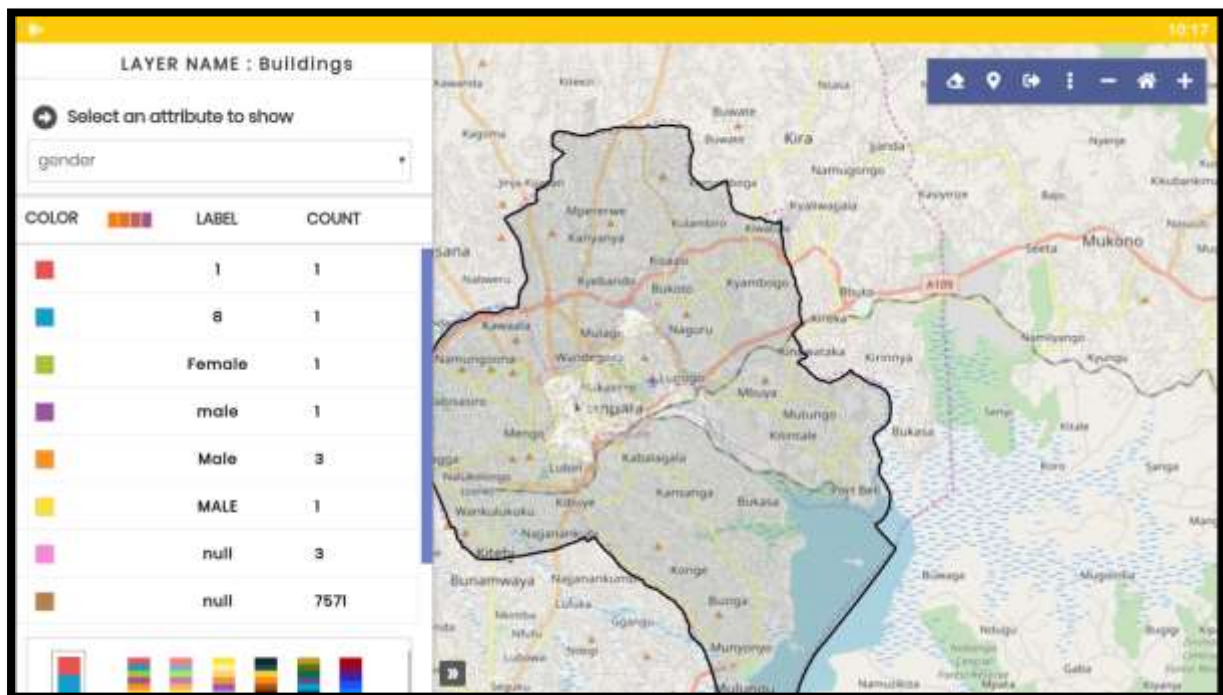
“To PDF” is used to export data in pdf format.

Clicked on the “Change Style” below screen will be displayed.



Then user select the “**Attribute to Show**” on the map. It should be selected from drop down list.

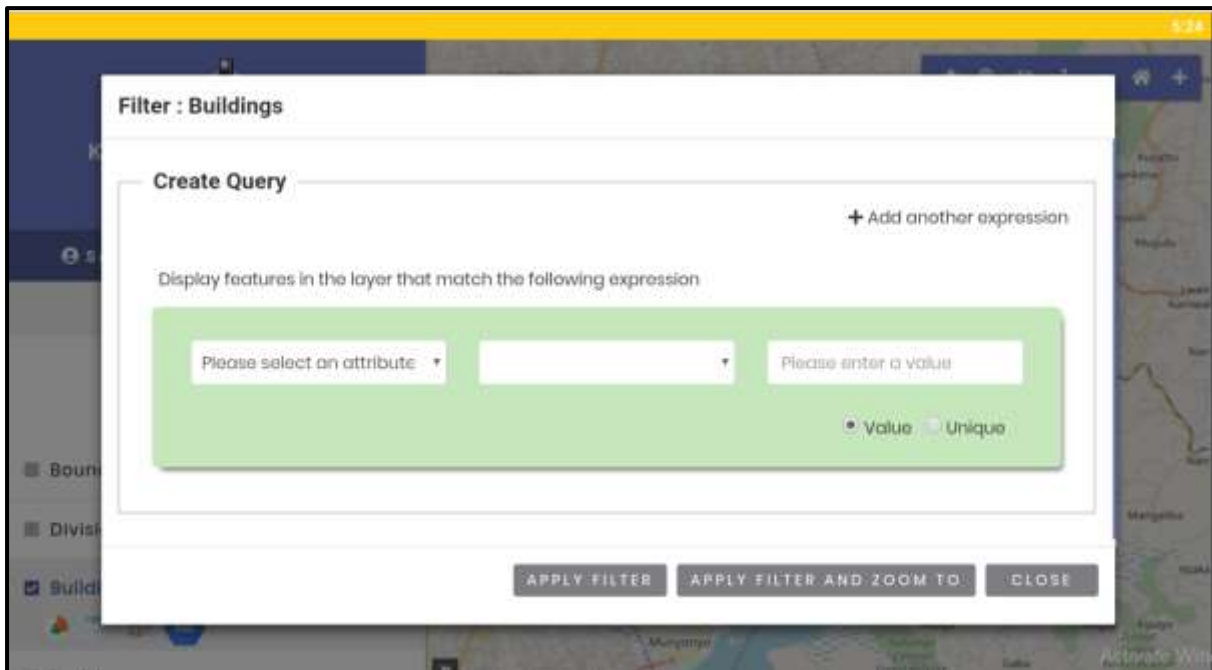
After clicked on **Any One Option** from drop down below screen will be appear.



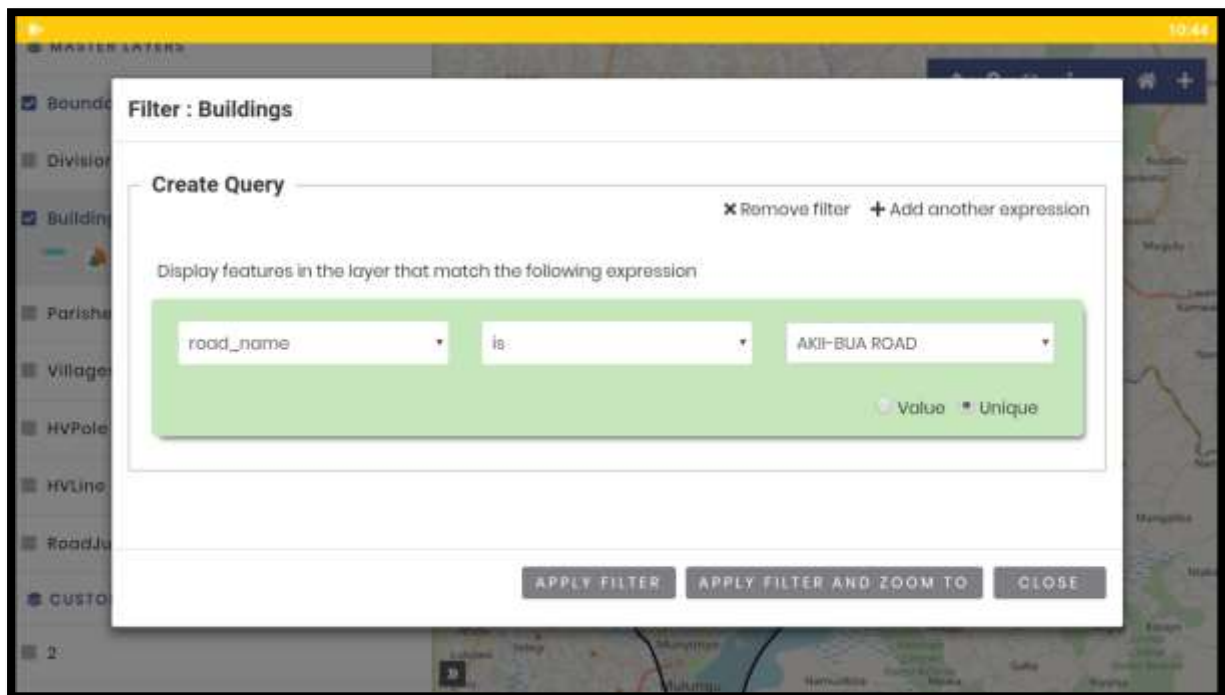
According to color selection, Properties will be displayed in defined colors.

“**Transparency**” is used to change transparency of result.

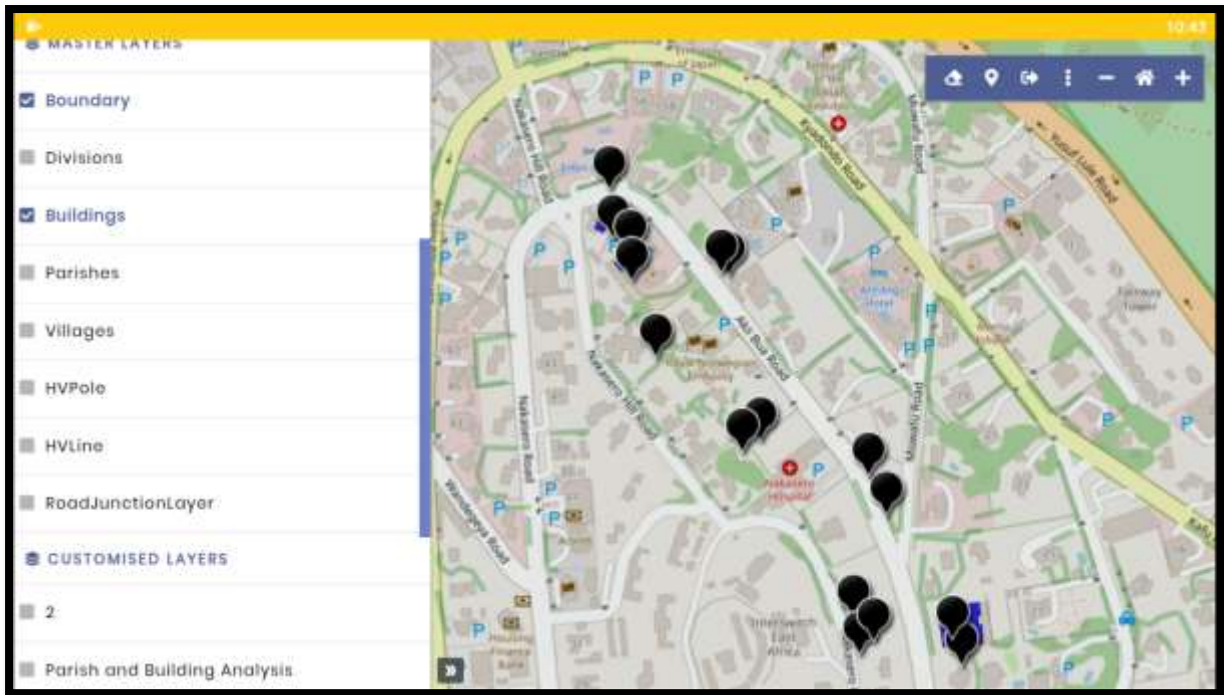
For “**Query table**” click on “**Query table**” below screen will be appear.



As per the above screen user will select the “**Attribute**” as well as required condition from drop down and enter the value.



After clicking on “**Apply Filter**” and “**Apply Filter AND Zoom To**”, Result will be displayed on GIS Portal.



“**Add another Expression**” used to add the multiple attribute or row.

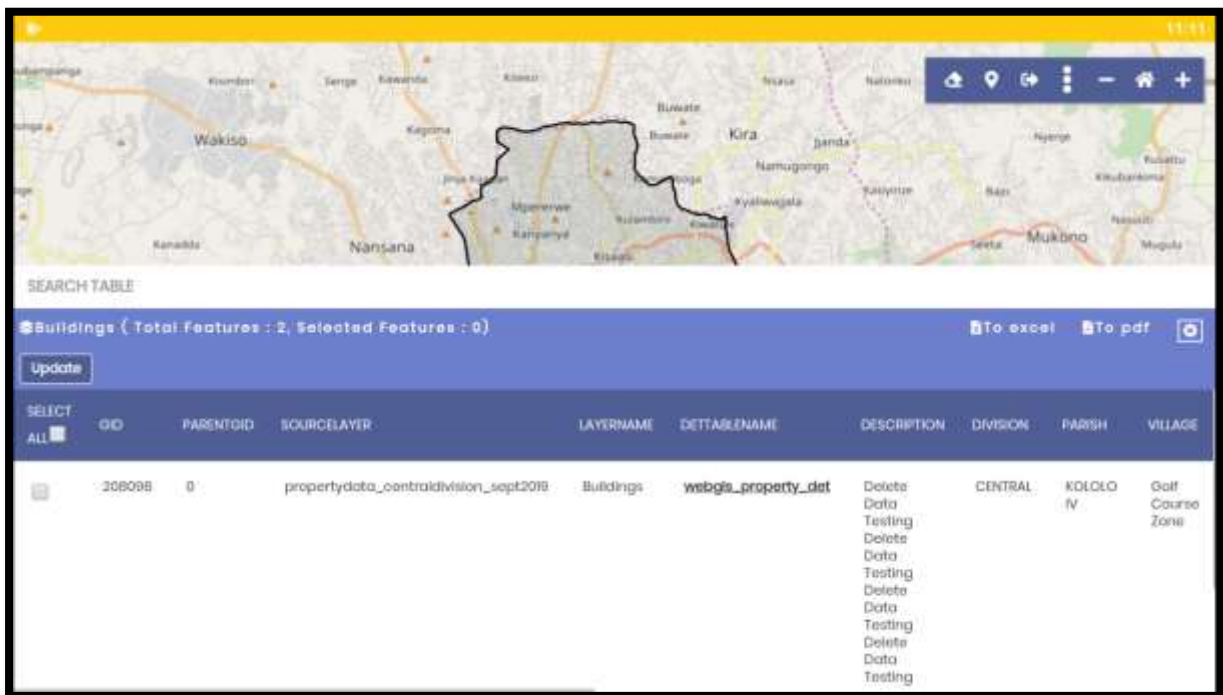
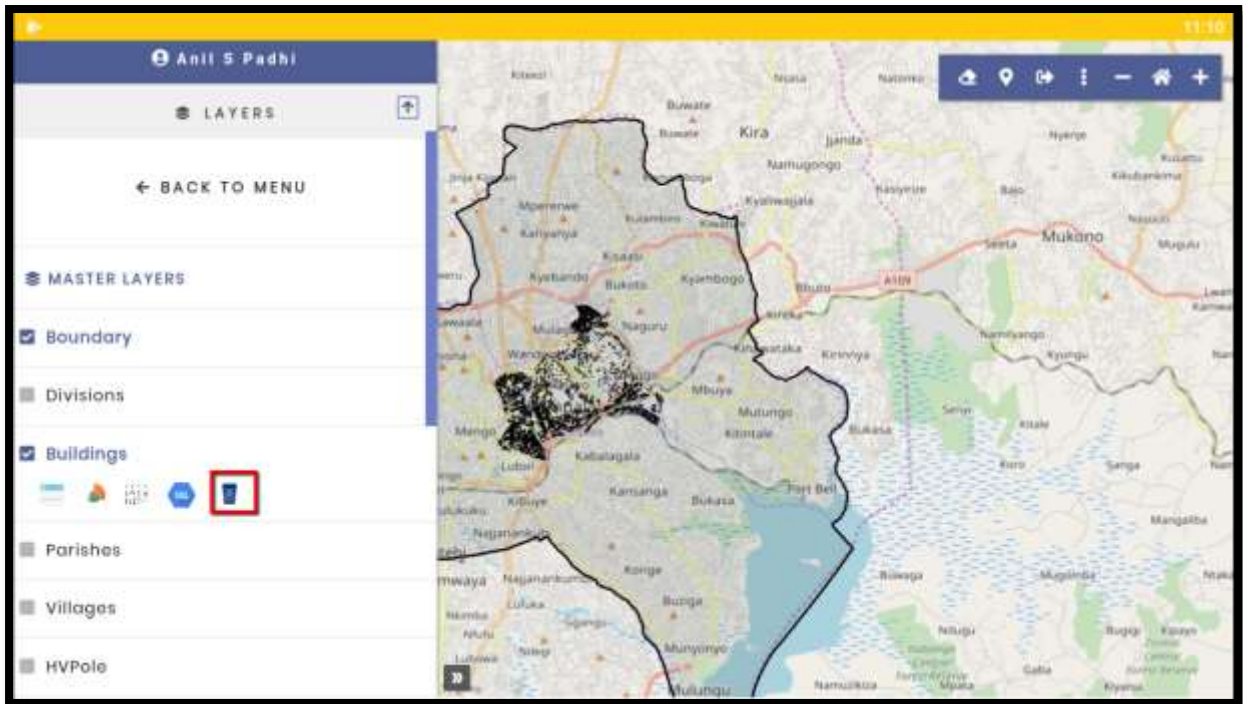
“**Unique**” used to exact value.

“**Apply Filter**” used to apply Query.

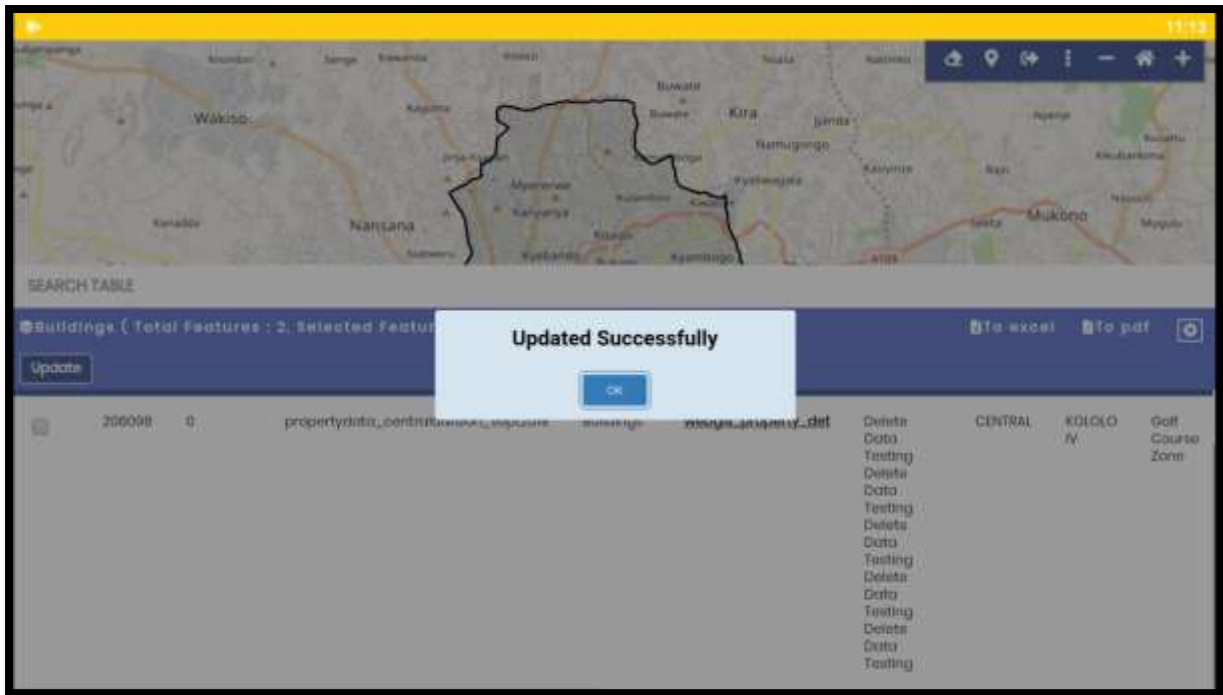
“**Apply Filter and Zoom To**” used to Query apply and map zoom.

“**Close**” used to close the current page.

Clicked on the “**Inactive Data**” below screen will be displayed.



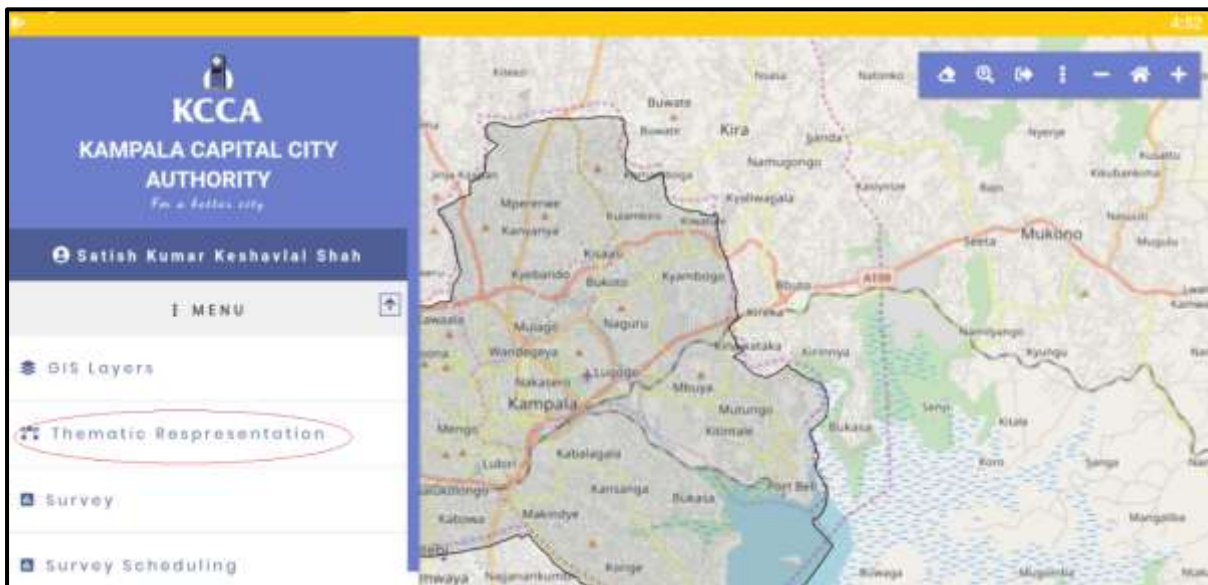
By Selecting Checkbox and Clicking on Update button. Success message will be displayed.



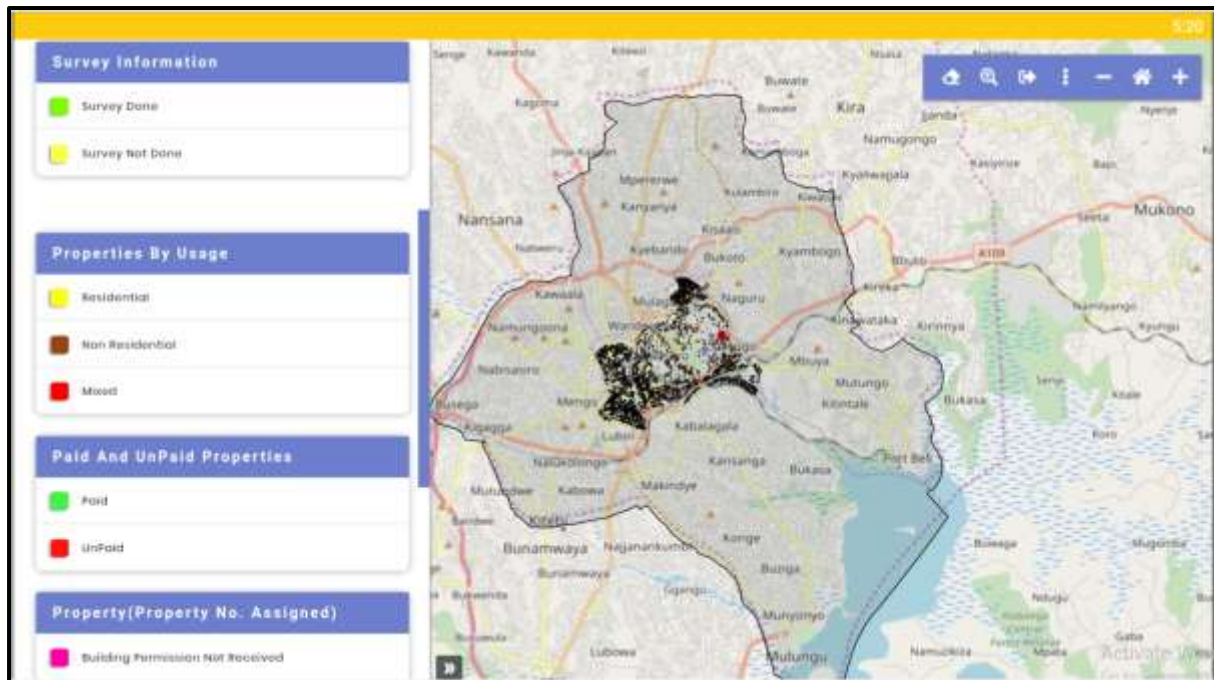
Thematic Representation

4.2

Second Menu is “**Thematic Representation**”. Refer the below screen.

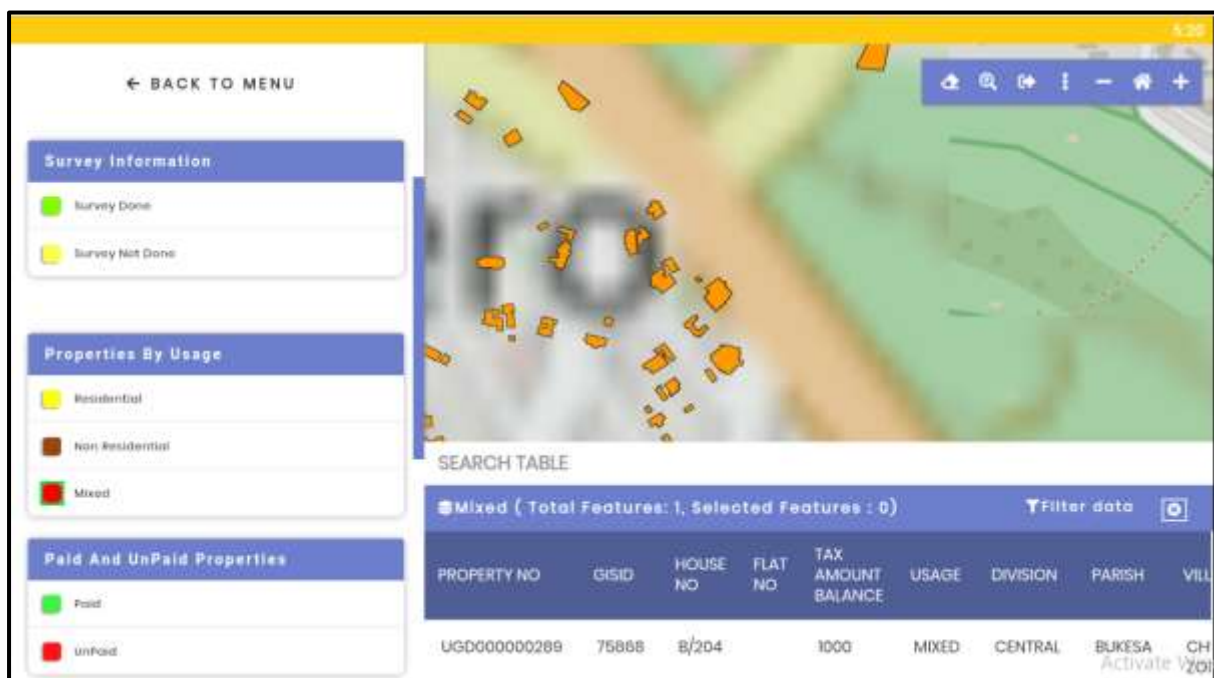


After clicked on “**Thematic Representation**” below screen will be displayed.



Firstly user need to select the layer then User will select the required filter to view the concern data.

After the **Select** the **Required Filter** to **View** the concern data screen. Refer the below screen.



All values should be only displayed mode.

Bookmark

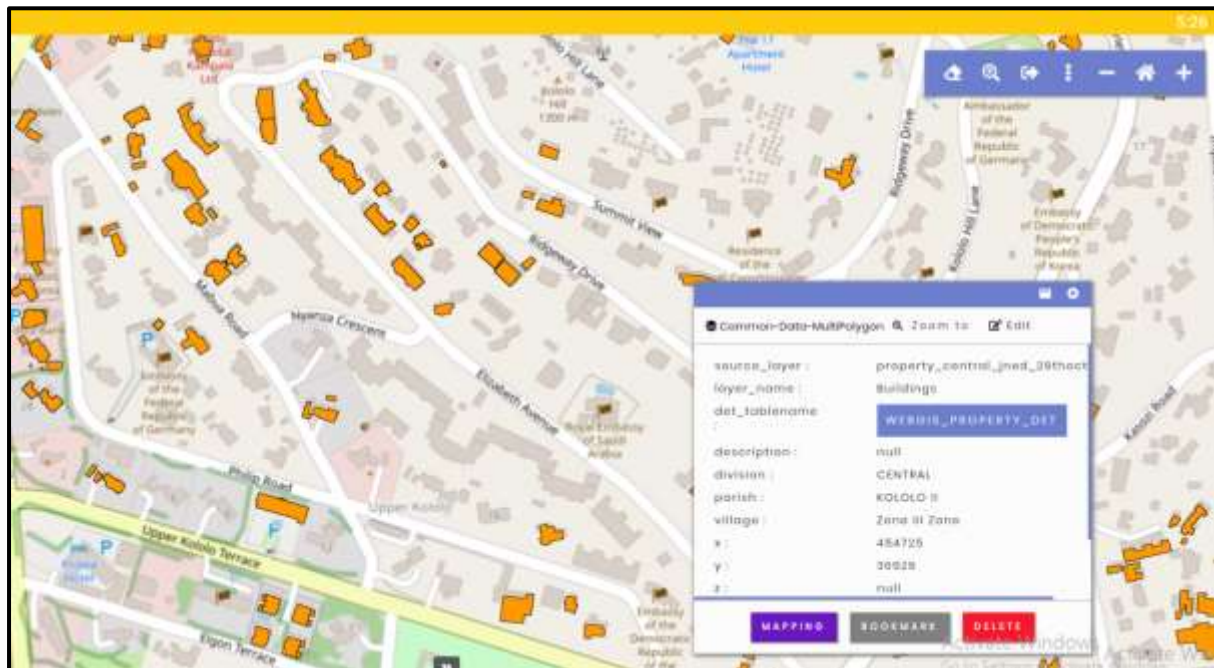
It should use to add the **Bookmark Link**.

For Bookmark, click on "**Bookmark**" button refer the below screen.

4.3



But user need firstly, "Add the **Bookmark**" refer the below screen for the same.



After the Clicked on the "**Bookmark**" button below screen will displayed.

Bookmark
✕

Name * :

Title * :

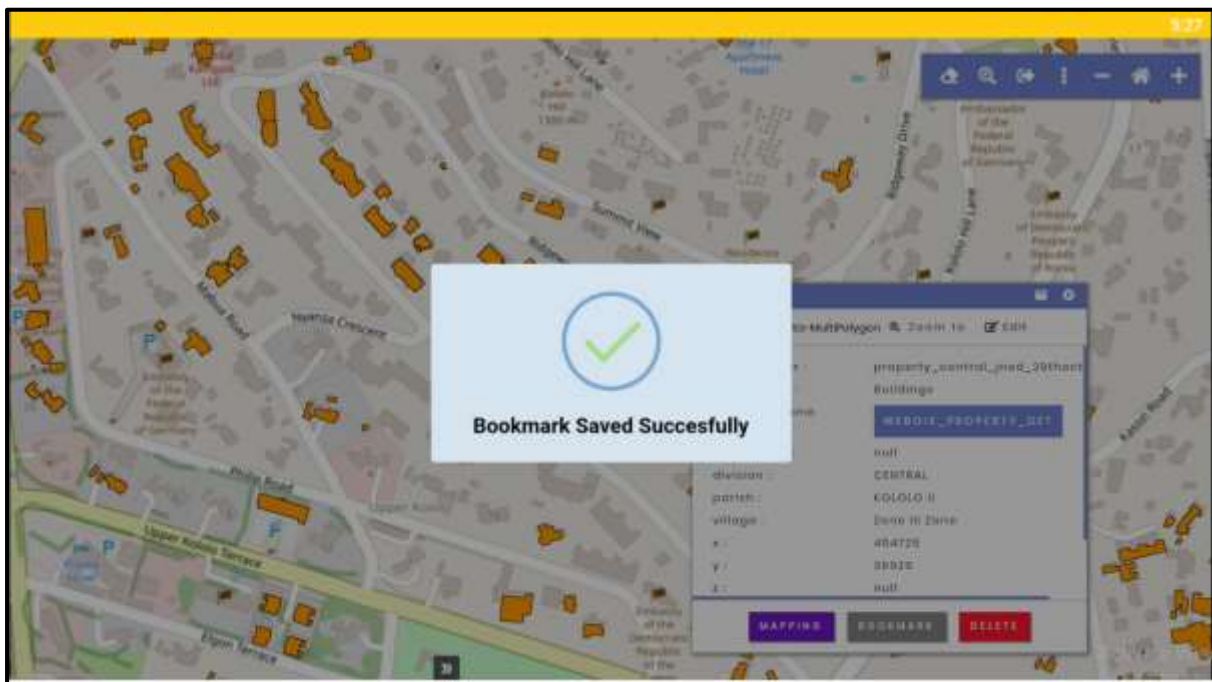
Notes:

SAVE

CLOSE

Then user will enter the "Name, Title and Notes" and Click on the "**Save**" Button.

After clicked on "**Save Button**" below screen will be displayed.



After clicked on "**Save Button**" system displayed the "**Bookmark Saved Successfully**" Message.

"**Save Button**" used to save the entered data.

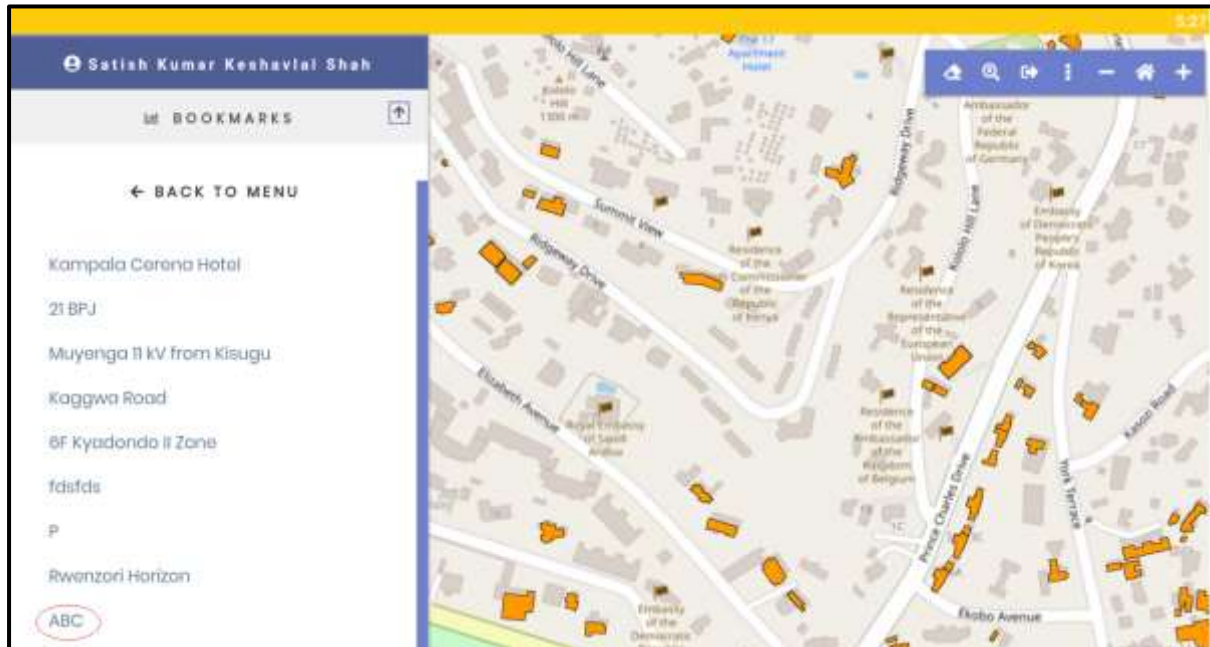
"**Update Button**" used to update in existing entered or selected data.

"**Delete Button**" used to delete the existing data.

"**Mapping**" used to map the Development permission and Property No.

“**Bookmark**” used to redirect to already added bookmark link.

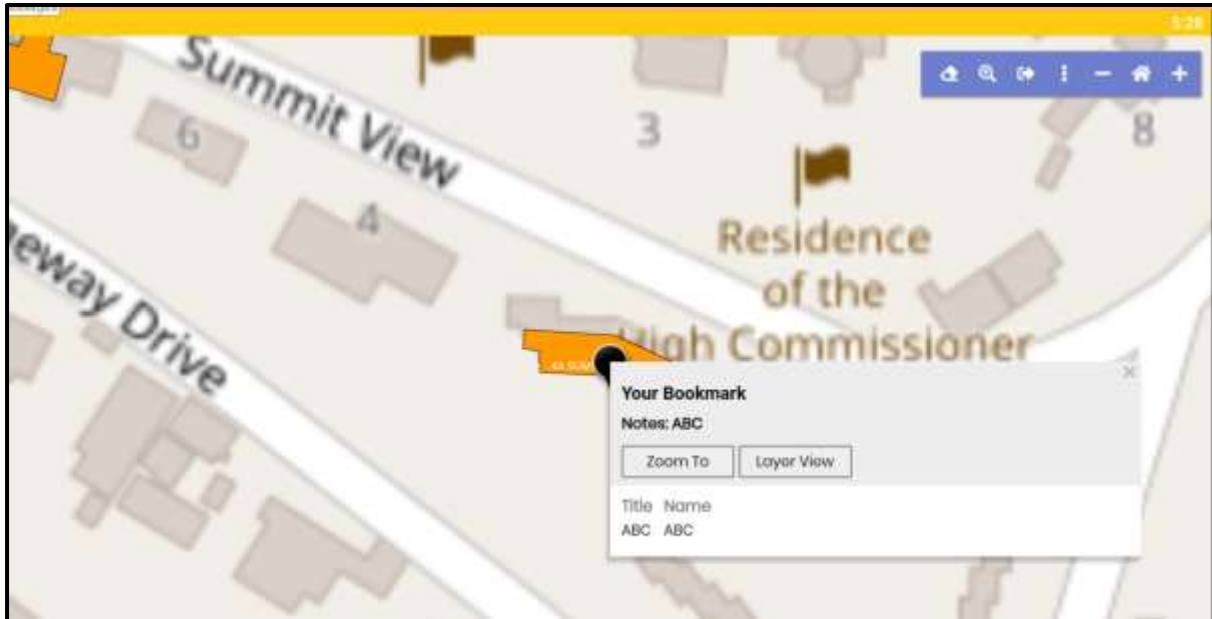
After Clicked on “**Save Button**” Concern link will be displayed at Bookmark “**Menu Bar**”. Refer the below screen.



After Clicked on “**Concern Link**” below screen will be appear.



Click on “**Go to Bookmark**” Button for goes to **navigation**. Refer below screen.



“**Update**” used to update data.

“**Delete**” used to delete to existing data.

“**Close**” used to close the current page.

“**Update Button**” used to update in existing entered or selected data.

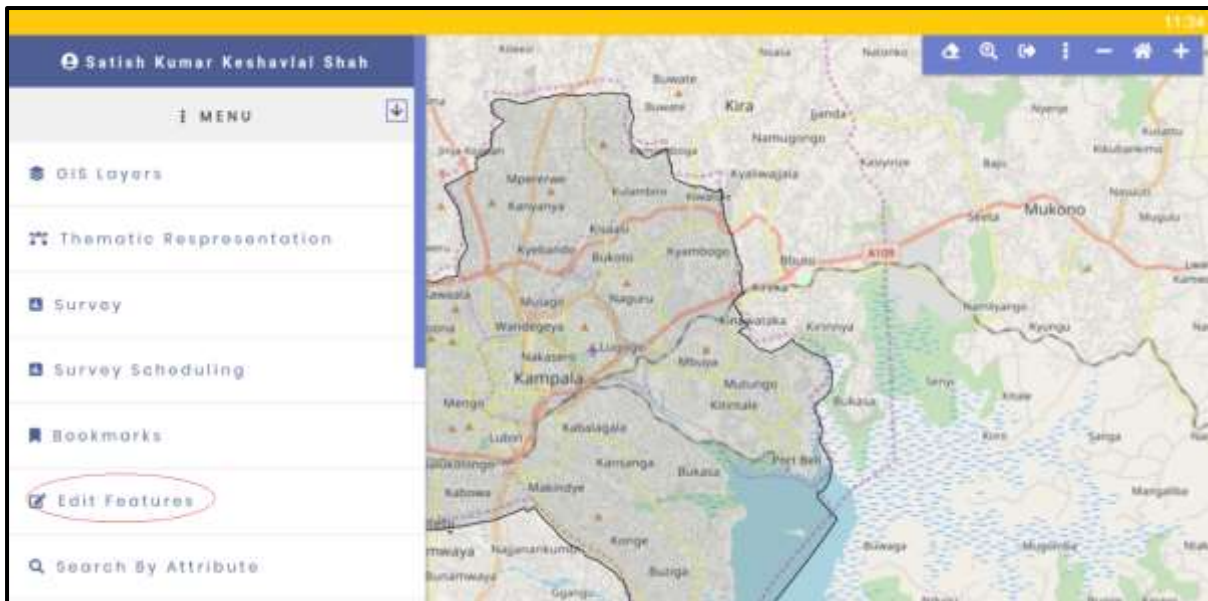
“**Go to Bookmark**” used to redirect to already added bookmark link.

4.4

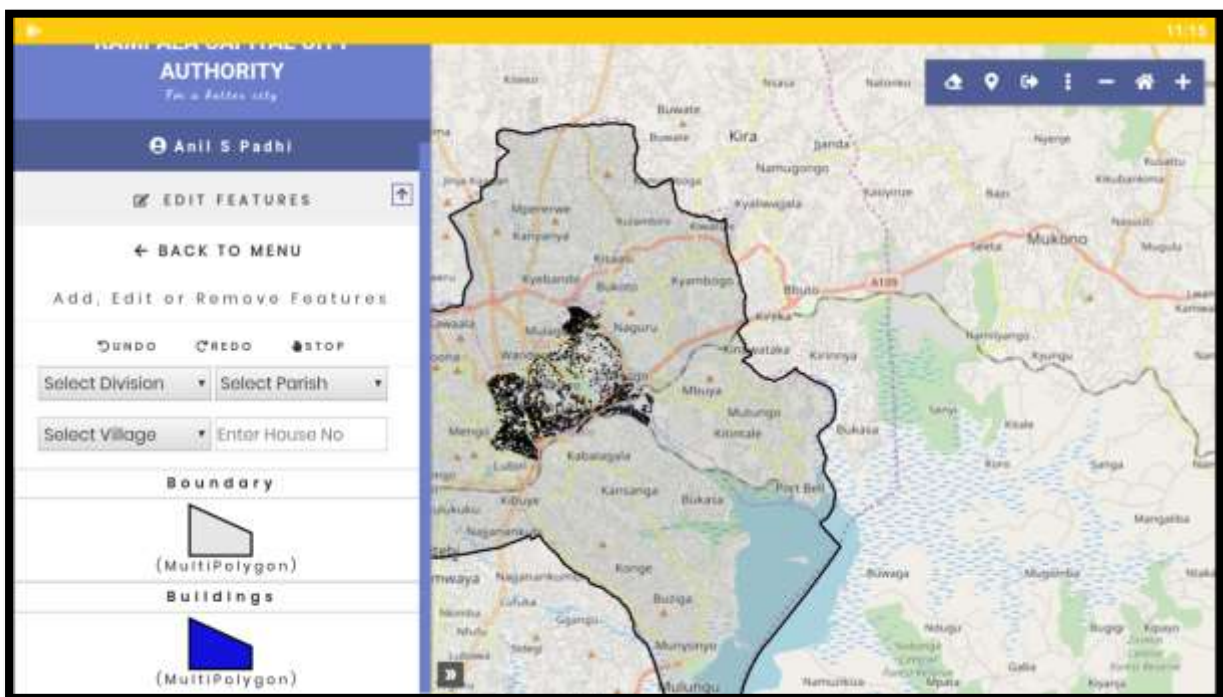
Edit Features

Edit Features use to add or modify the data.

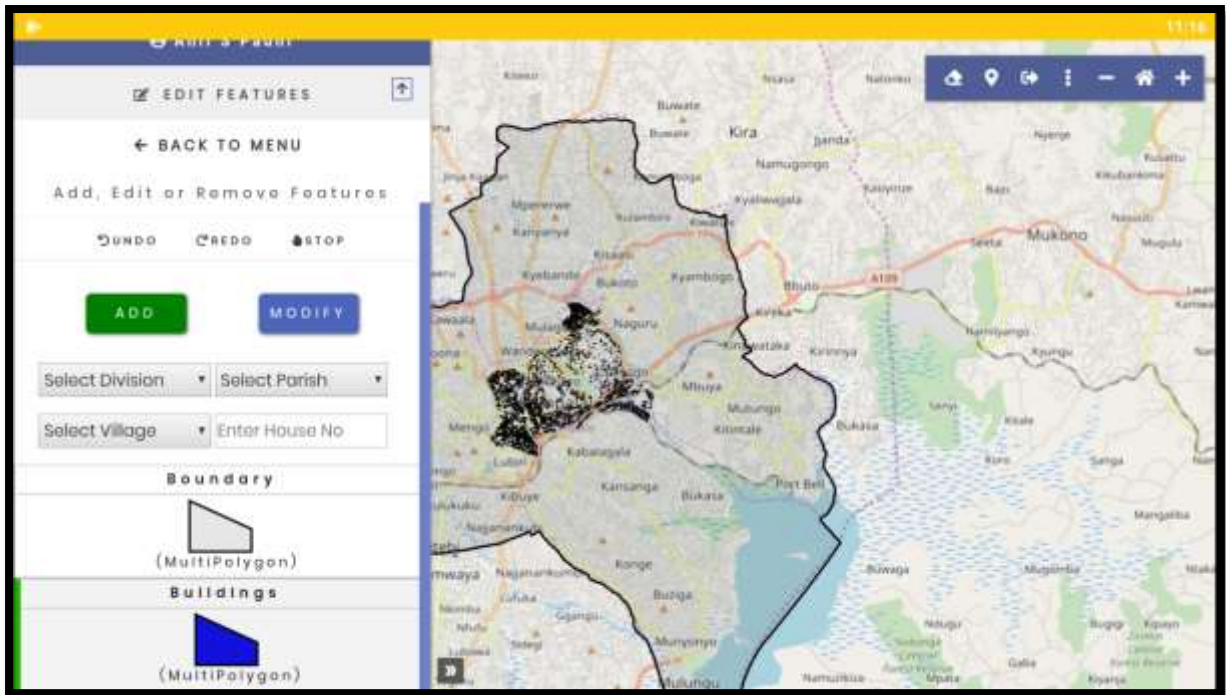
For Edit Features, click on “**Edit Features**” button refer the below screen.



After clicking on “**Edit Features**” button below screen will appear.

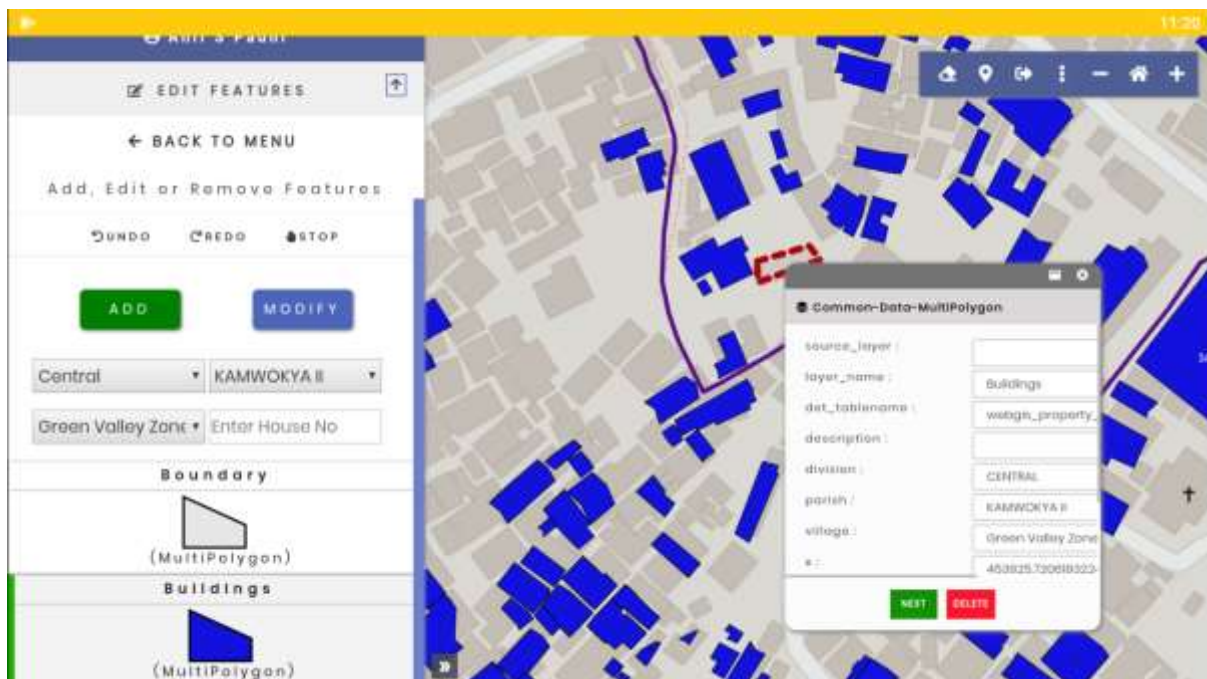


Click on the “**Layer**” (any one) refer the below screen for the same.

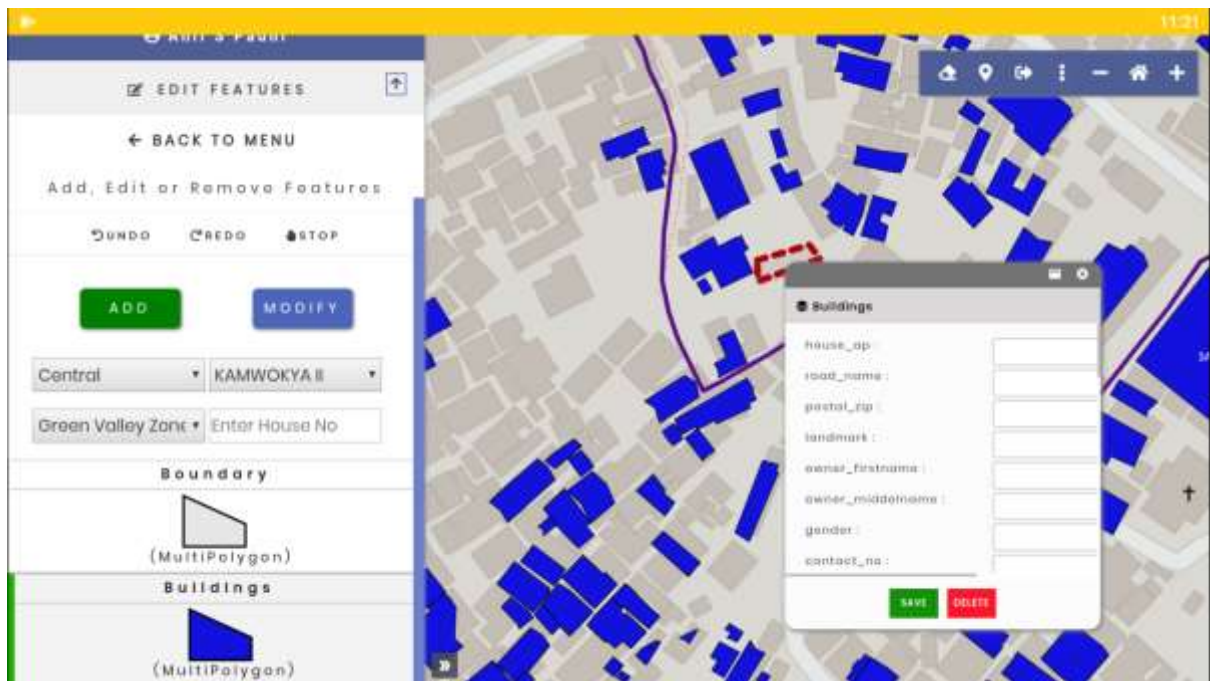
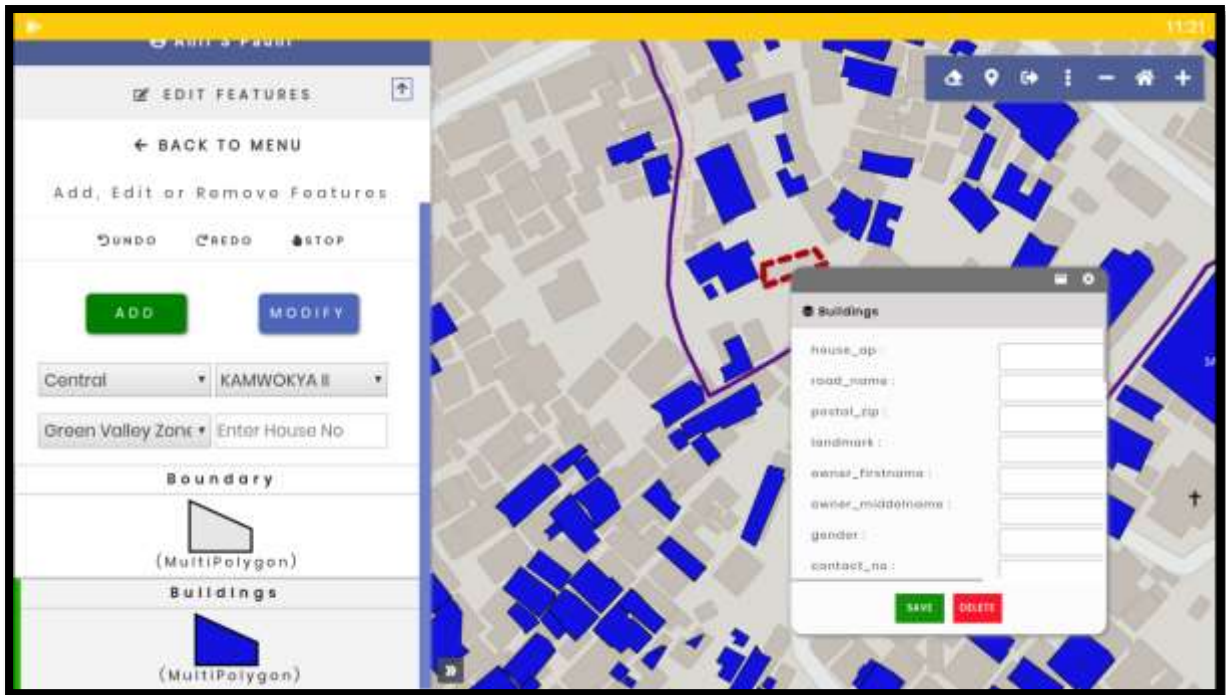


After clicked on the “**Layer**” user can add the layer details and modify the existing add details.

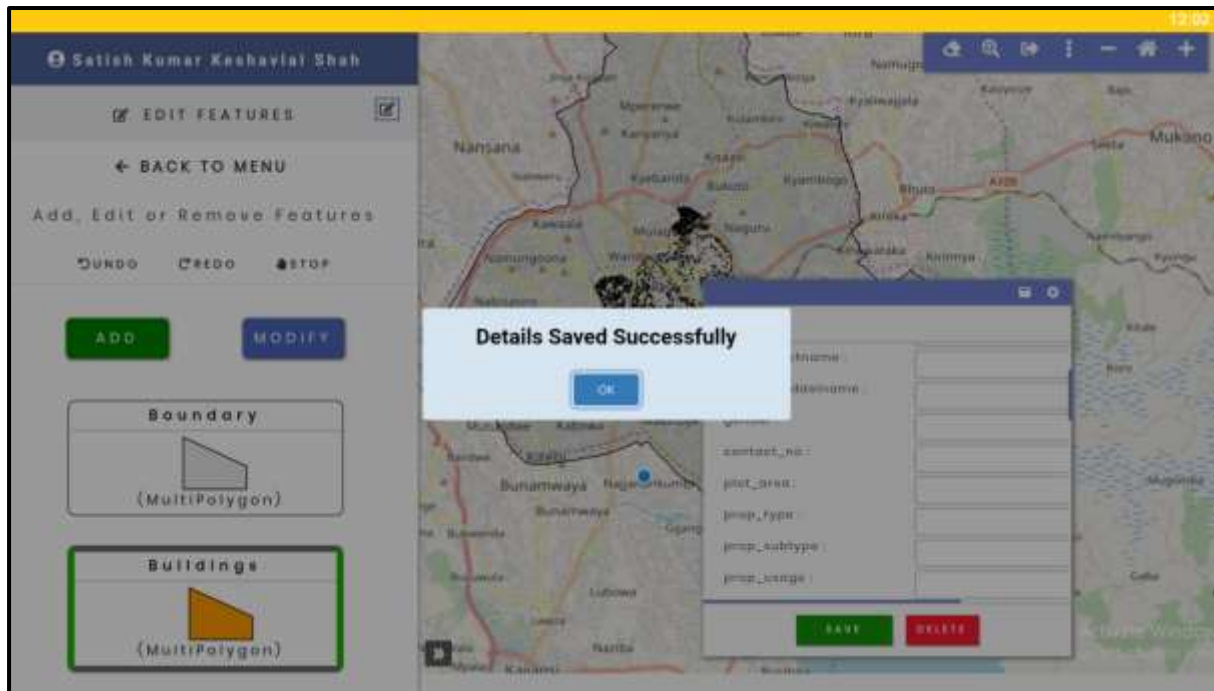
After clicking on the “**Add**” button below screen will be displayed.



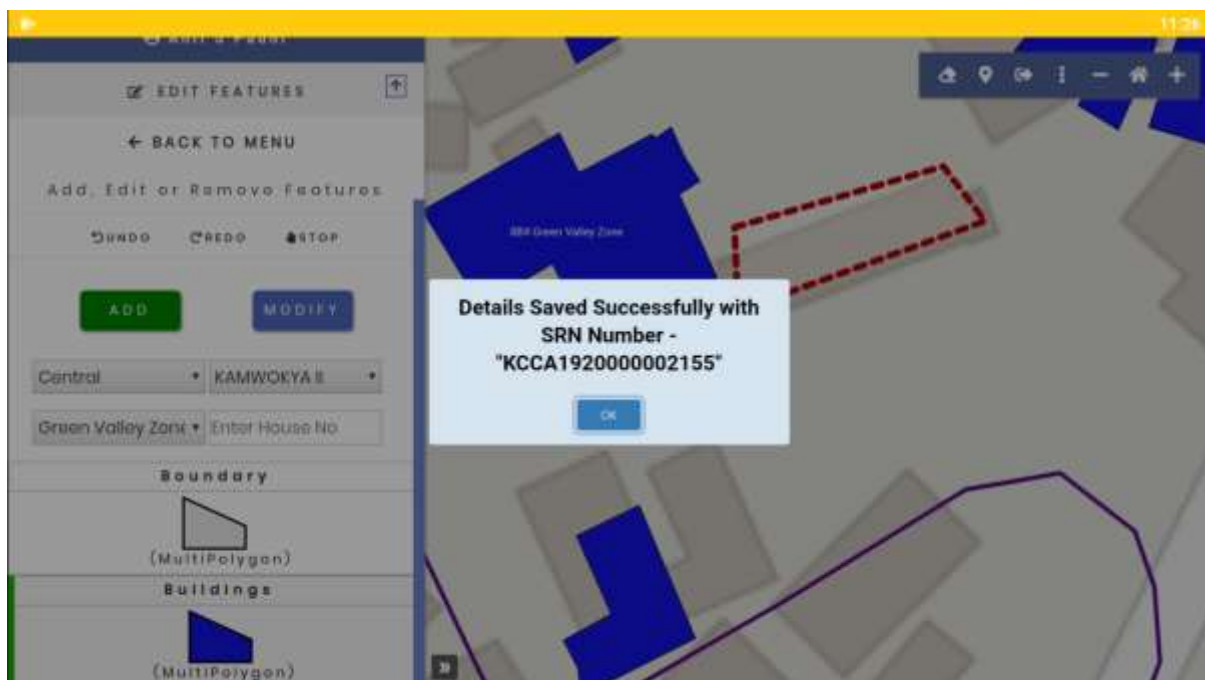
Firstly, user need to draw the polygon then add the details as per the required and click on “**NEXT Button**”. Refer the below screen for the same.



After clicked on "Save Button" below screen will be displayed.



Then User need to Click on “**Ok Button**” and filled the required data as per the below screen and Click on “**Save Button**”.



After that user need to fill the required details or data and click on “**Save Button**”.

After clicked on “**Save Button**” below screen will be displayed.

After clicked on **"Save Button"** **"SRN No"** should be generating.

"Add Button" used to add the entered or selected data.

"Modify Button" used to Modify in existing entered or selected data.

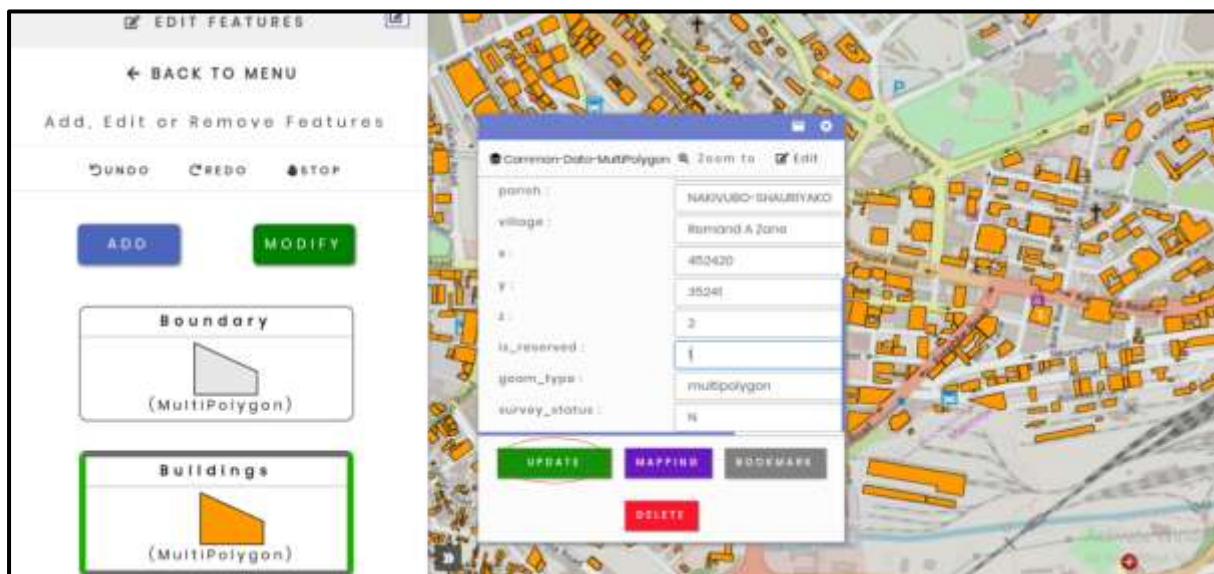
"Save Button" used to save the entered data.

"Update Button" used to update in existing entered or selected data.

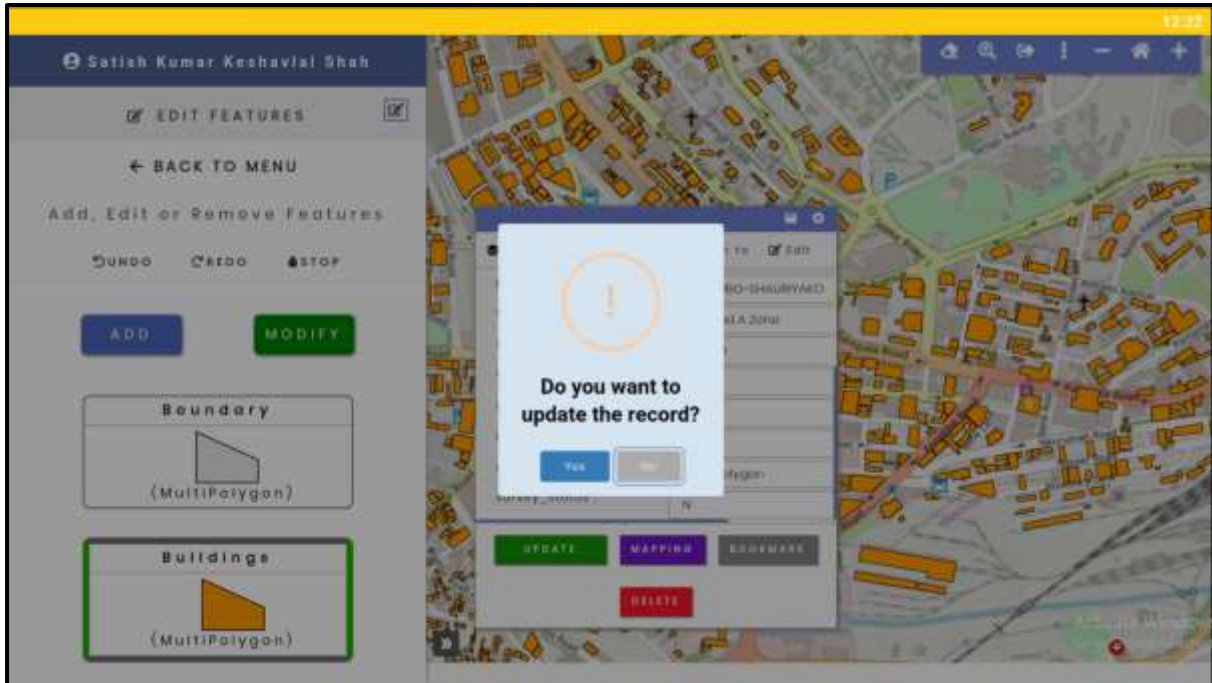
For Modify, User need to click on **"Modify Button"** below screen will be displayed.

User can change the building shape or the draw picture and modify in added details or delete to it.

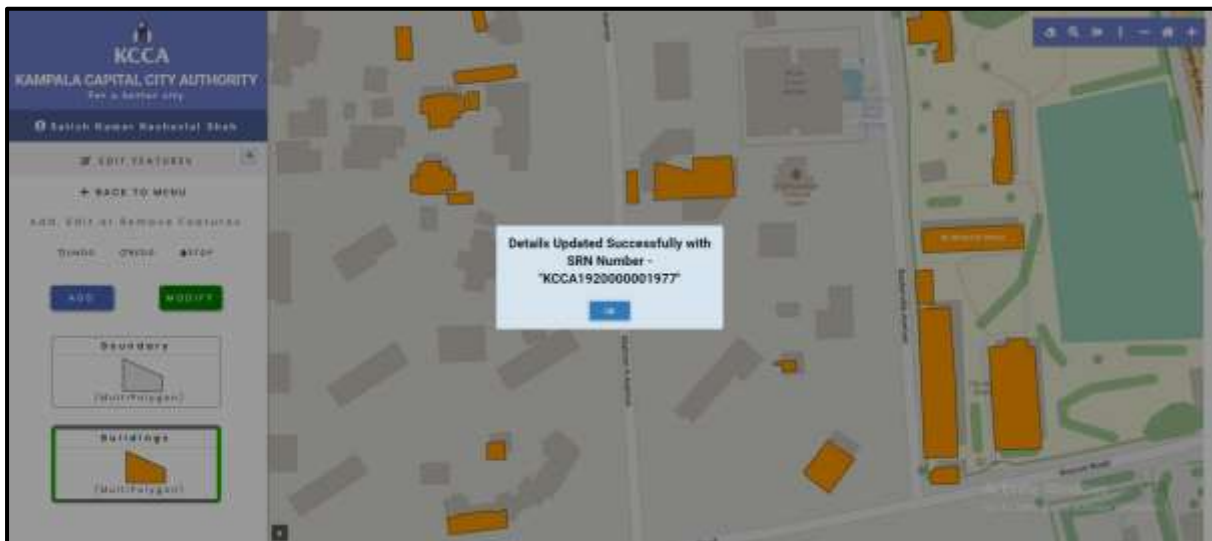
After Modify the details user need to click on the **"Update Button"**. Refer the below screen for the same.



After clicking on **"Update button"** below screen will be displayed.



After clicking on “**Yes button**” below screen will be appear.



After that “**SRN No.**” should be generating.

“**Add Button**” used to add the entered or selected data.

“**Modify Button**” used to Modify in existing entered or selected data.

“**Save Button**” used to save the entered data.

“**Update Button**” used to update in existing entered or selected data.

“**Delete Button**” used to delete the existing data.

“**Mapping**” used to map the Development permission and Property No.

“**Bookmark**” used to redirect to already added bookmark link.

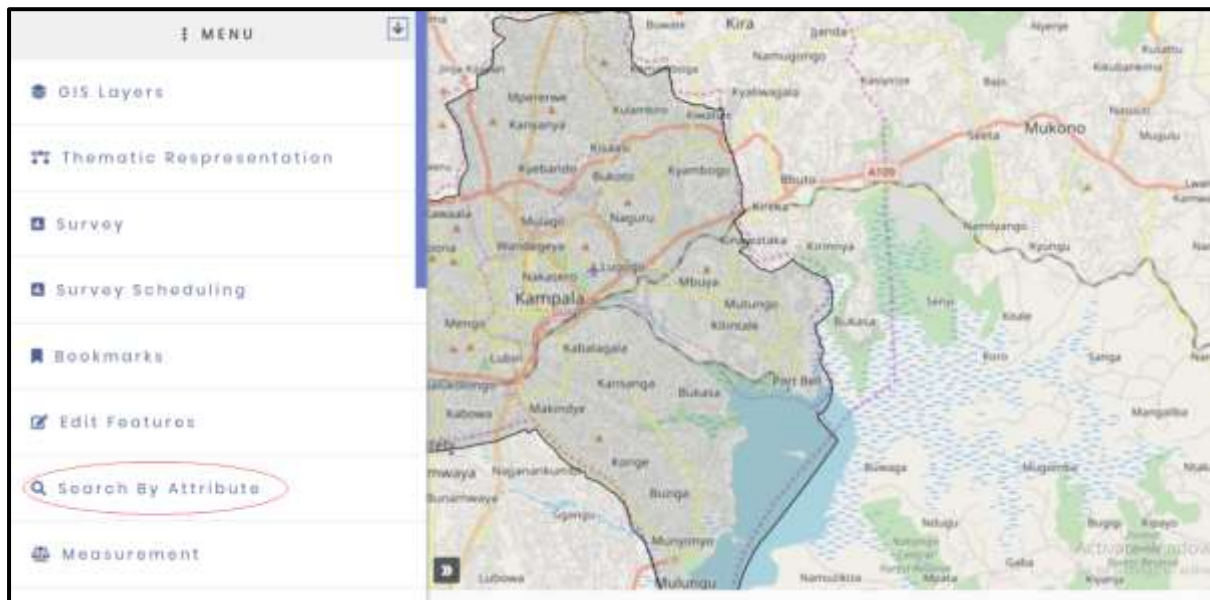
Note: - Scrutiny Process will be done on web application.

Search by Attribute

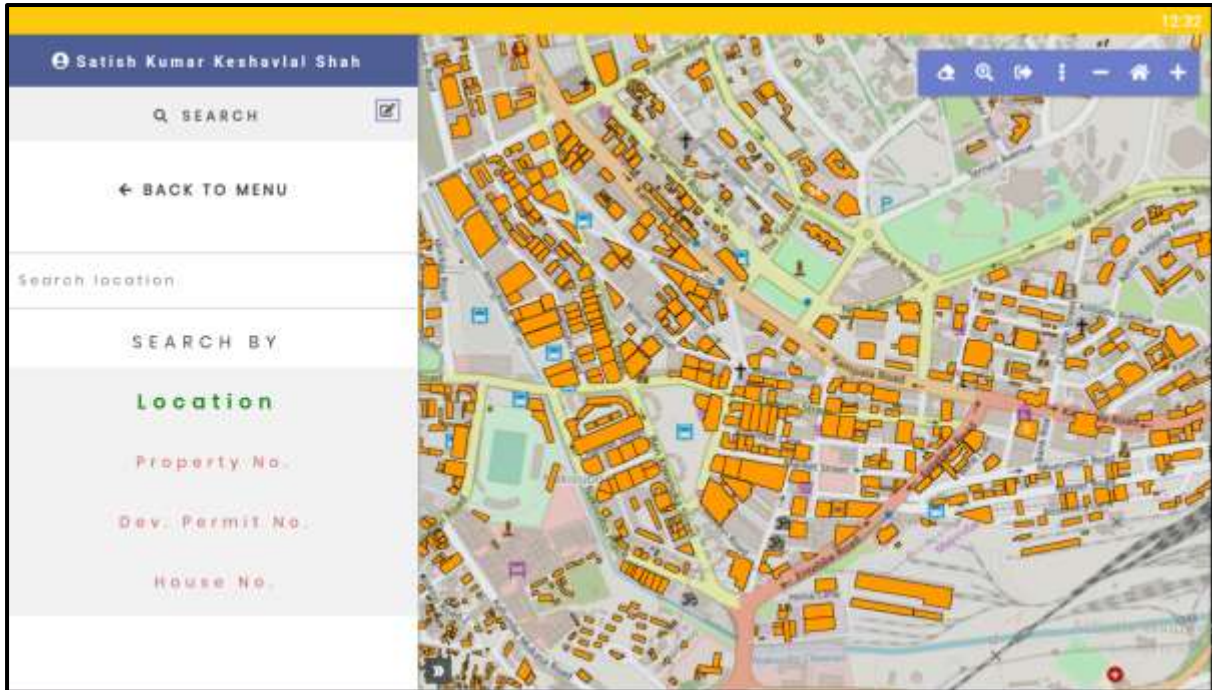
It should be used to Search the Attribute, various kinds of searching like Location, House no. etc.

4.5

For **Search by Attribute**, refer the below screen for the same.

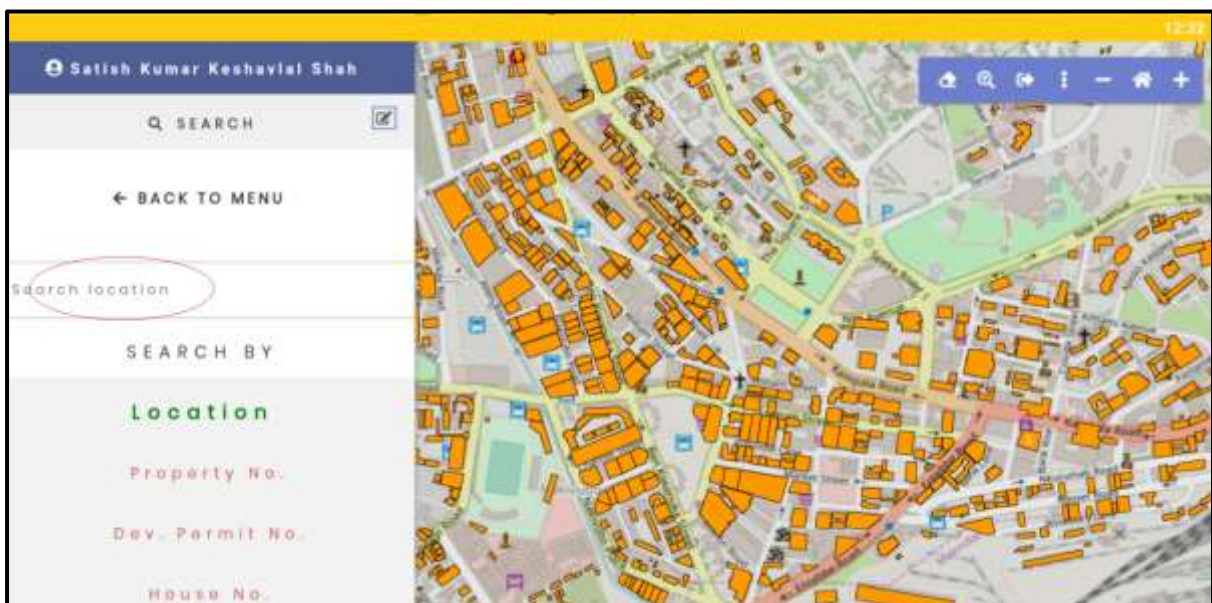


After Clicking on “**Search by Attribute**” below screen will be displayed.

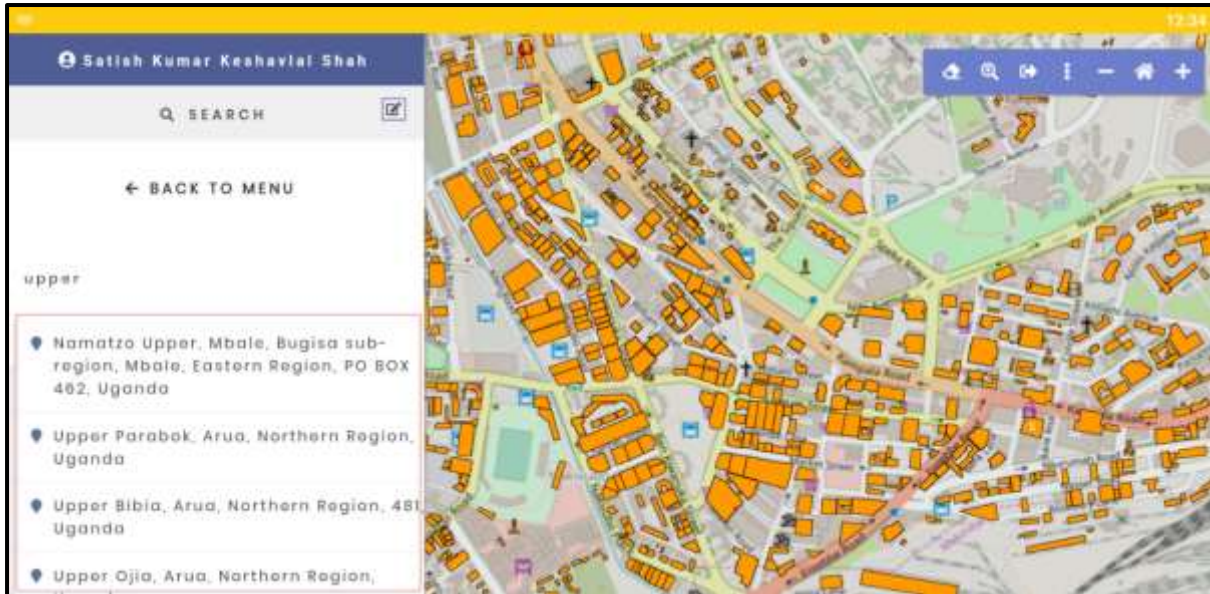


User Can Search the attribute by Location, Property No., Development Permit No. and House No. etc.

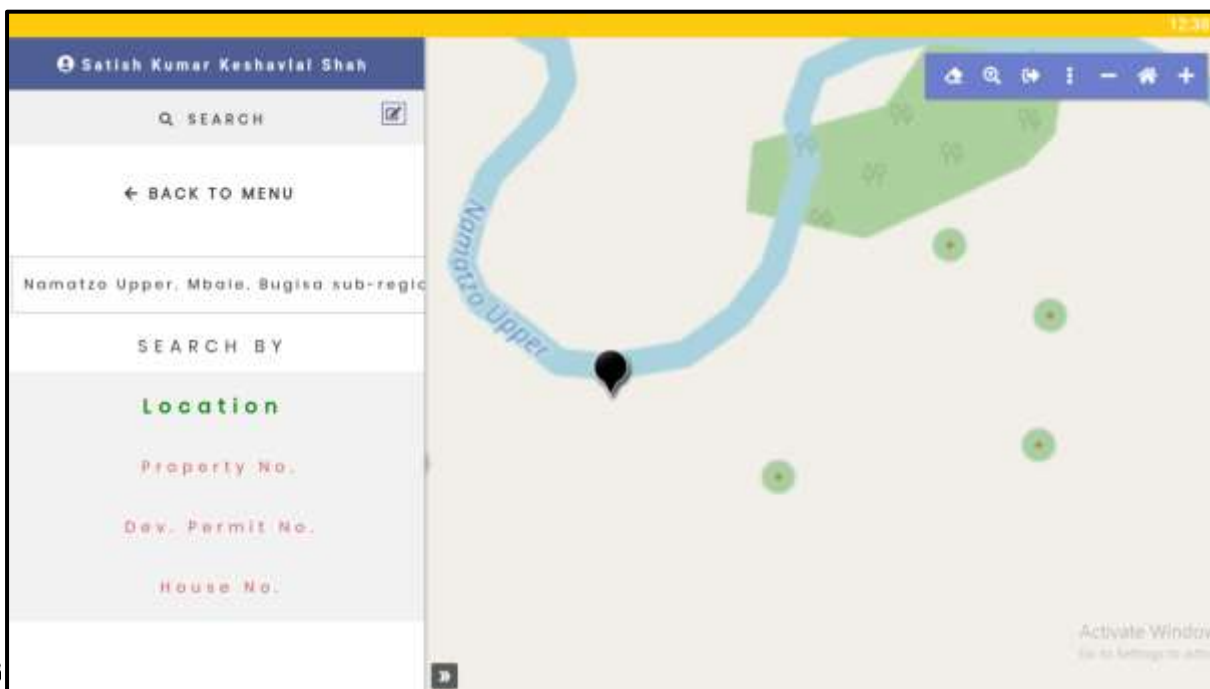
For the search user need the select the any one option from the **Search grid** and **Enter** the required search info. Refer the below screen.



After entering in **Search** grid there are showing the related details refer the below screen.



After Clicked on the “**Searched**” any one option below screen will be displayed.



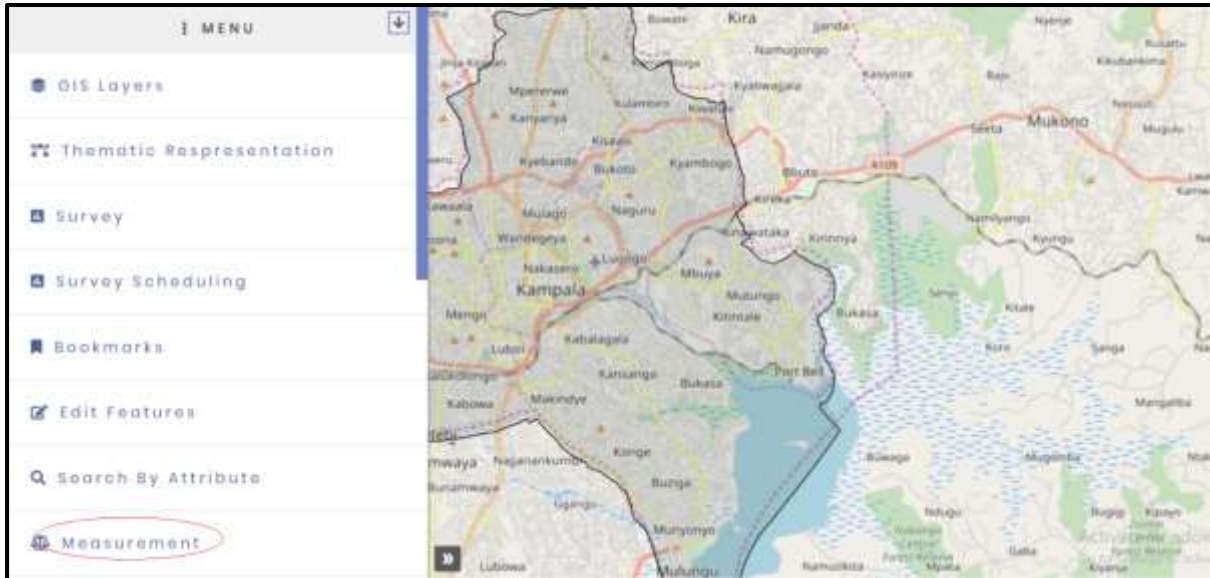
4.6

After clicked on Search criteria, it will **navigate** to particular search details.

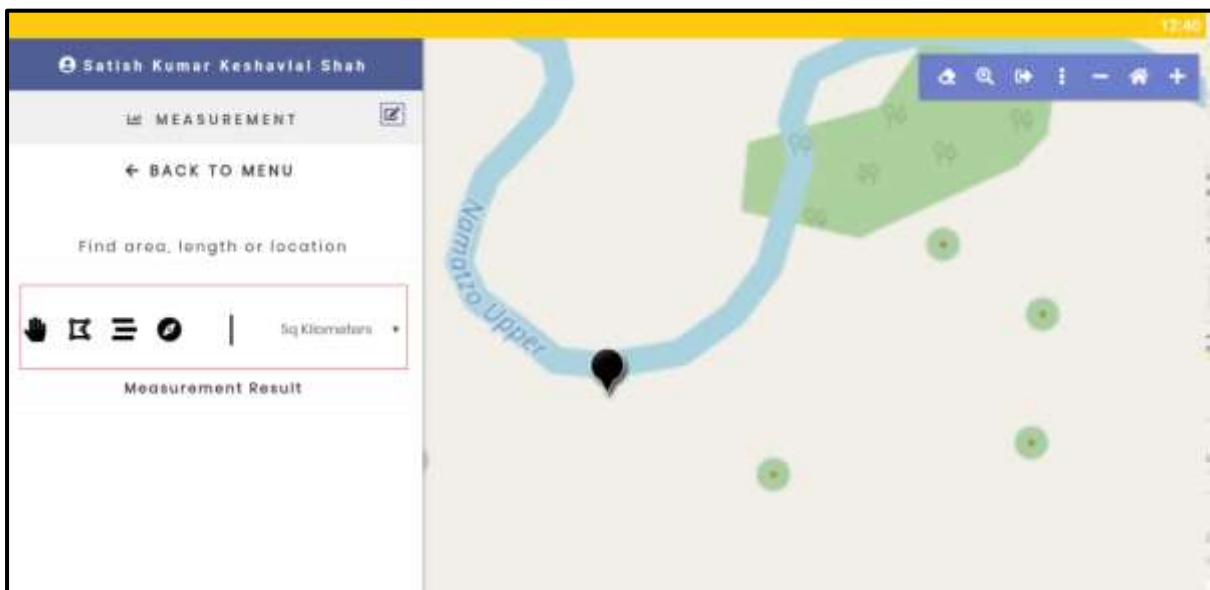
Measurement

It should be used to measure the one point to another point. There are various option for measurement area, distance, location etc.

For **Measurement**, refer the below screen for the same.



After Clicking on **“Measurement”** below screen will be displayed.



There are displayed the various icon i.e. as per the below.

“Start/Stop Measuring” - used to Start/Stop Measurement.

“Area” – used to Measure of area.

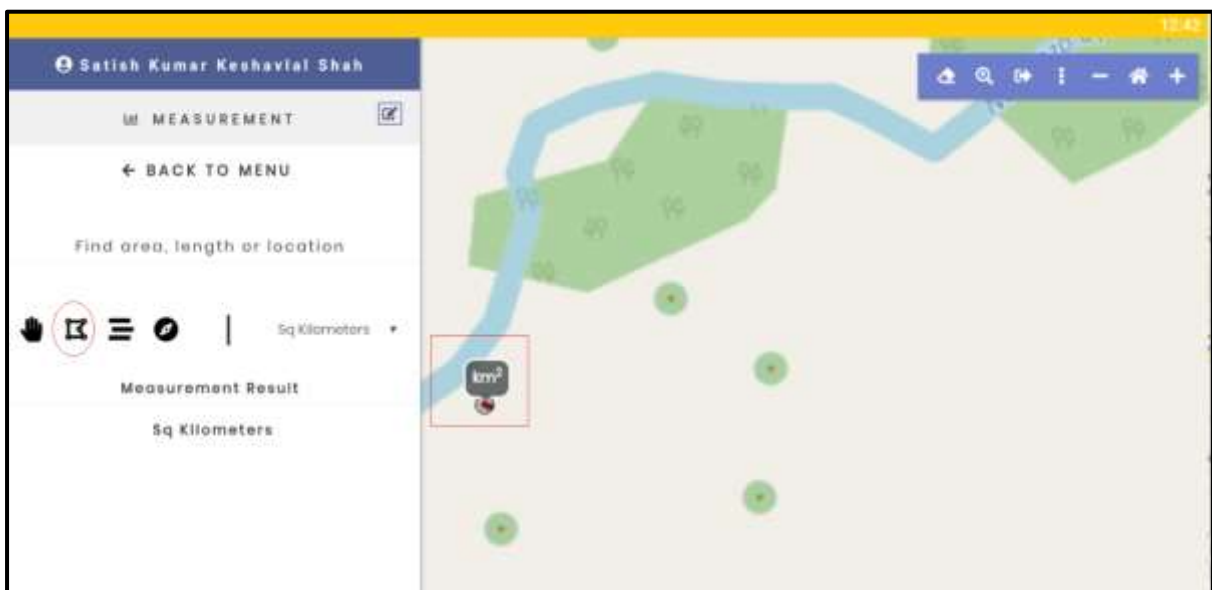
“Distance” – used to measure distance from one point to another.

“Location” – used to know the Latitude and Longitude.

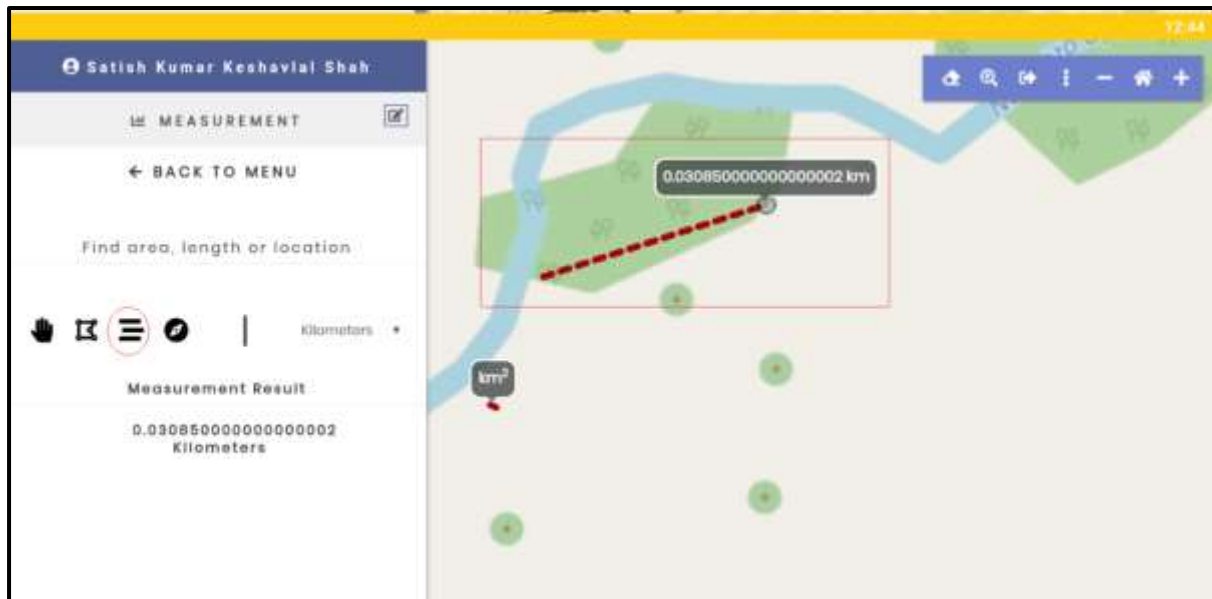
For Start/Stop Measurement, refer the below screen for the same.



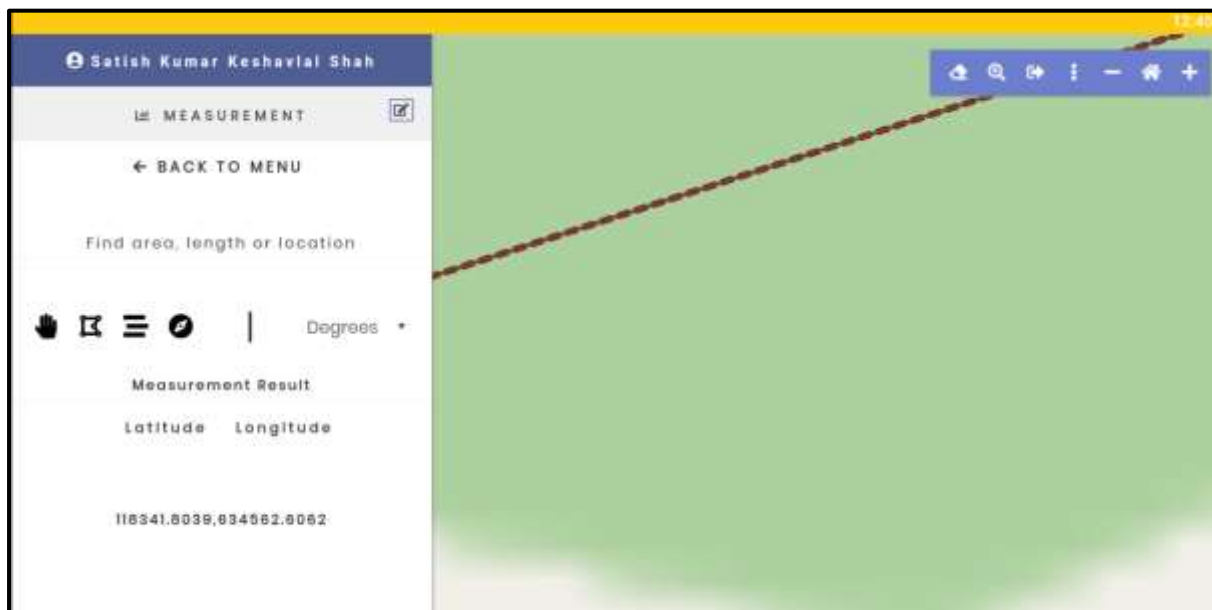
For Area Measurement, refer the below screen for the same.



For Distance Measure, refer the below screen for the same.



For **Location – Longitude and Latitude**, refer the below screen for the same.

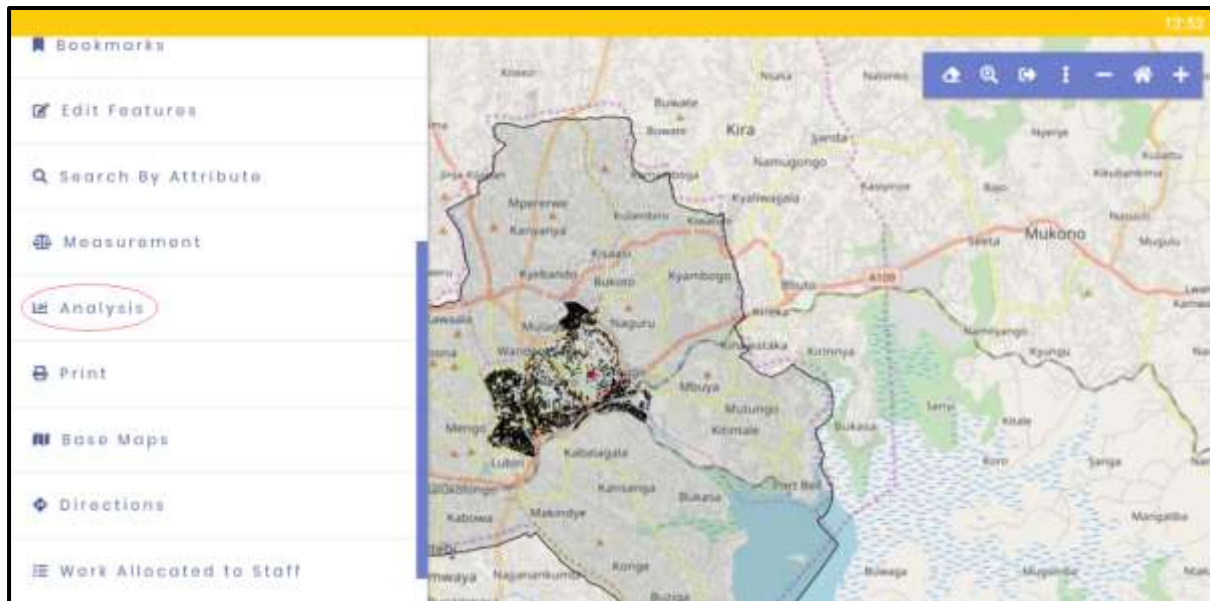


- 4.7 User can Measure the distance, area, longitude and Latitude in respectively unit as per the given the option is there in drop down.

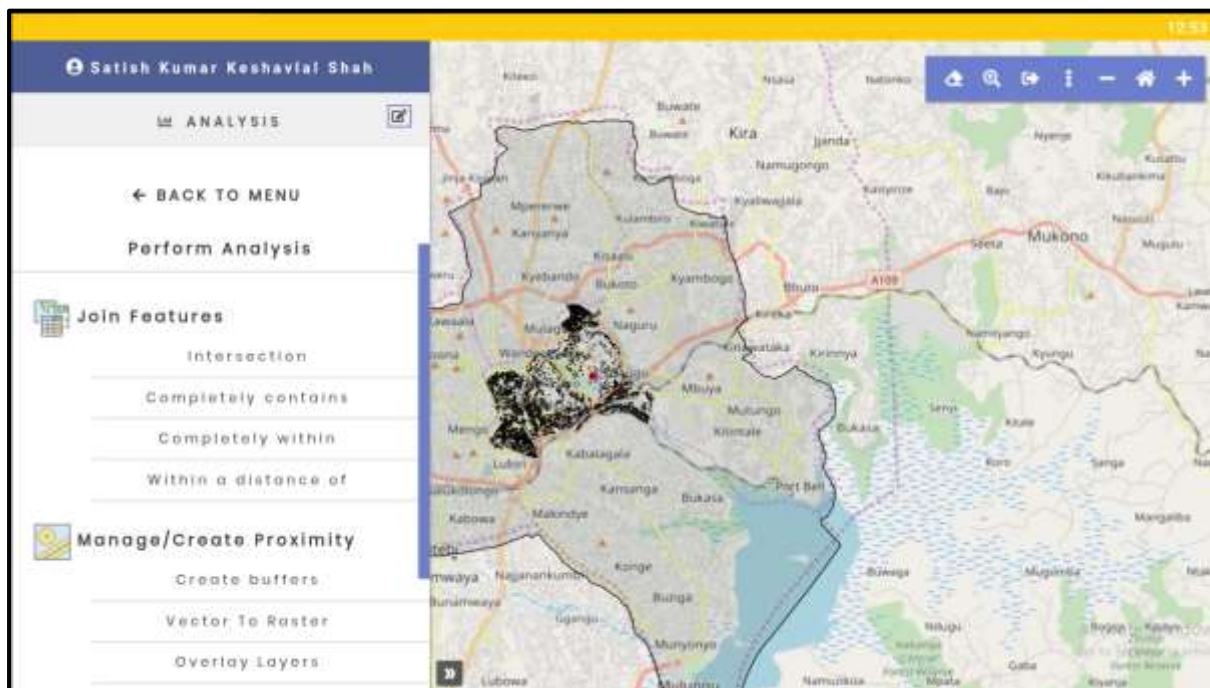
Analysis

Analysis use for the analysis the multiple layer data. There are various types of analysis Intersection, completely contains, completely within and within distance of

For **Analysis**, refer the below screen for the same.



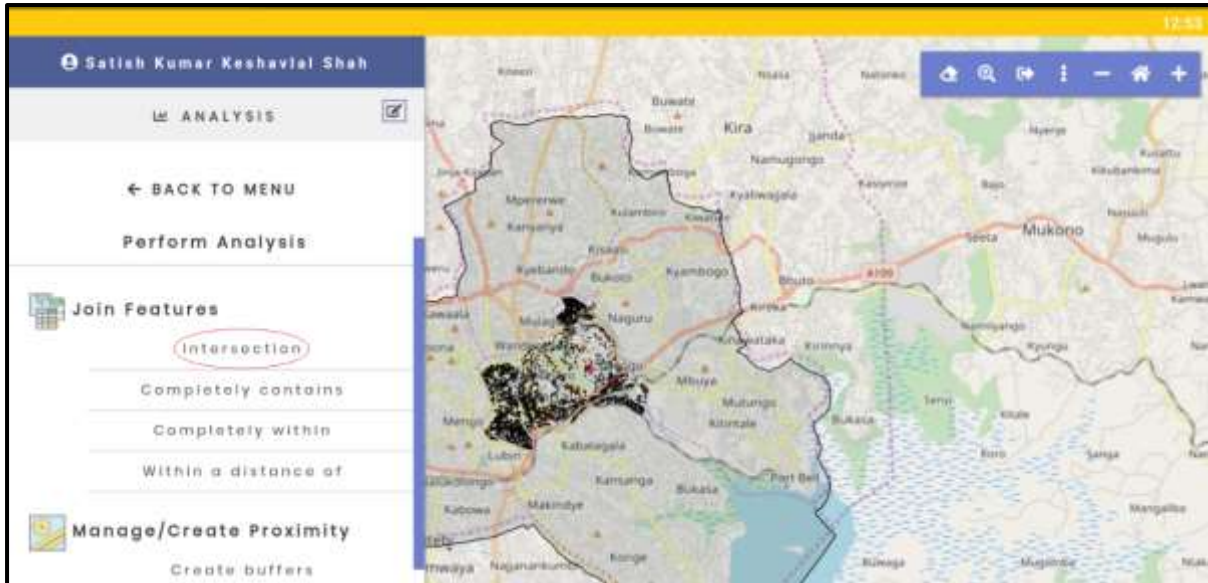
After clicking on “**Analysis**” below screen will be displayed.



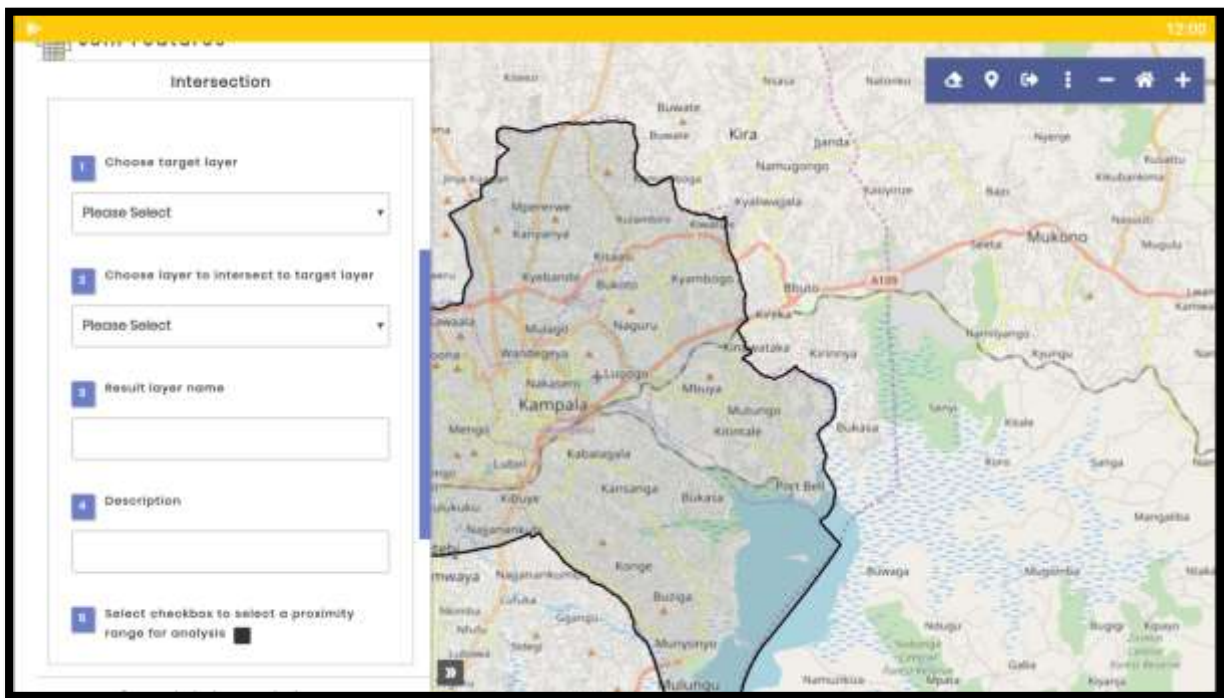
4.7.1 Intersection

It uses to two layer intersect.

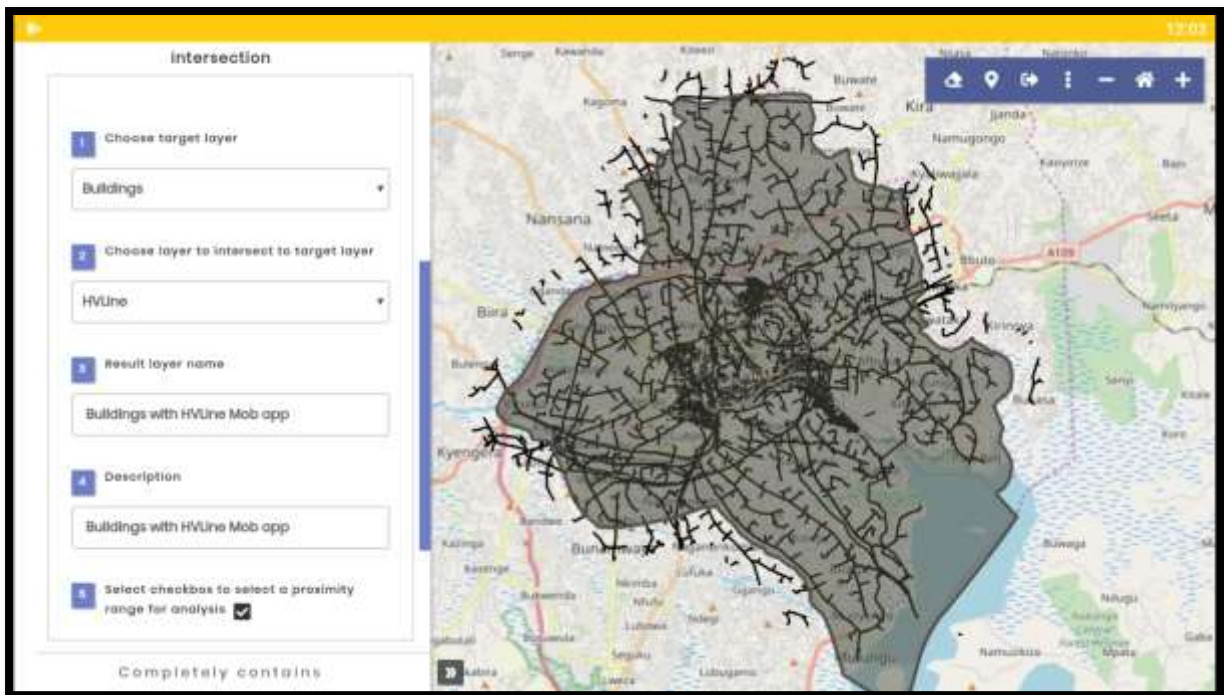
User need, clicking on “**Intersection**” refer the below screen for the same.



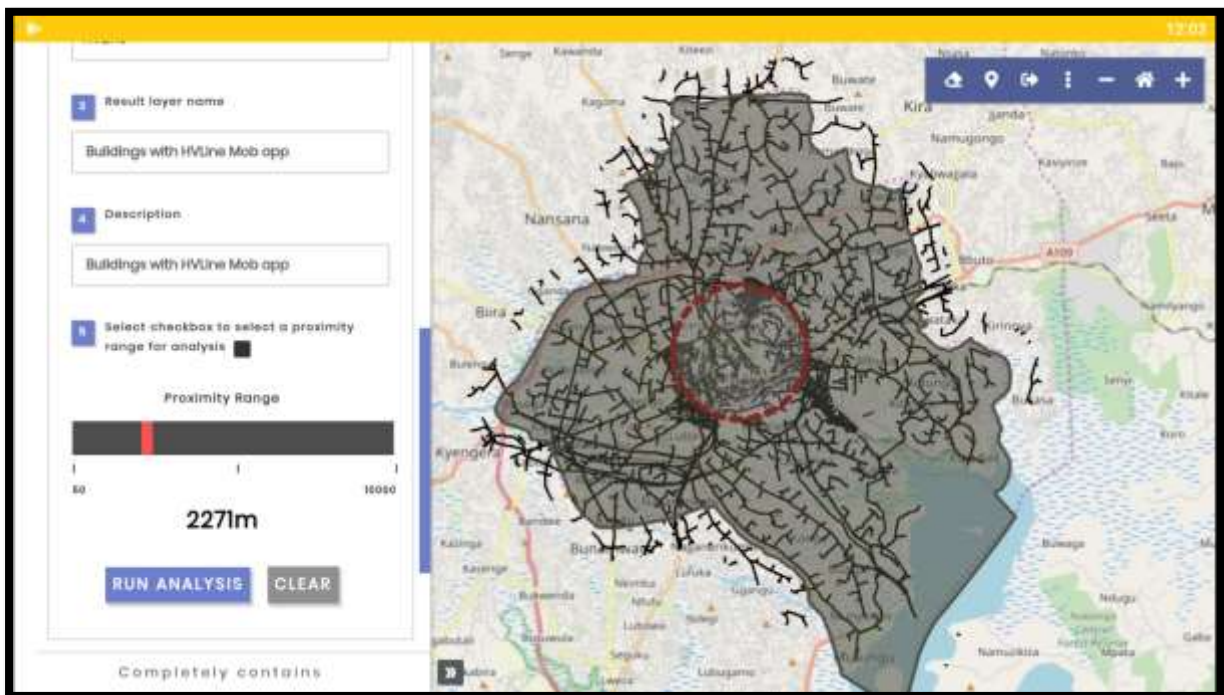
After clicking on “**Intersection**” below screen will be displayed.



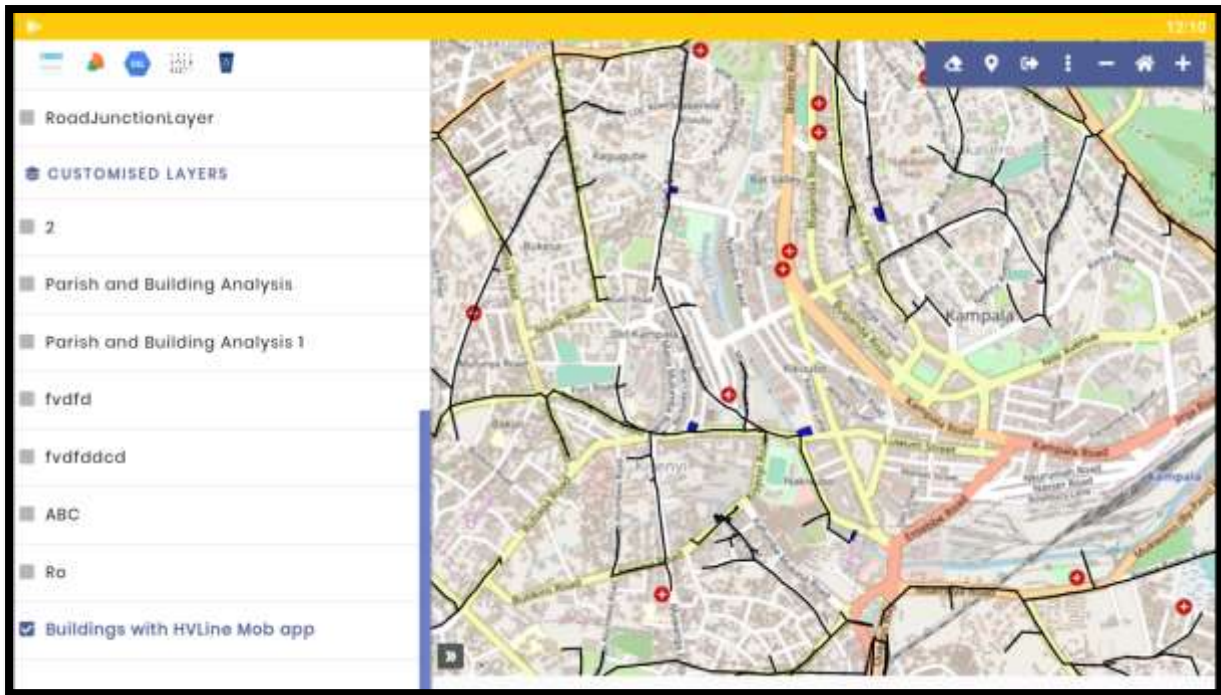
Then User need to select Choose target layer, choose layer to intersect to target layer. Enter result layer name and description and then Select checkbox to select a proximity range for analysis.



After this selection yellow circle is displaying on map to draw proximity circle.



After clicking on **“Run Analysis”** button, result is displayed. Refer below screen for reference.

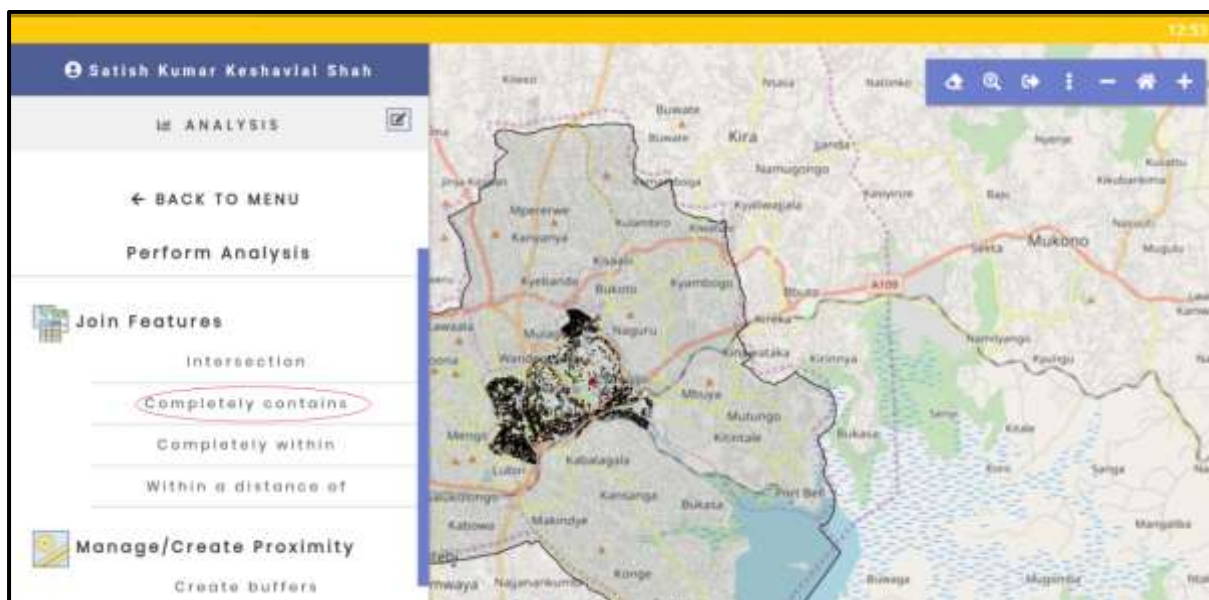


“Clear” button is used to clear proximity circle.

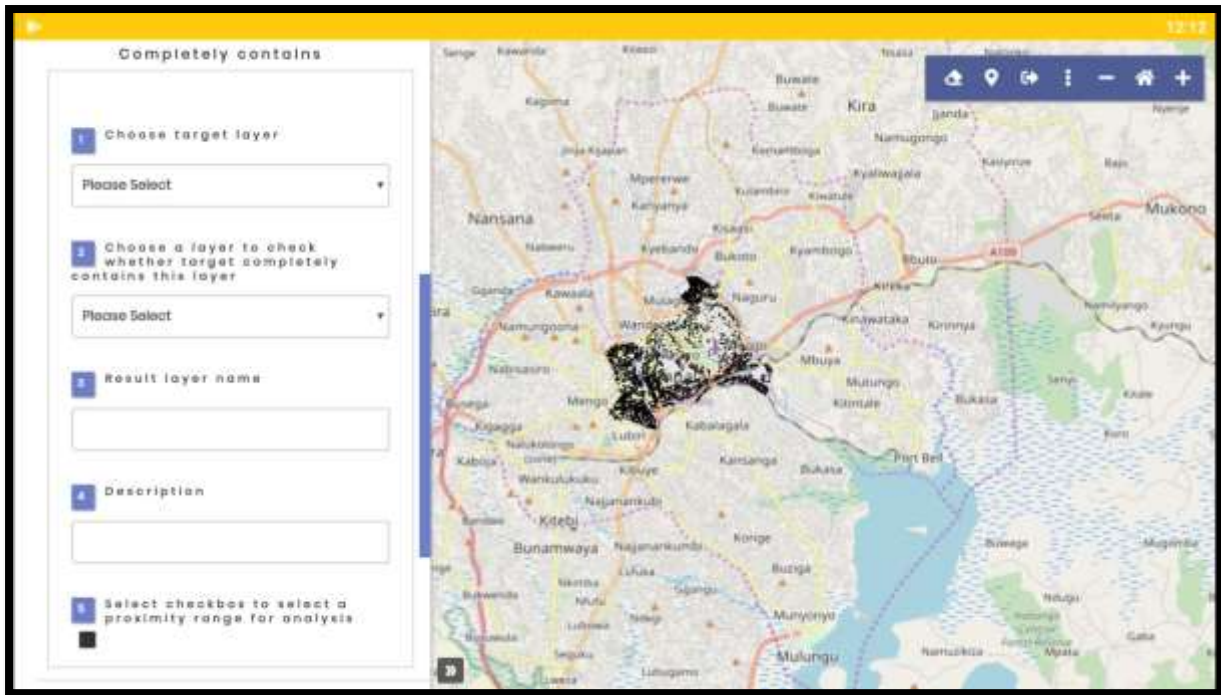
4.7.2 Completely Contains

It use to one layer in another layer, for view the map of that layer.

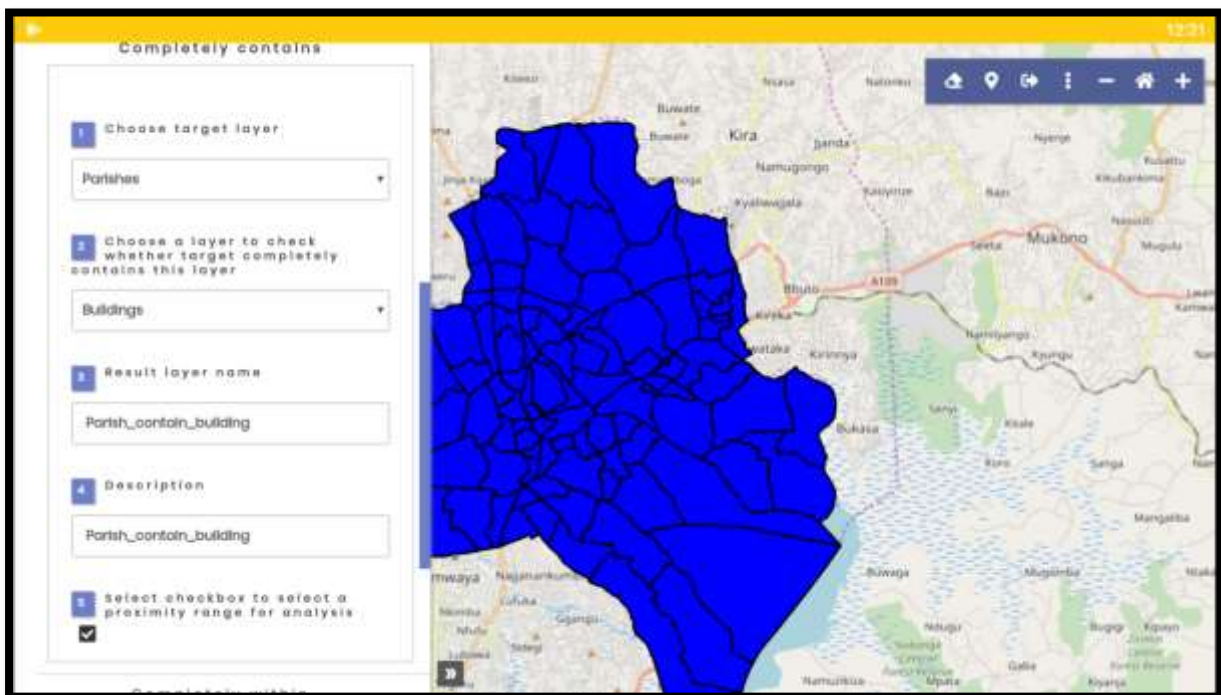
For “**Completely Contains**” refer the below screen for the same.



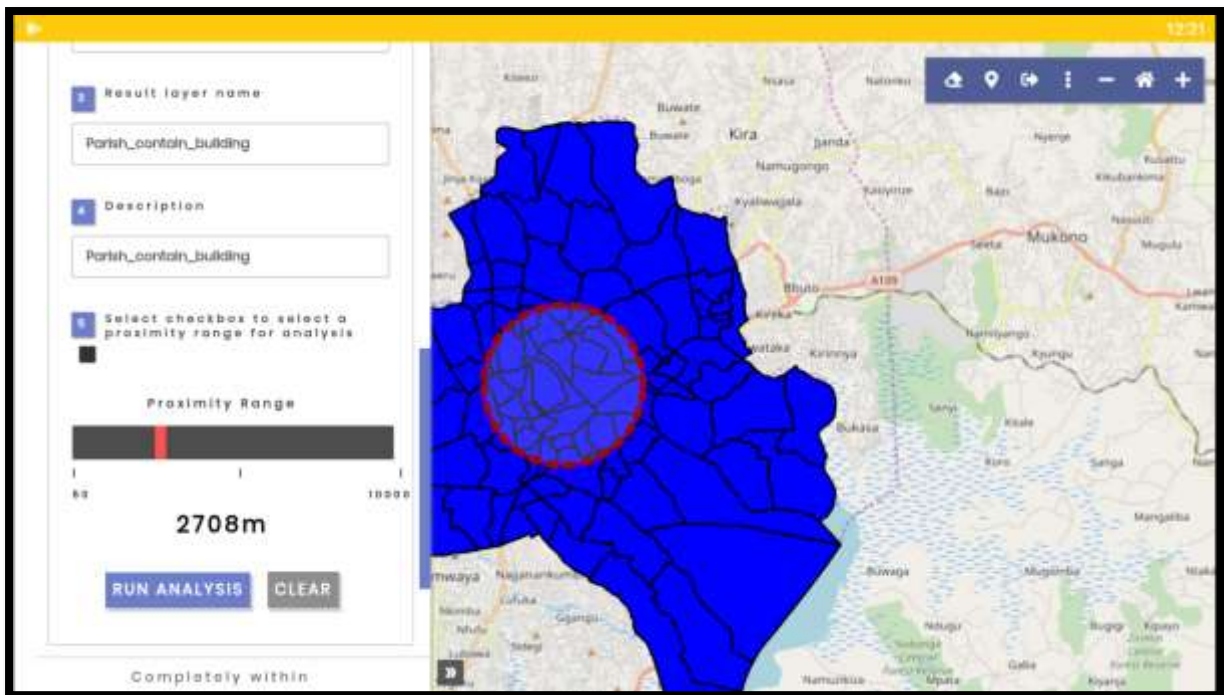
After clicking on “**Completely Contains**” below screen will be displayed.



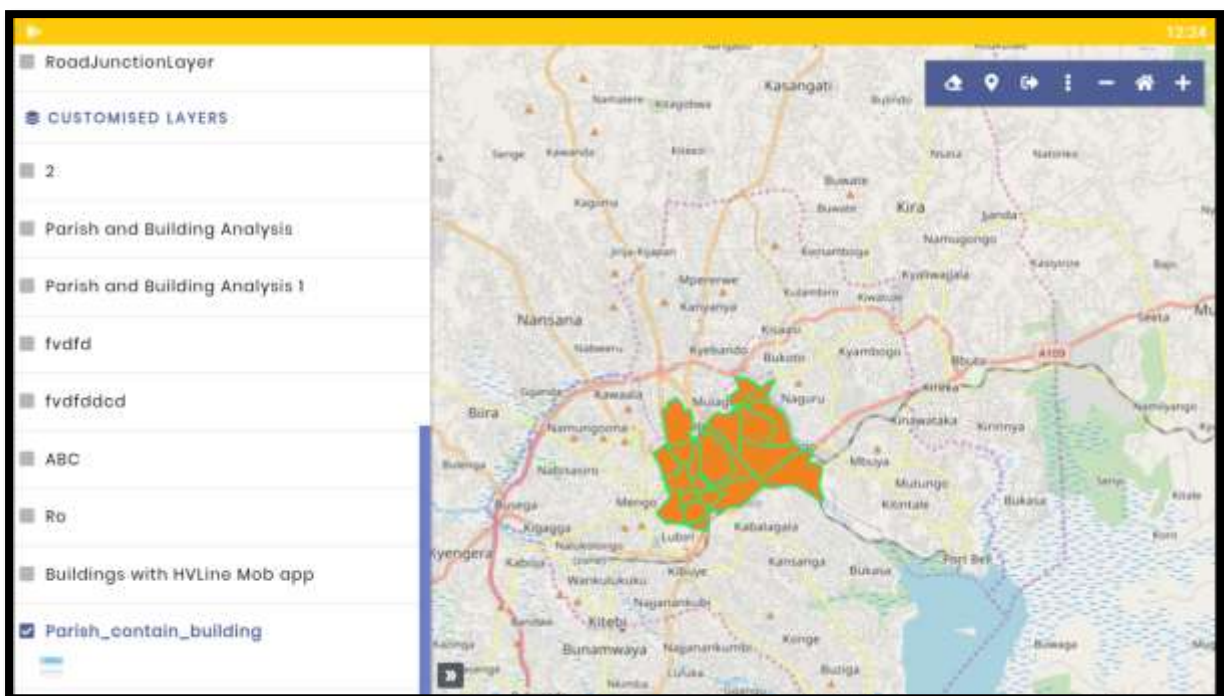
Then User need to select target layer, choose a layer to check whether target completely contains this layer. Enter result layer name and description and then Select checkbox to select a proximity range for analysis.



After this selection yellow circle is displaying on map to draw proximity circle.



After clicking on “**Run Analysis**” button output will be displayed. Refer below screen.

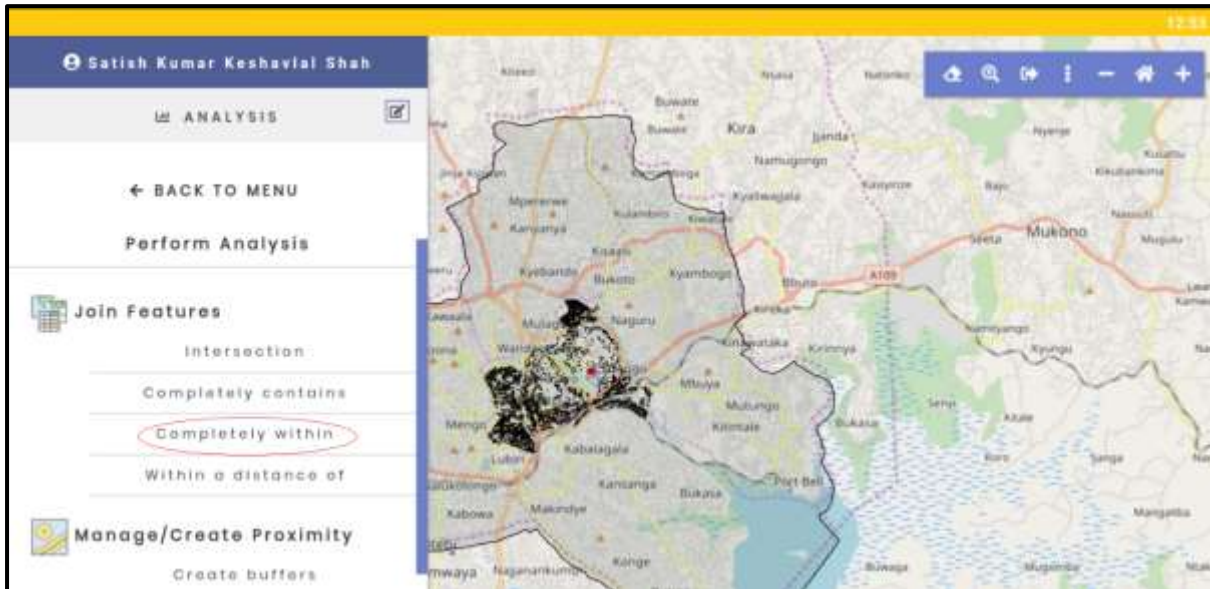


“**Clear**” button is used to clear proximity circle.

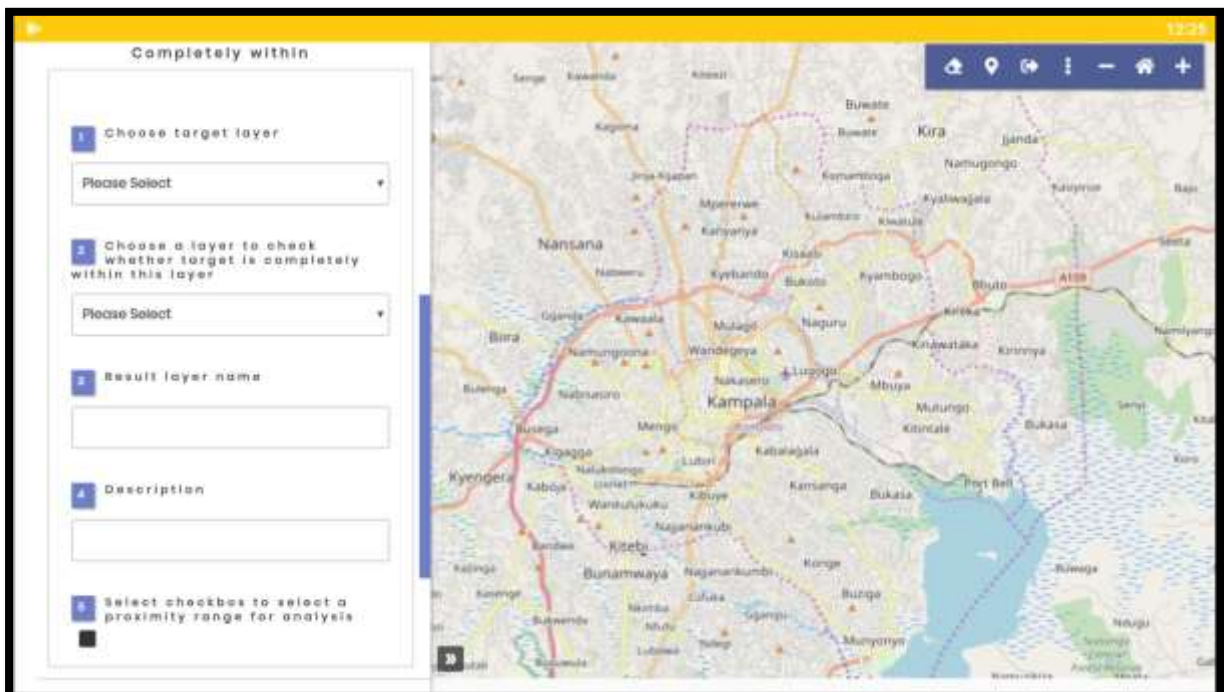
4.7.3 Completely Within

It use to one layer in another layer.

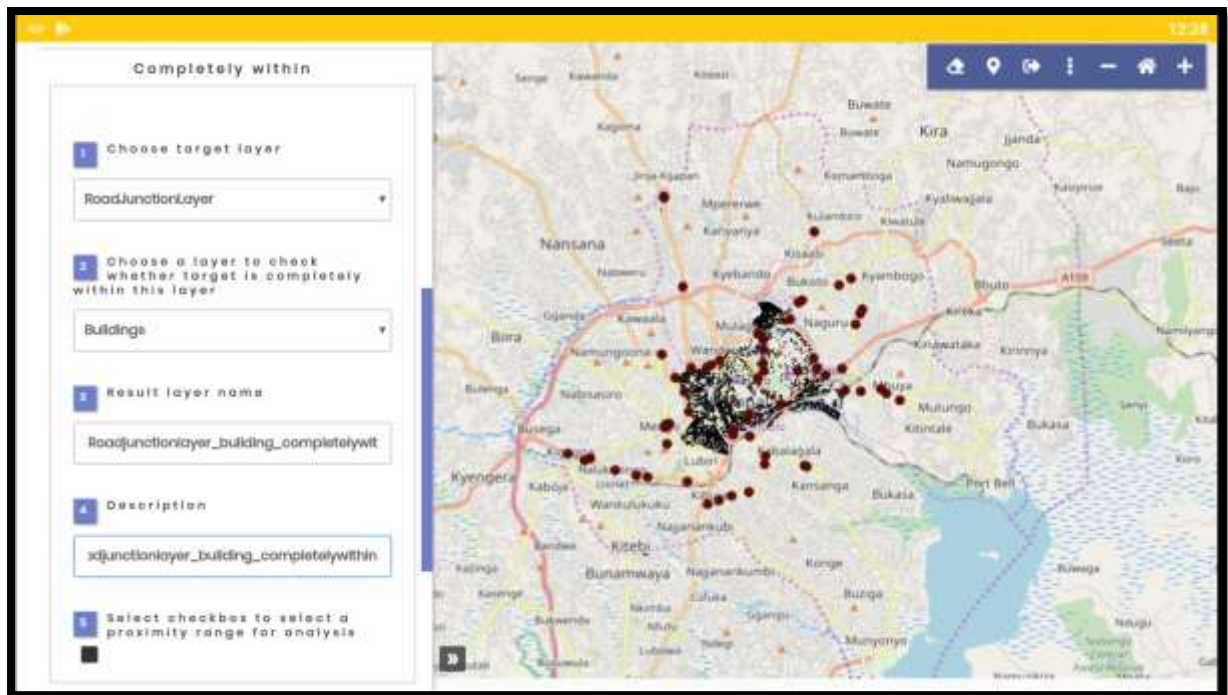
For “**Completely Within**” refer the below screen for the same.



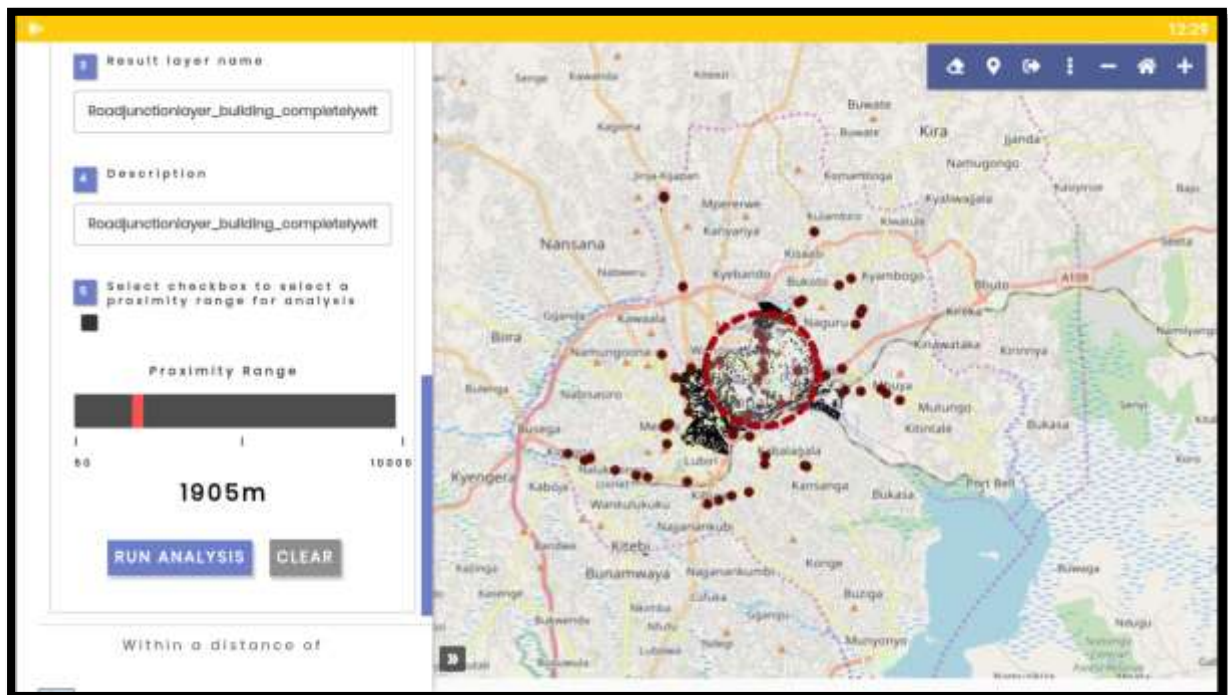
After clicking on “**Completely Within**” below screen will be displayed.



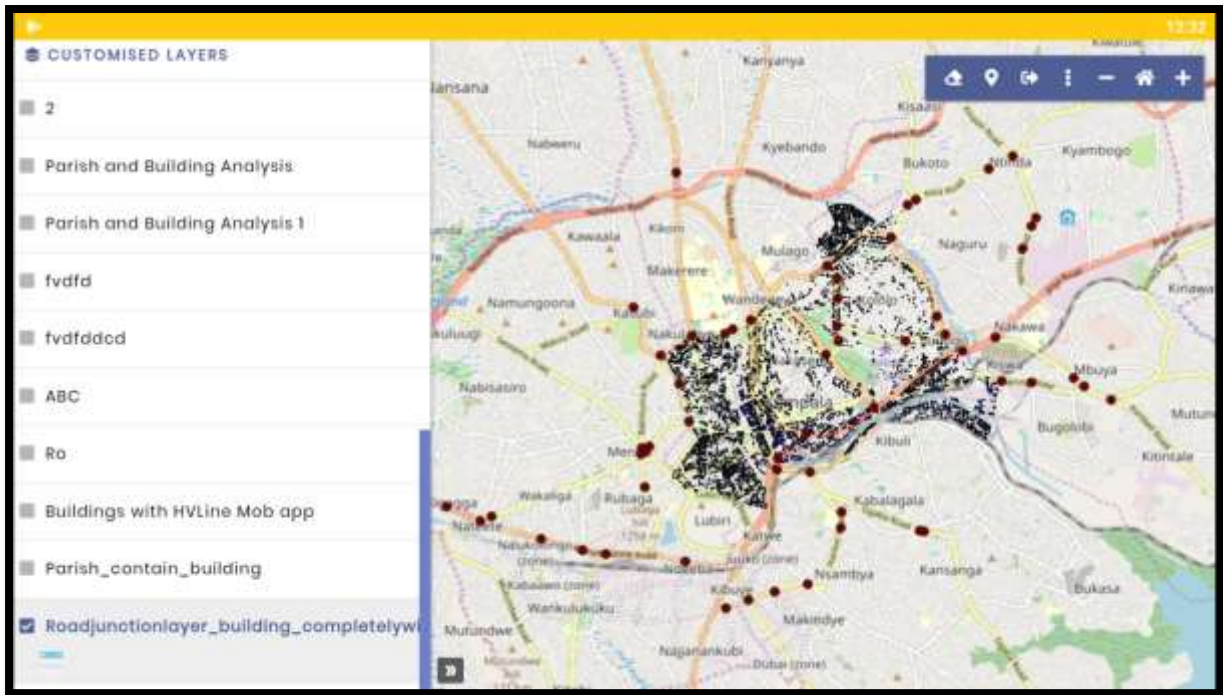
Then User need to select target layer, choose a layer to check whether target completely within this layer. Enter result layer name and description and then Select checkbox to select a proximity range for analysis.



After this selection yellow circle is displaying on map to draw proximity circle.



After clicking on “**Run Analysis**” button output will be displayed. Refer below screen.

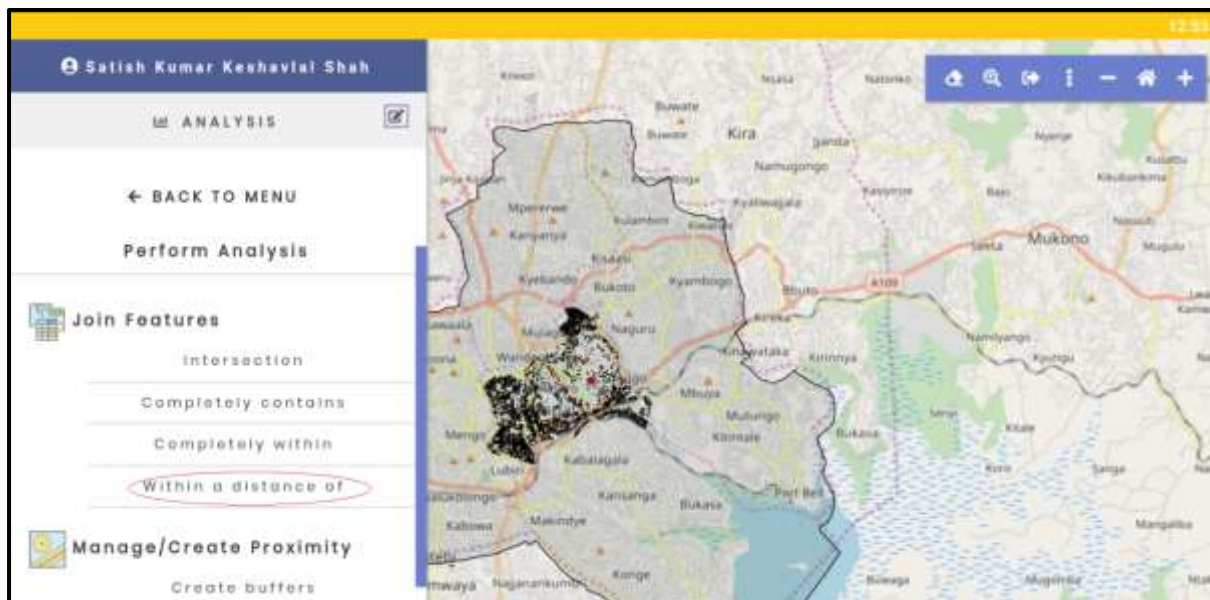


“Clear” button is used to clear proximity circle.

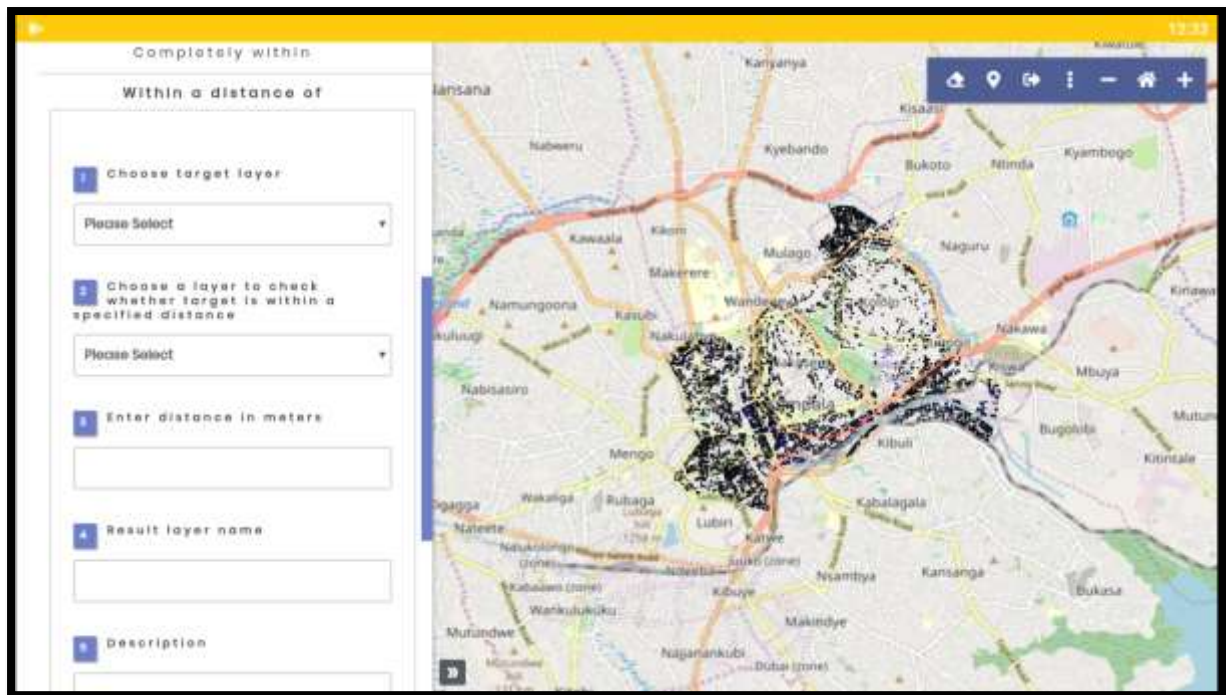
4.7.4 Within a Distance of

It use to within a distance of data.

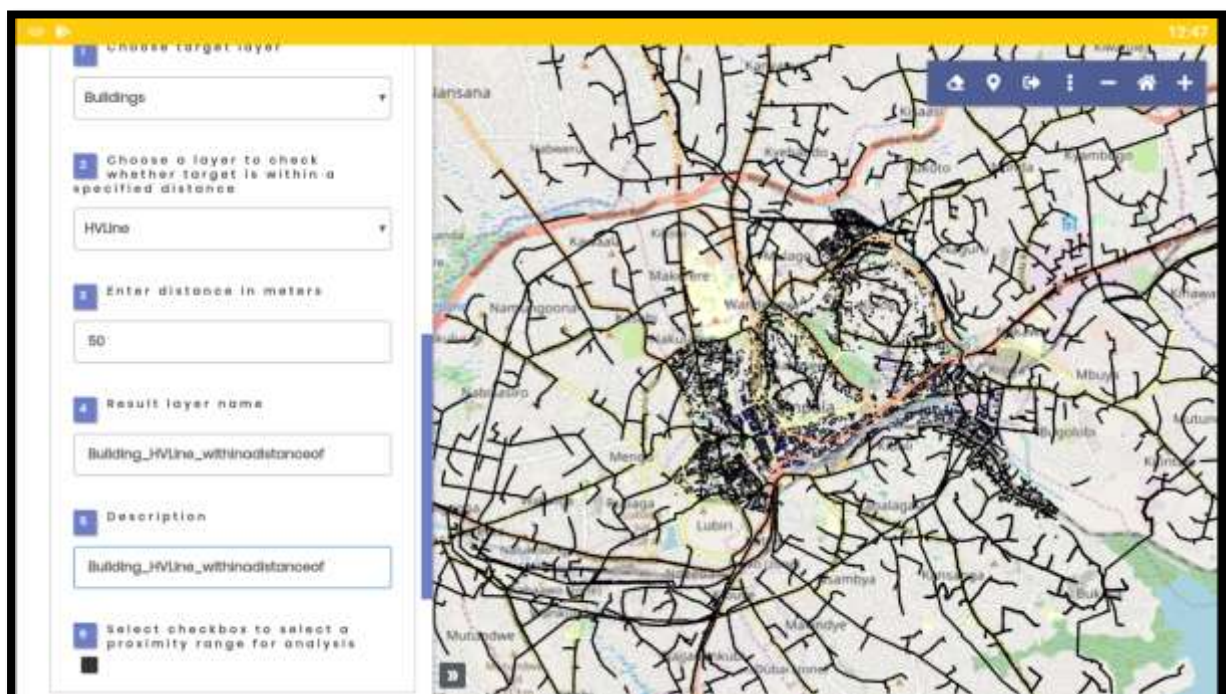
For “**Within a Distance of**” refer the below screen for the same.



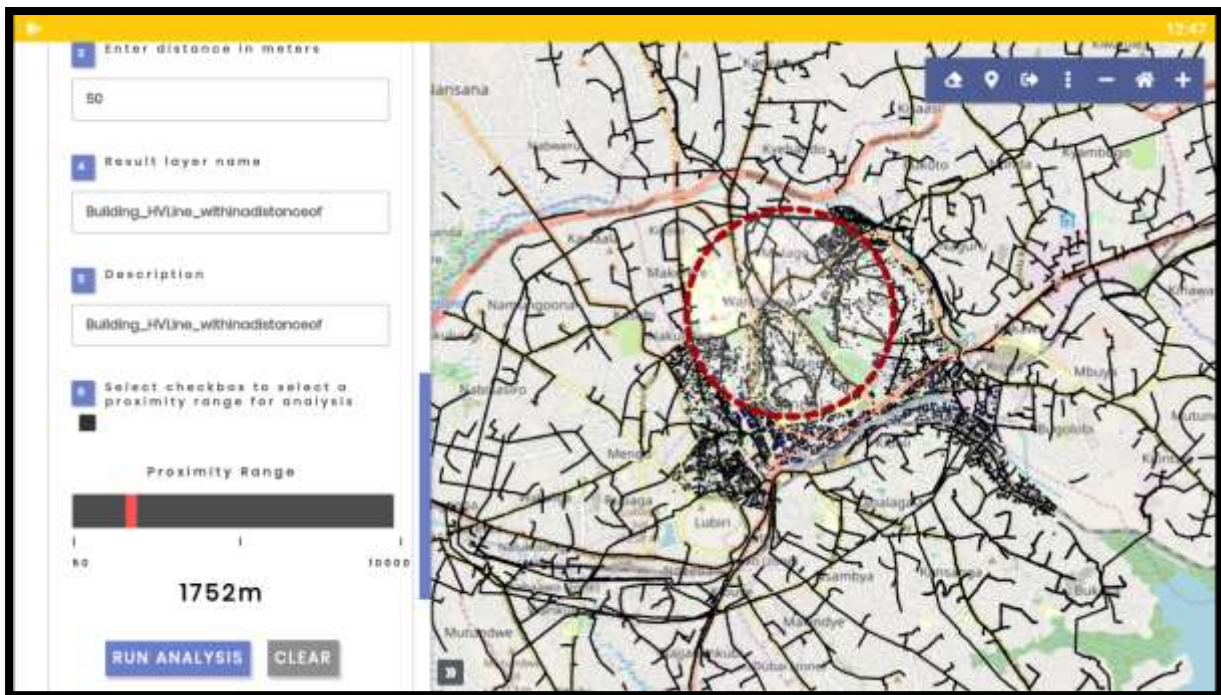
After clicking on “**Within a Distance of**” below screen will be displayed.



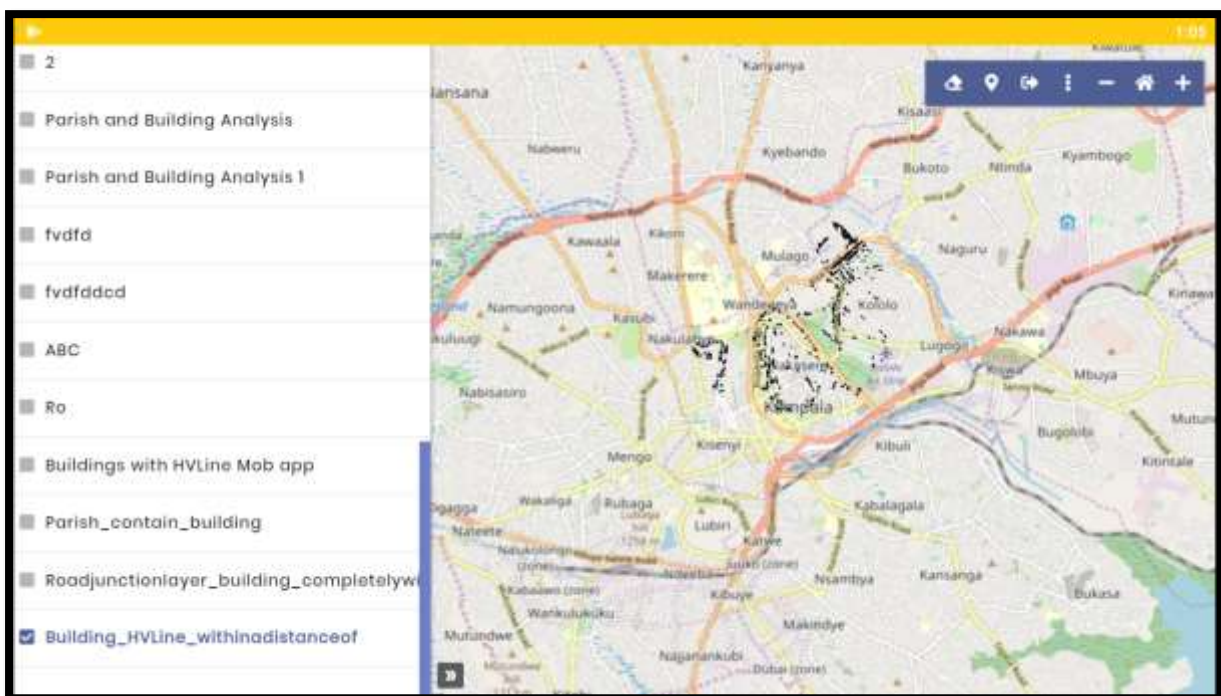
Then User need to select target layer, choose a layer to check whether target is within a specified distance. Enter distance in meters, result layer name and description and then Select checkbox to select a proximity range for analysis.



After this selection yellow circle is displaying on map to draw proximity circle.



After clicking on “**Run Analysis**” button output will be displayed. Refer below screen.

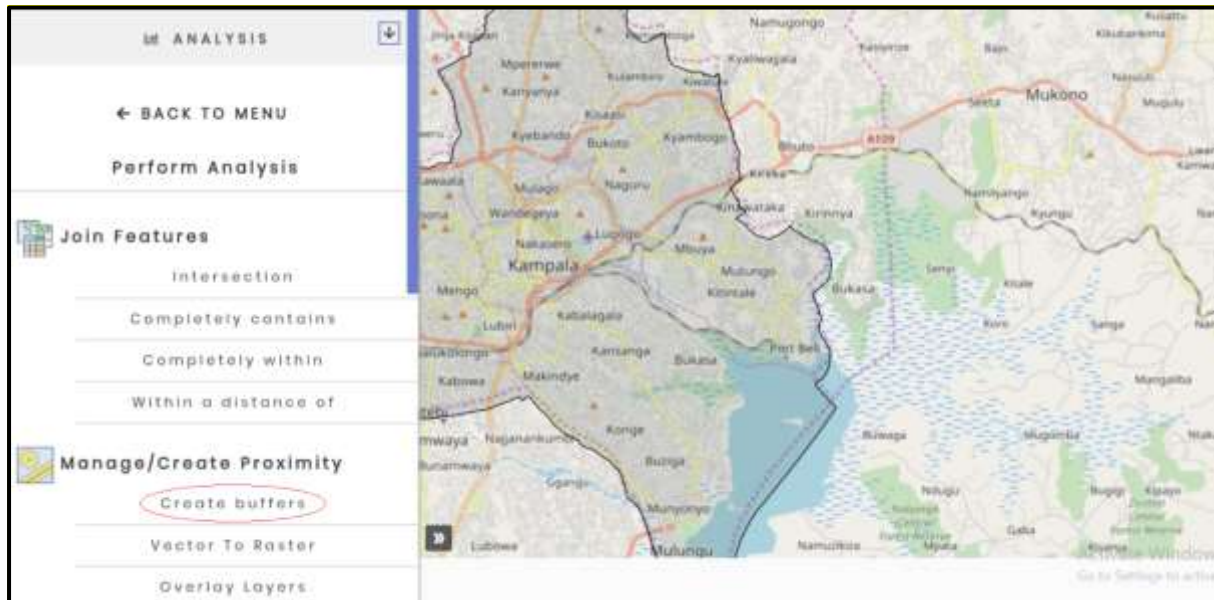


“**Clear**” button is used to clear proximity circle.

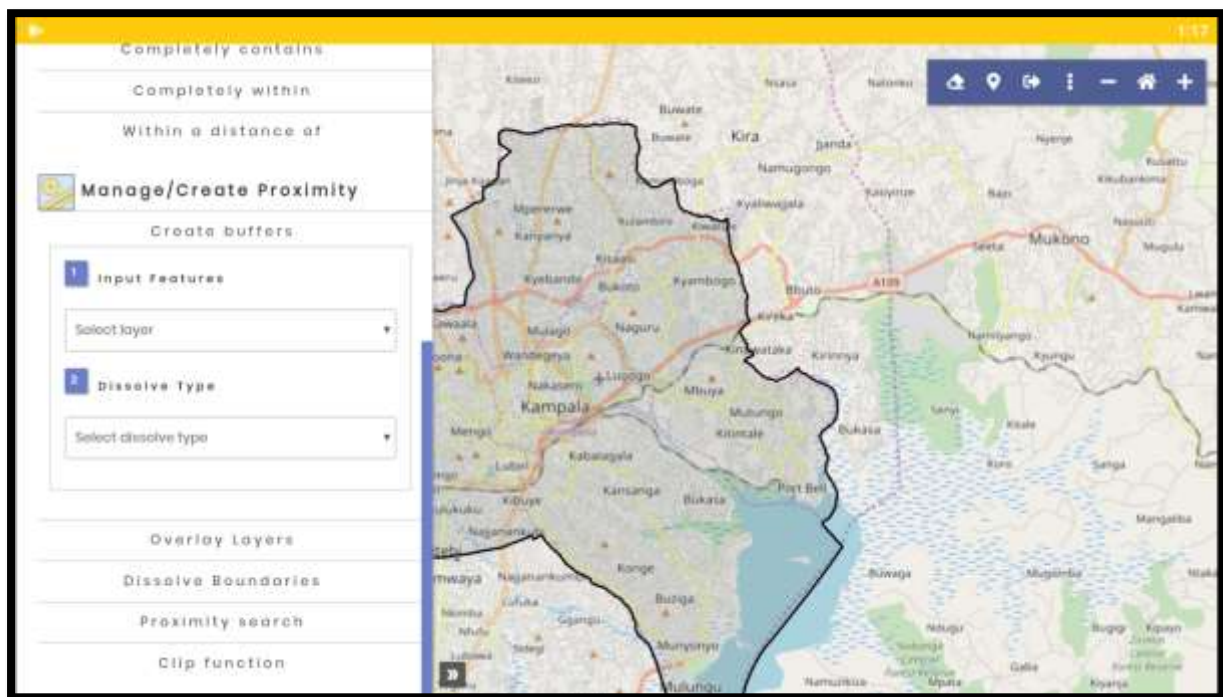
4.7.5. Create Buffer

It used to create a buffer. Buffer used for the know about how many Building, Way in that building area.

For **“Create Buffer”** refer the below screen for the same.

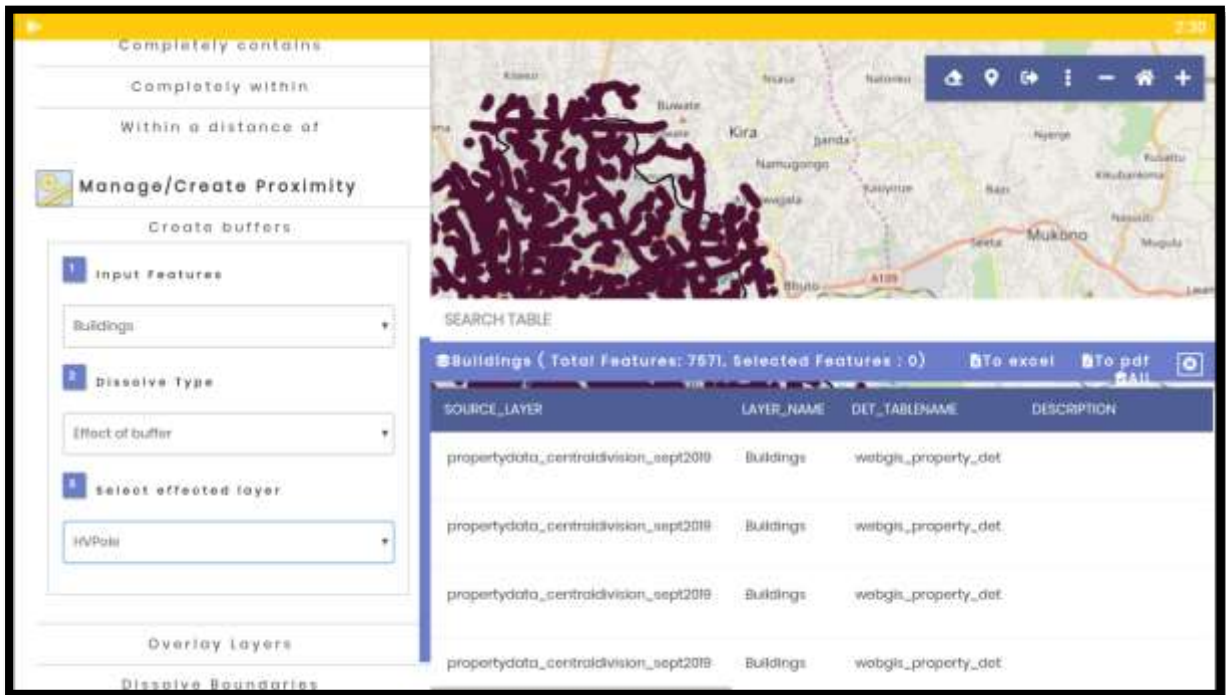


After Clicking on **“Crete Buffer”** below screen will be displayed.

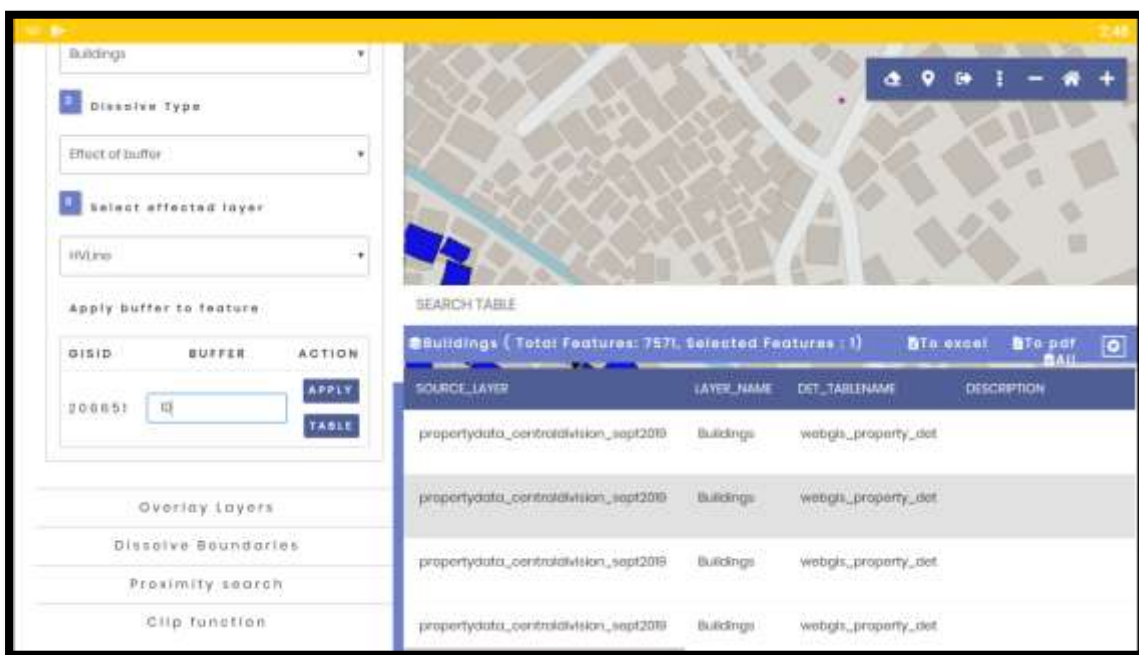


5.7.5.1. "Dissolve Type" as "Effect of Buffer"

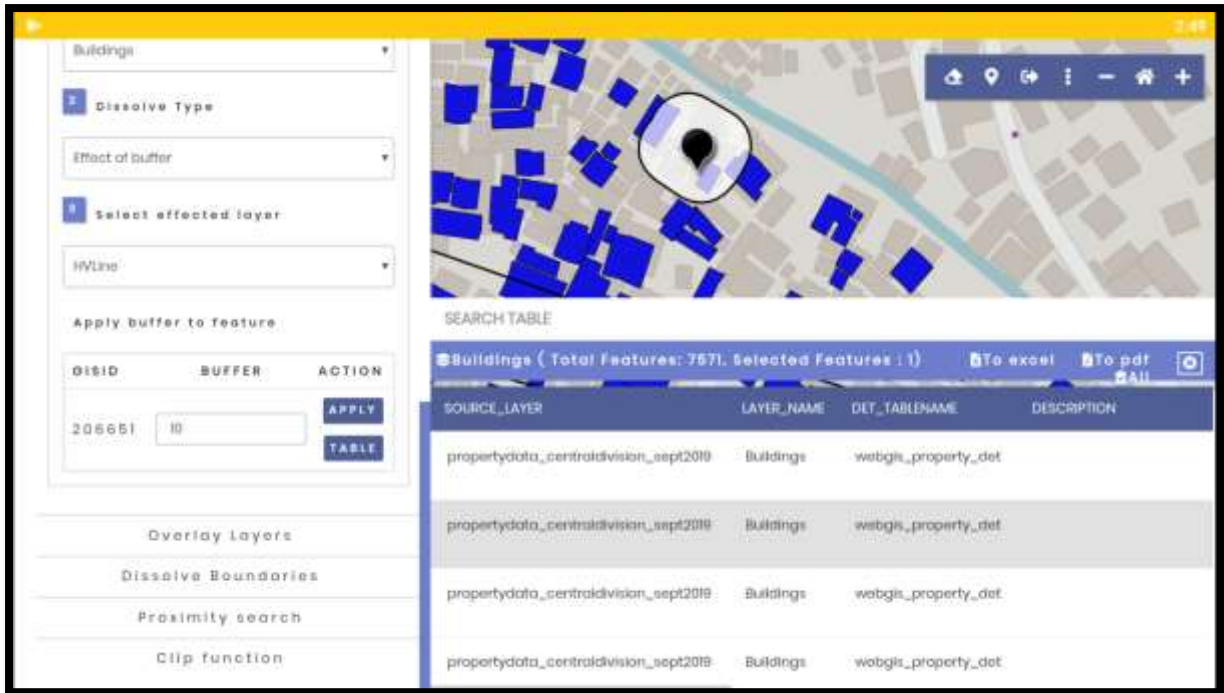
Then user select the "Layer" and "Dissolve Type" as "Effect of Buffer" from drop down list. Refer the below screen for the same.



And enter the Buffer then click on "Apply" button refer the below screen for the same.



Then User Clicked on **"Apply Button"** below screen will be displayed.

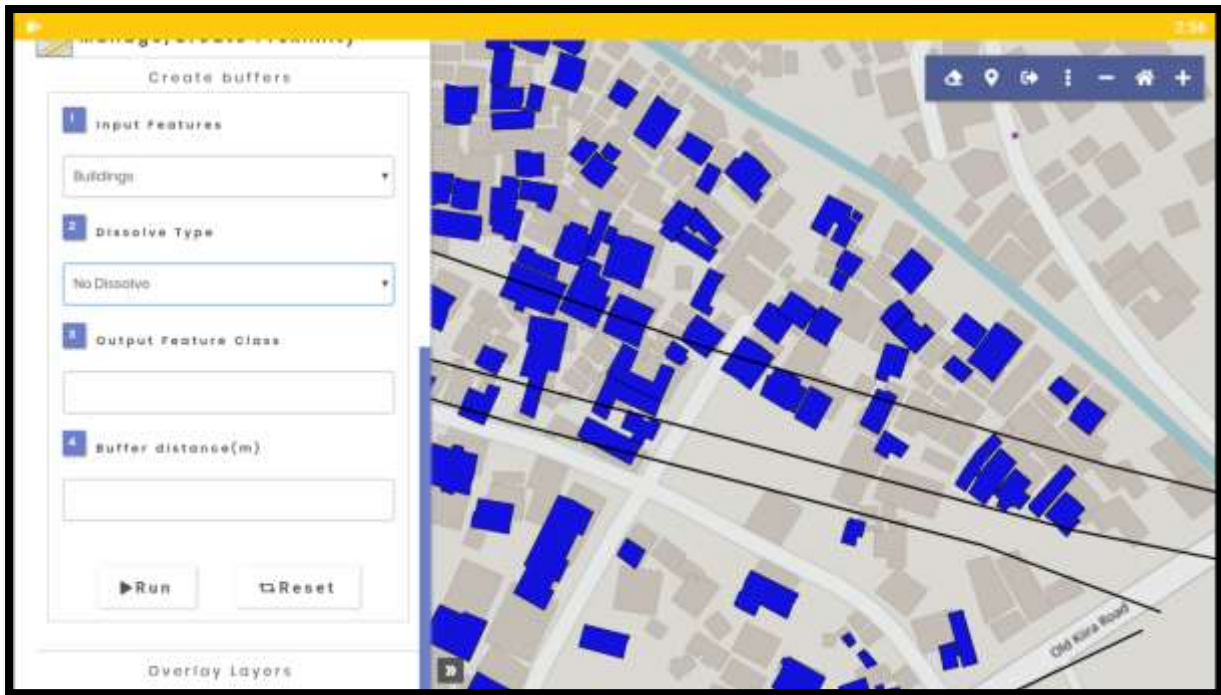


After Clicked on **"Apply Button"** in above screen the show the affected area in map.

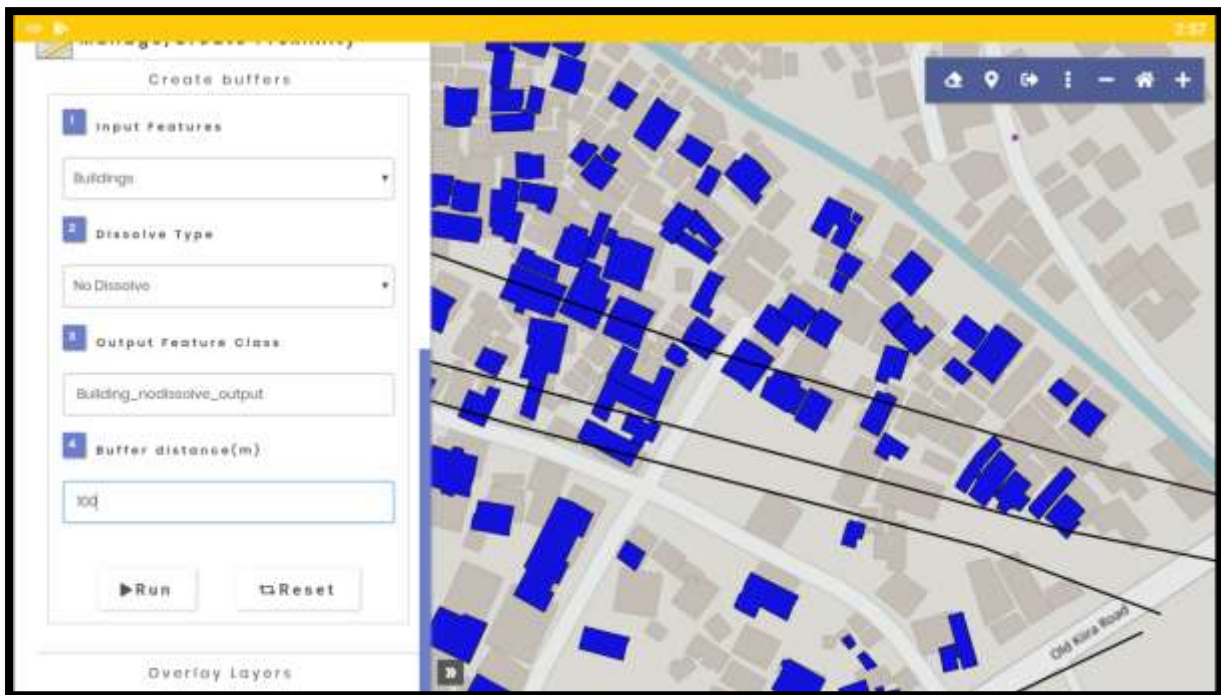
Then User Need to **"View"** the affected property then Need to click on **"Table Button"** after clicked on the **"Table Button"** below screen will be displayed.

5.7.5.2. "Dissolve Type" as "No Dissolve"

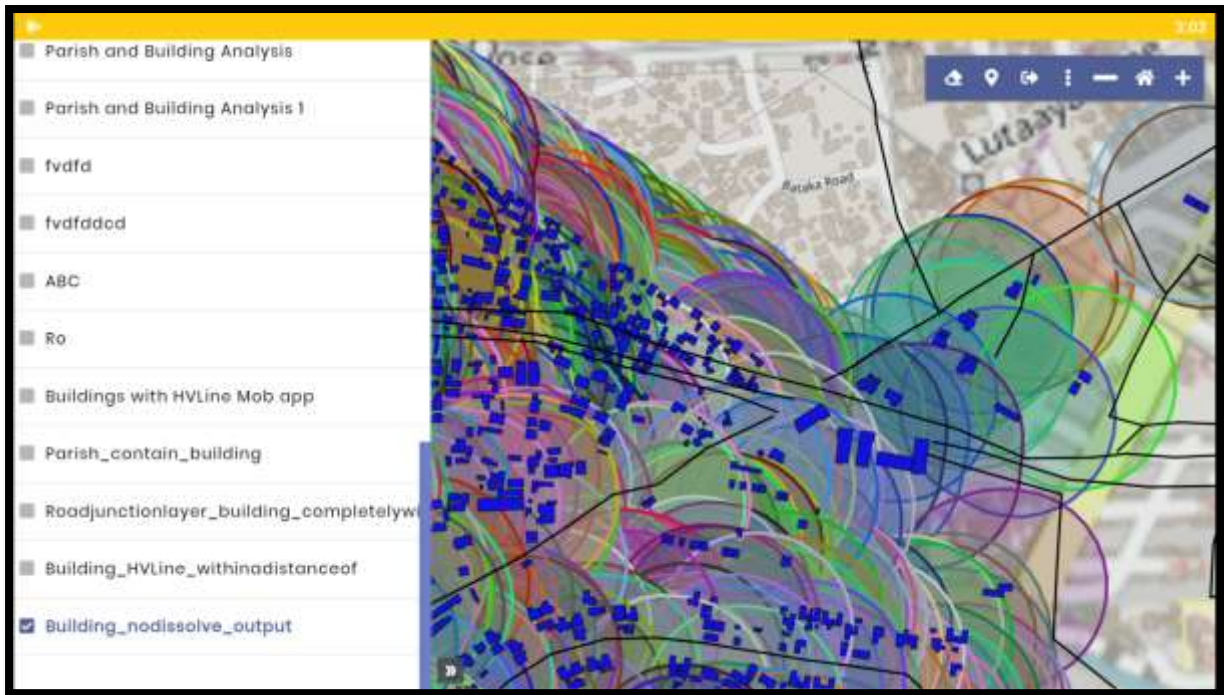
Then user select the **"Layer"** and **"Dissolve Type"** as **"No Dissolve"** from drop down list. Refer the below screen for the same.



And enter the **“Output Feature”** Class and **“Butter Distance”** then click on **“Run”** button refer the below screen for the same.



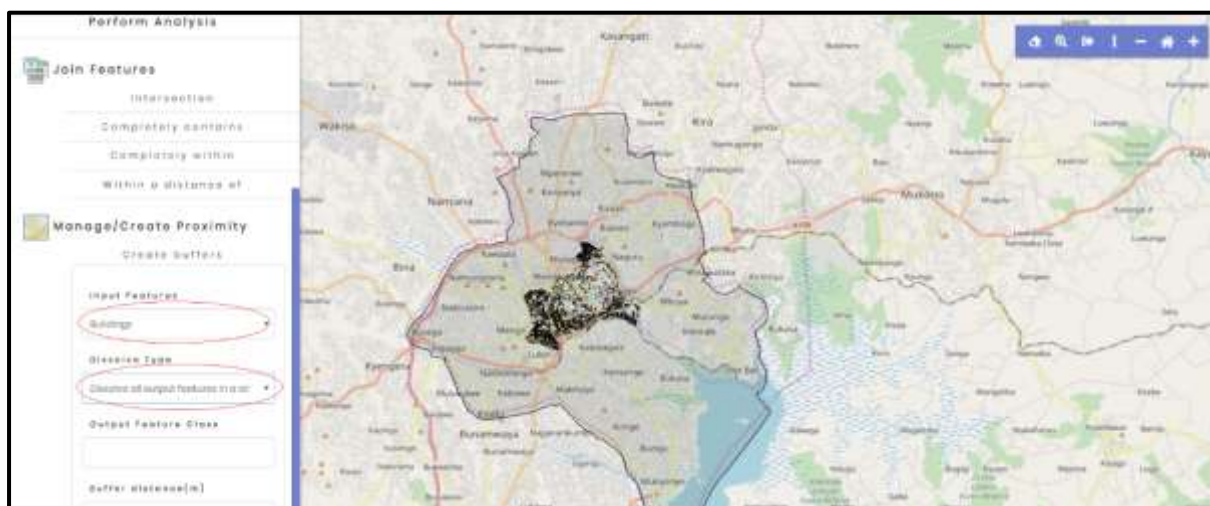
After Clicked on **“Run”** it will display the **“No Dissolve”** result.



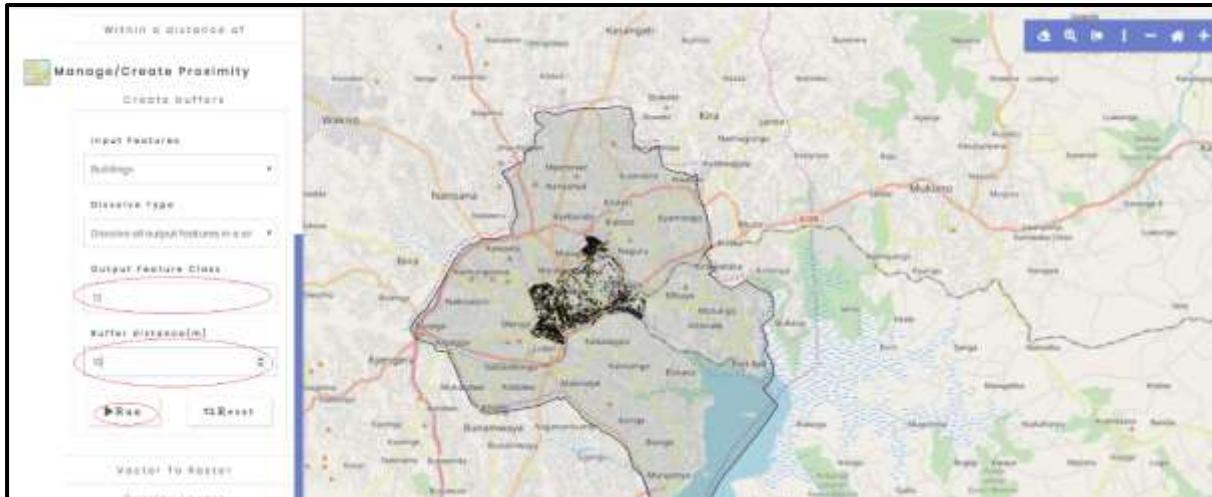
“Reset” is used to clear data.

5.7.5.3 “Dissolve Type” as “Dissolve All Output Features in a Single Feature”

Then user select the “Layer” and “Dissolve Type” as “Dissolve all Output Features in a Single Feature” from drop down list. Refer the below screen for the same.



And enter the “Output Feature” Class and “Butter Distance” then click on “Run” button refer the below screen for the same.



Then User Clicked on **“Run Button”** below screen will be displayed.



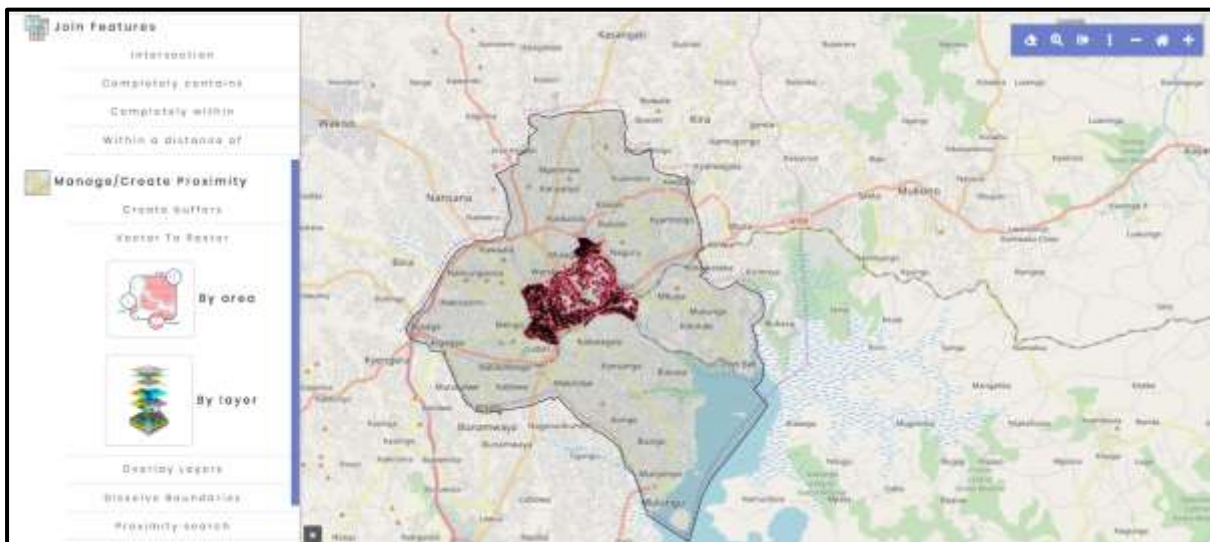
“Reset” is used to clear data.

4.7.6 Vector to Raster

It used to convert to Image from vector to Raster.



After clicking on **“Vector to Raster”** below screen will be displayed.



After clicked on **“Vector to Raster”** there are displayed the two option i.e. **“By Area”** and **“By Layer”**. Then user need to click on **“By Layer”** Refer the below screen.



After clicked on **"By Layer"** then displayed the **"Layer to Rasterize"**, **"Raster Format"** for both fields, user need the select from drop down list and enter **"Raster Name"** then click on **"Rasterize Button"** for the same refer the below screen.



After Clicked on **"Rasterize Button"** below result will be displayed.



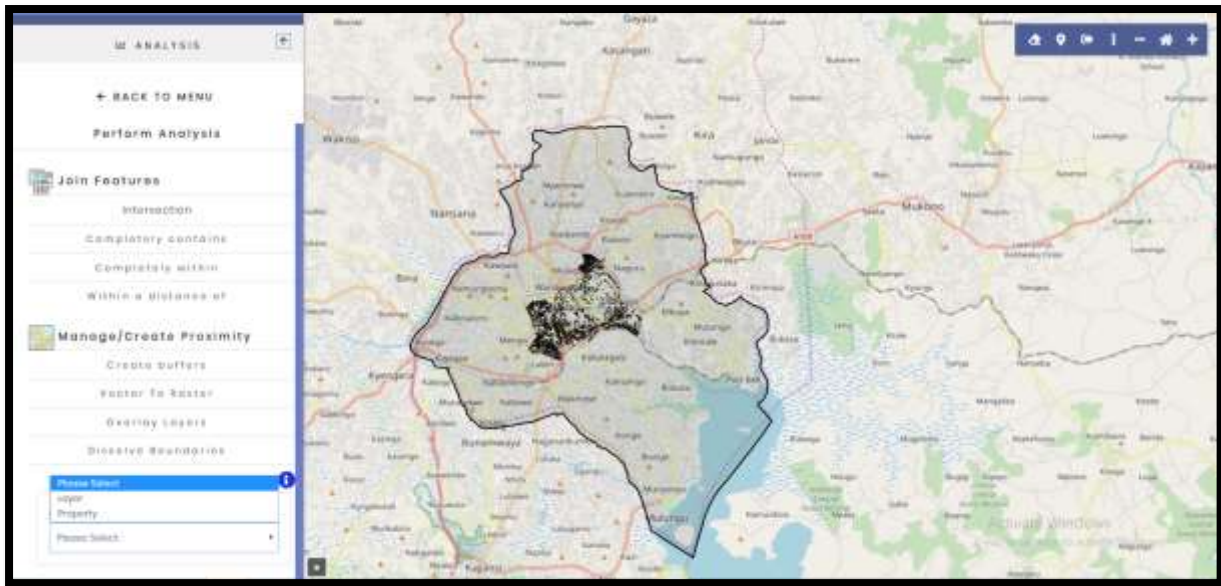
4.7.7 Proximity Search

It used to view the particular region data of “**Layer and Property**”.

Refer the below screen for the “**Proximity Search**”



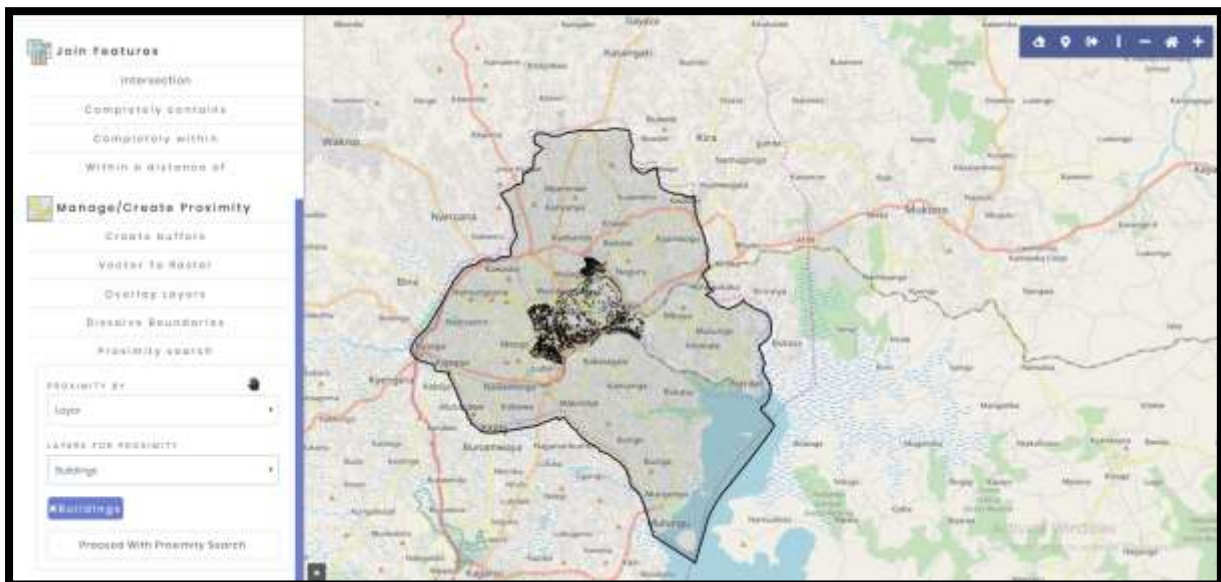
After clicking on “**Proximity Search**” Go to Proximity By



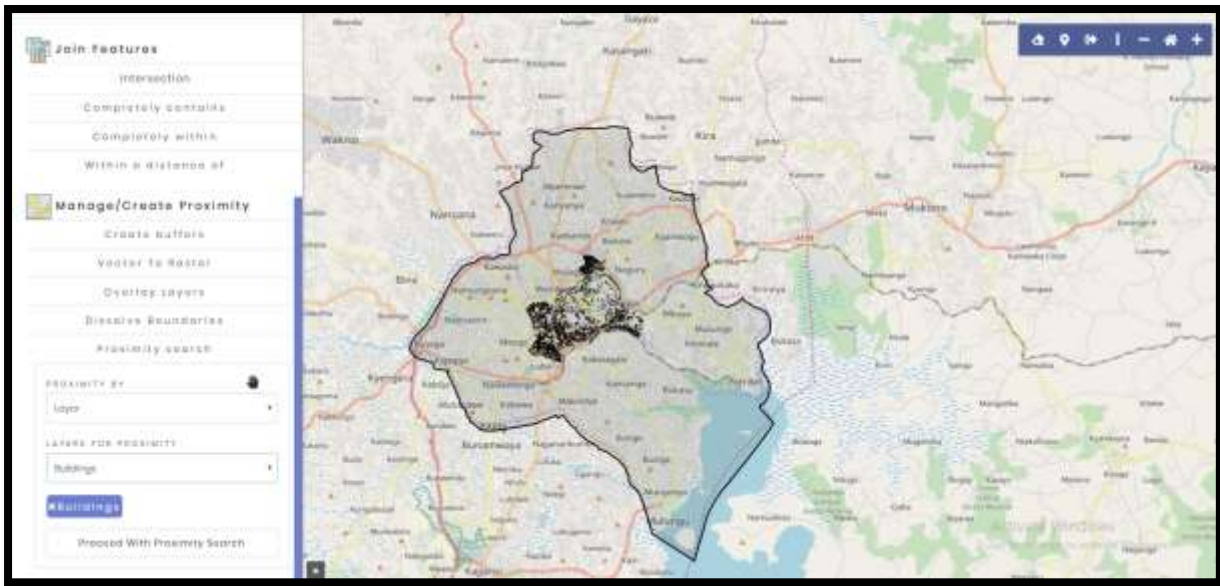
Then user need to Select **Proximity Type** i.e. “Layer” or “Property”

4.7.7.1. Proximity by Layer

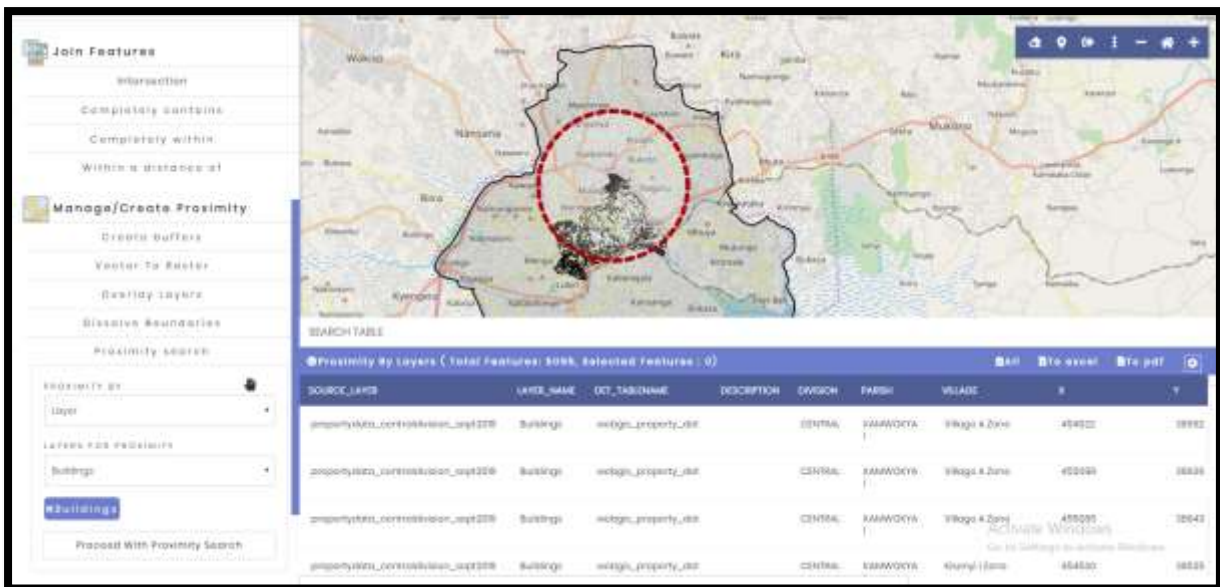
After selecting “**Layer**”, **Layers for Proximity** Option will be displayed. Select any Layer



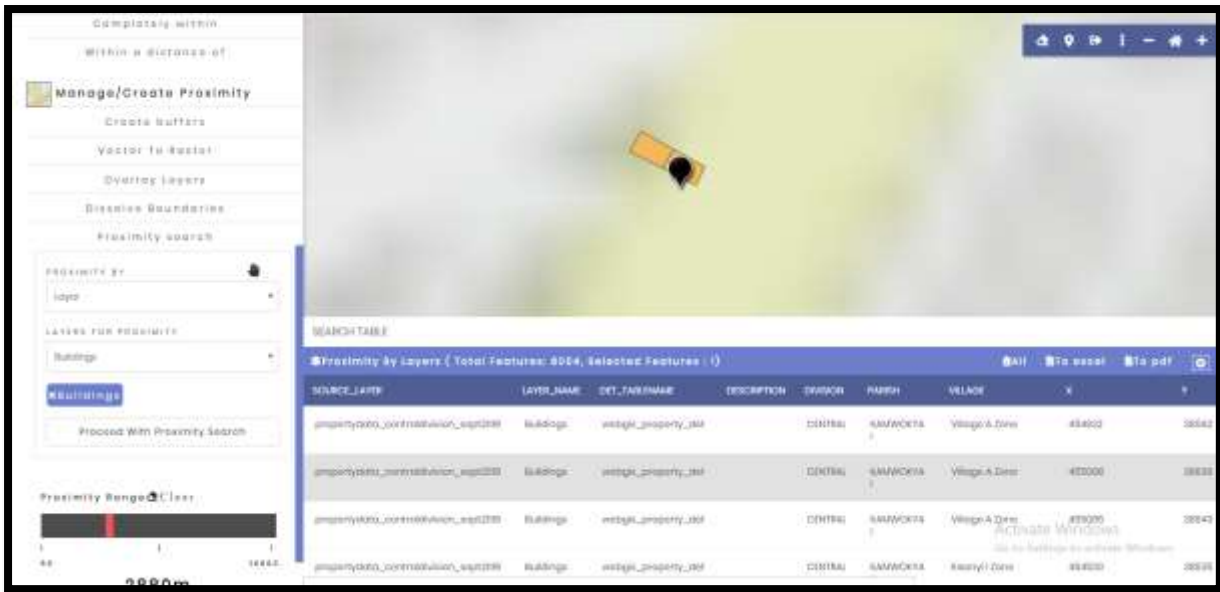
After Layer Selection, Yellow dot will be displayed to draw proximity Radius.



After drawing proximity Radius, Data will be displayed in **attribute table** as follows.



If user clicks on any row in tabular format, then system will redirect to location of that objects. Screenshot is attached below.



“Start/Stop” used to start and Stop proximity radius drawing tool

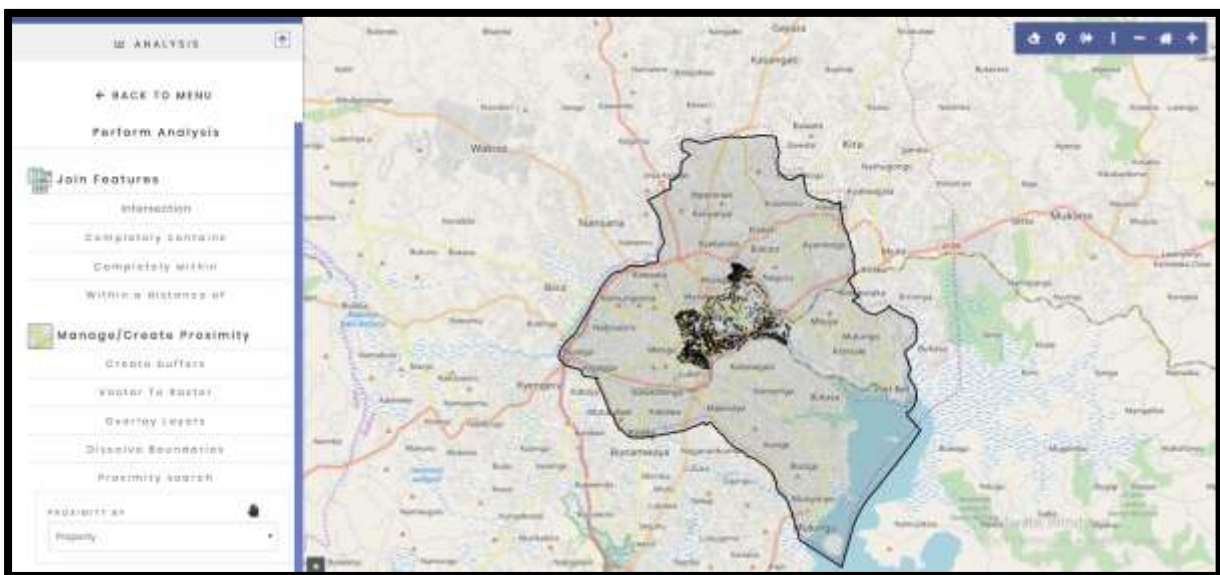
“All” used to select all data in attribute table.

“To Excel” used to export to data in Excel File.

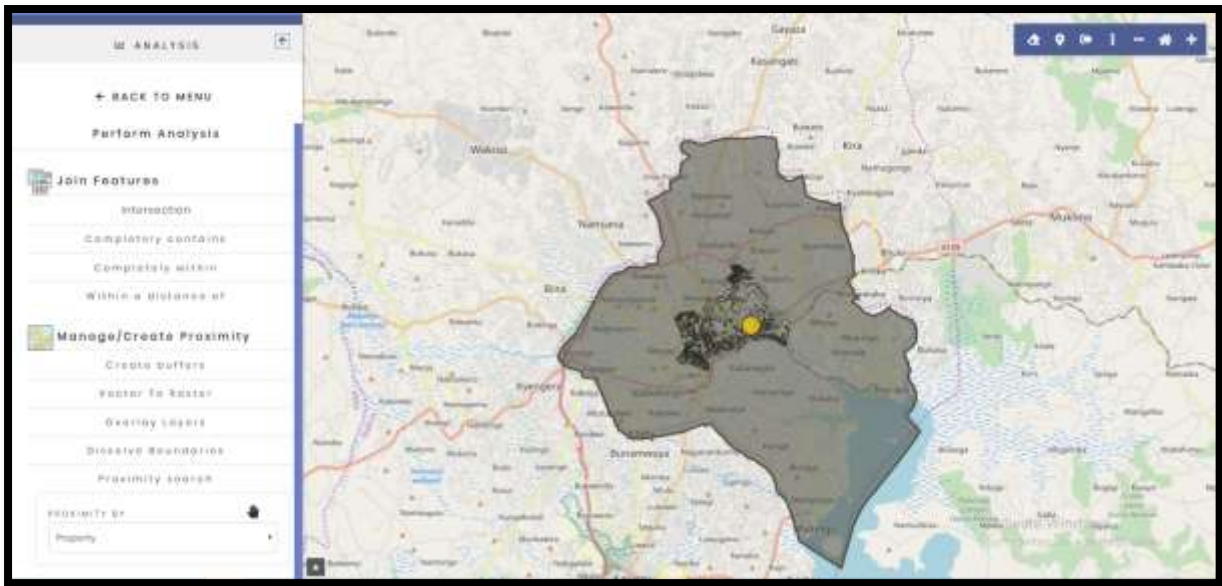
“To PDF” used to export to data in PDF File.

4.7.7.2. Proximity by Property

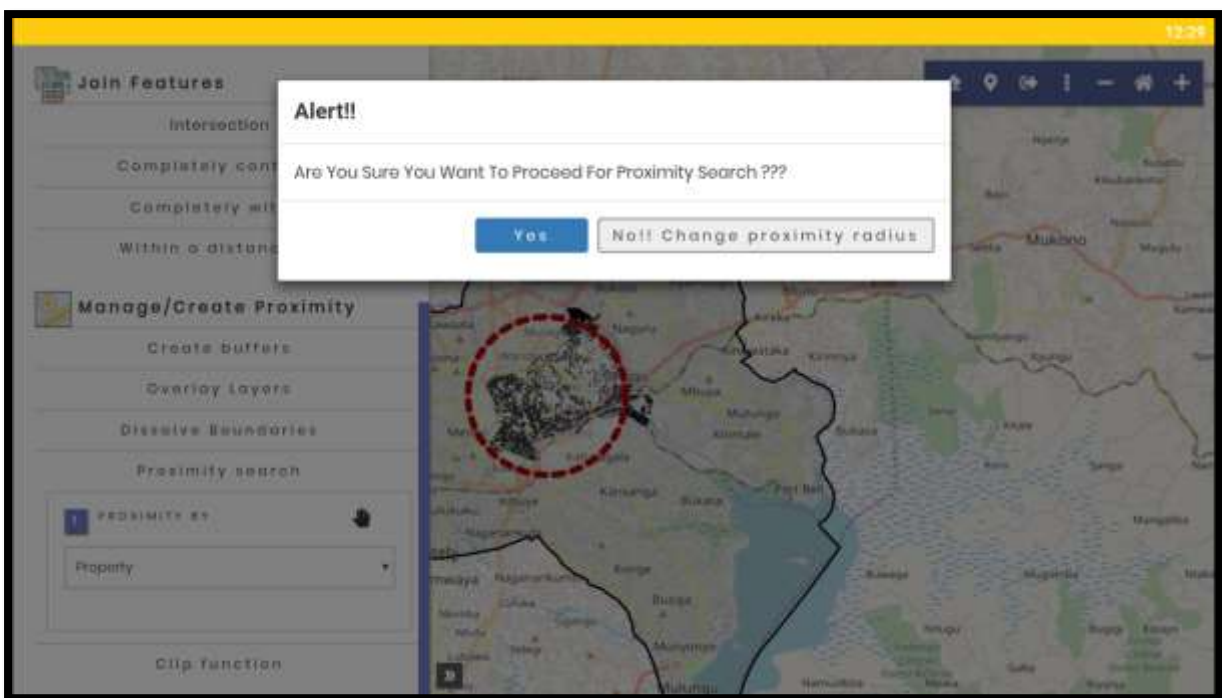
Select Proximity By “Property” Option. Below screen will appear.



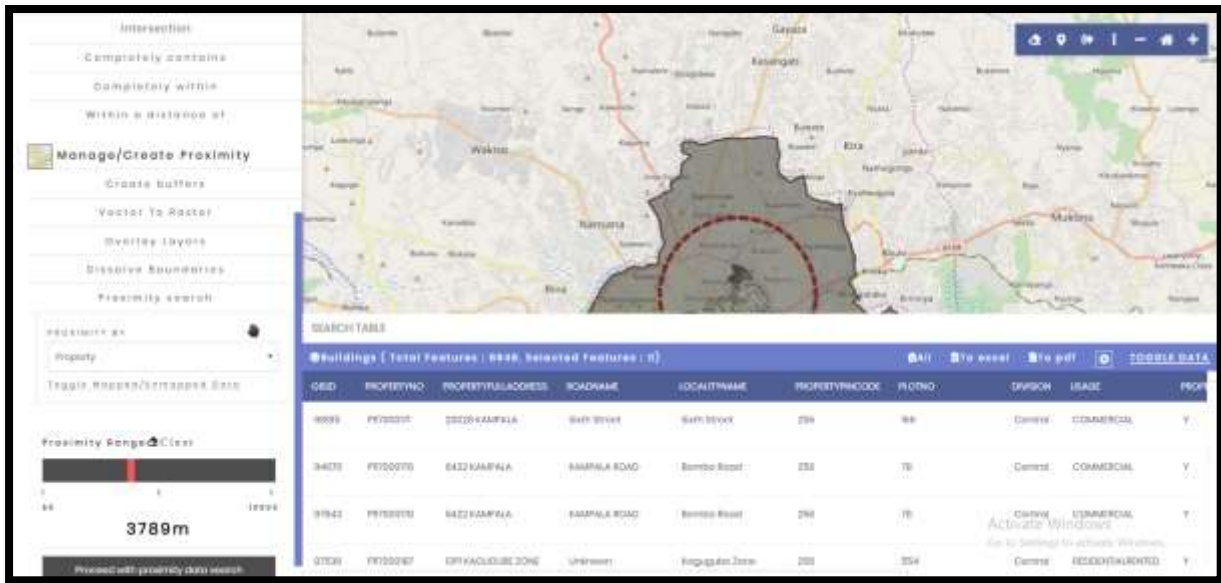
System will show yellow proximity radius drawing tool. Draw proximity Radius



After drawing proximity radius below alert pop up will appear. If user clicks on Yes it will show proximity data in tabular format.

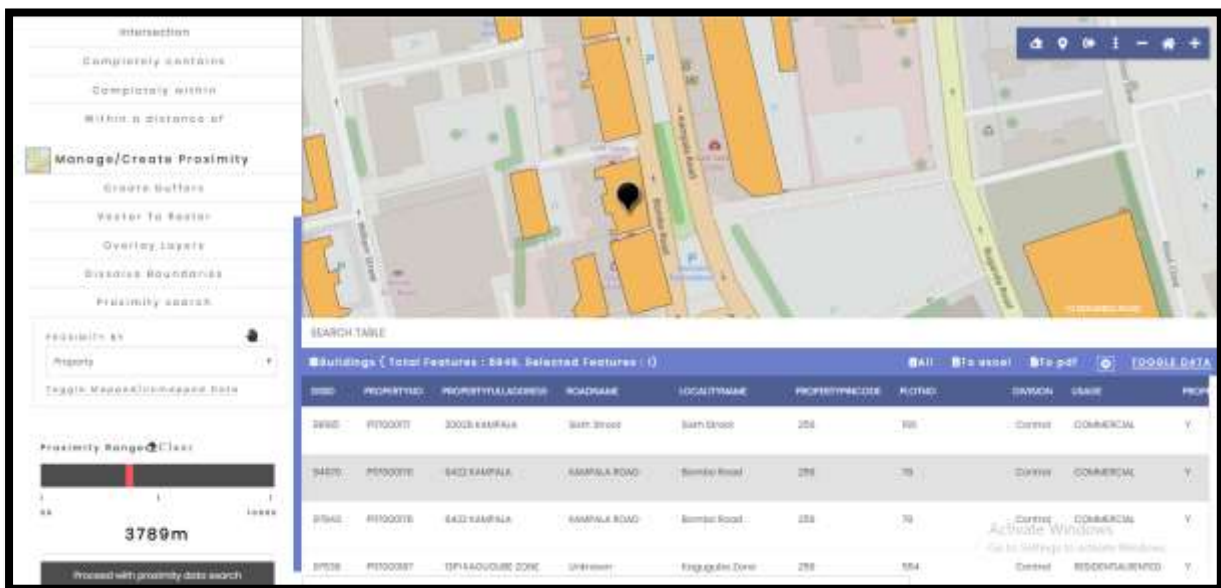


Proximity Data will be displayed as below.

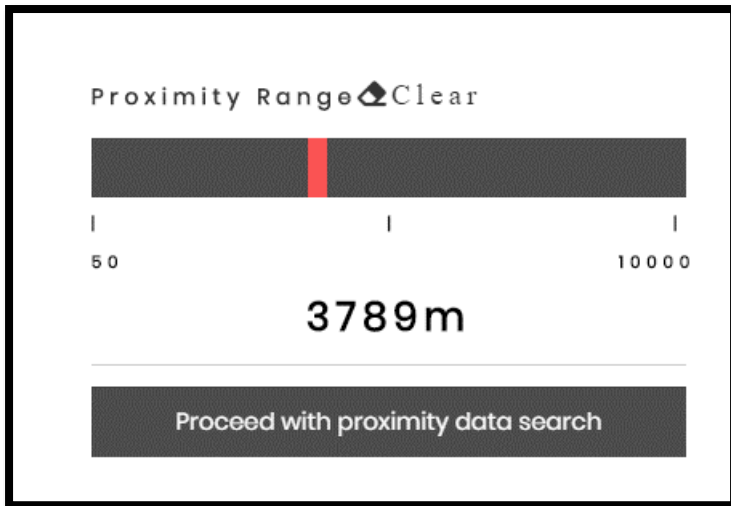


“Toggle Mapped/Unmapped Data” used to viewed Mapped and Unmapped Property Data.

When user clicks on any row from attribute table then system navigate to specific location.



If user clicks on “No!! Change Proximity Radius” then user can change proximity Radius



“**Toggle Data**” used to one data to another data view. Like Smart Permit to Property.

“**All**” used to select all rows in table

“**To Excel**” used to export to data in Excel File.

“**To PDF**” used to export to data in PDF File.

“**Proximity Range**” used to range increase or decrease.

4.7.8 Overlay Layers

Overlay Layers is used to combine or used to find difference between two layers.

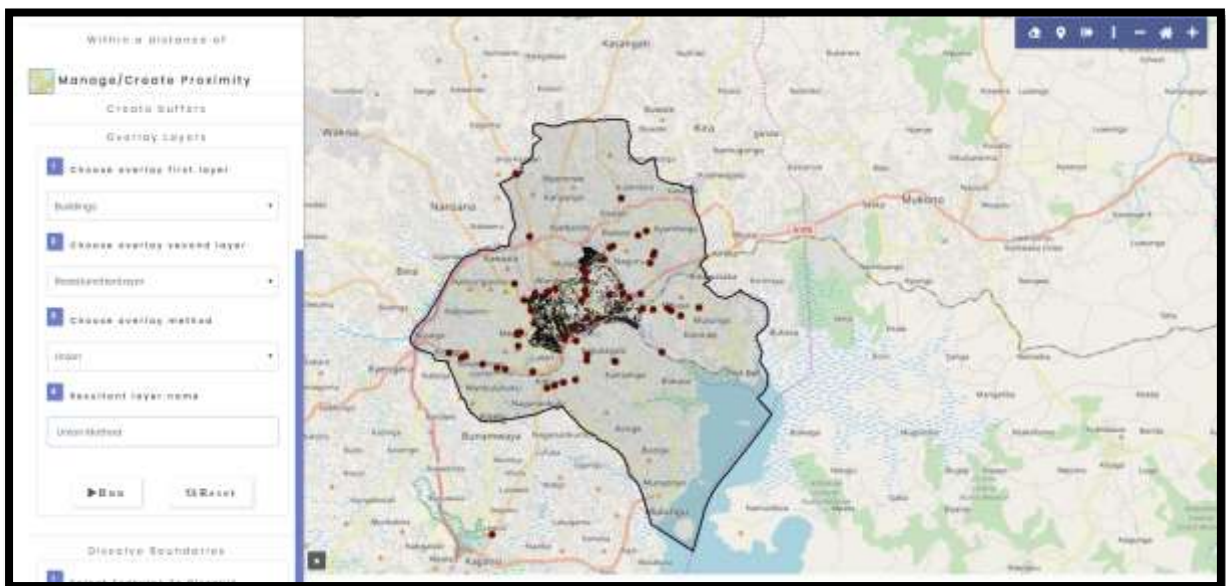
User needs to click on “**Overlay Layer**”. Refer the below screen for the same.



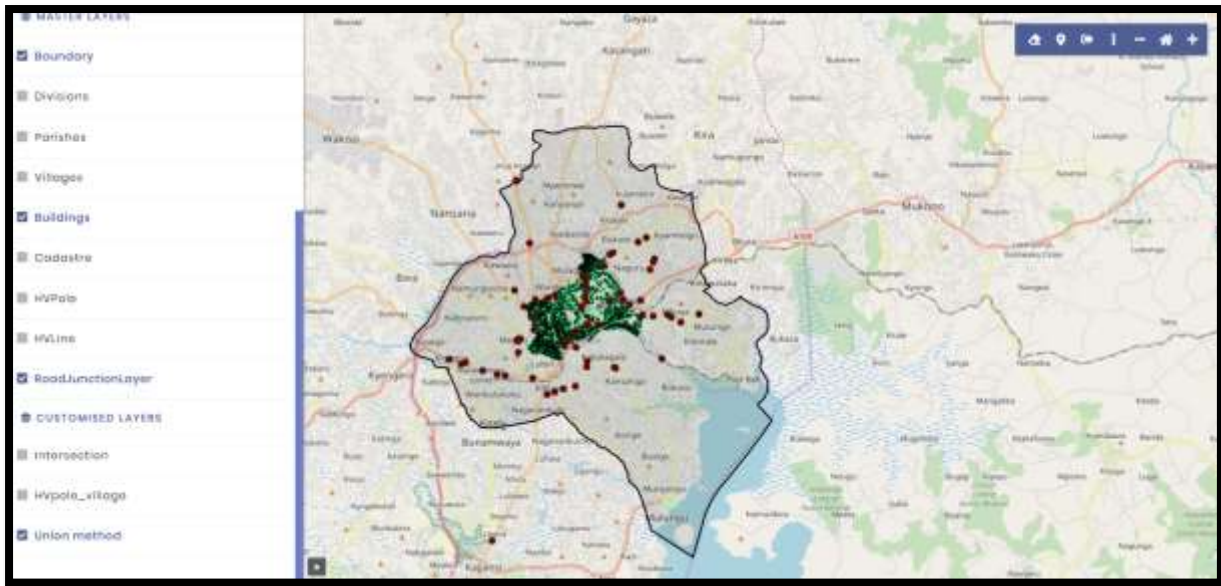
After clicking on “**Overlay Layer**” below screen will be displayed.



Then User need to select Overlay first layer and second Layer. Then choose overlay method as “**Union**” and enter Resultant Layer Name and need to click on “**Run**” button.



Then result of Overlay layer will be displayed in GIS Layer section. Refer the below screen for the same.



Reset: Reset is used to clear data.

Follow same steps for Difference Method.

4.7.9 Clip Function

Clip function is used to clipped data of selected layer

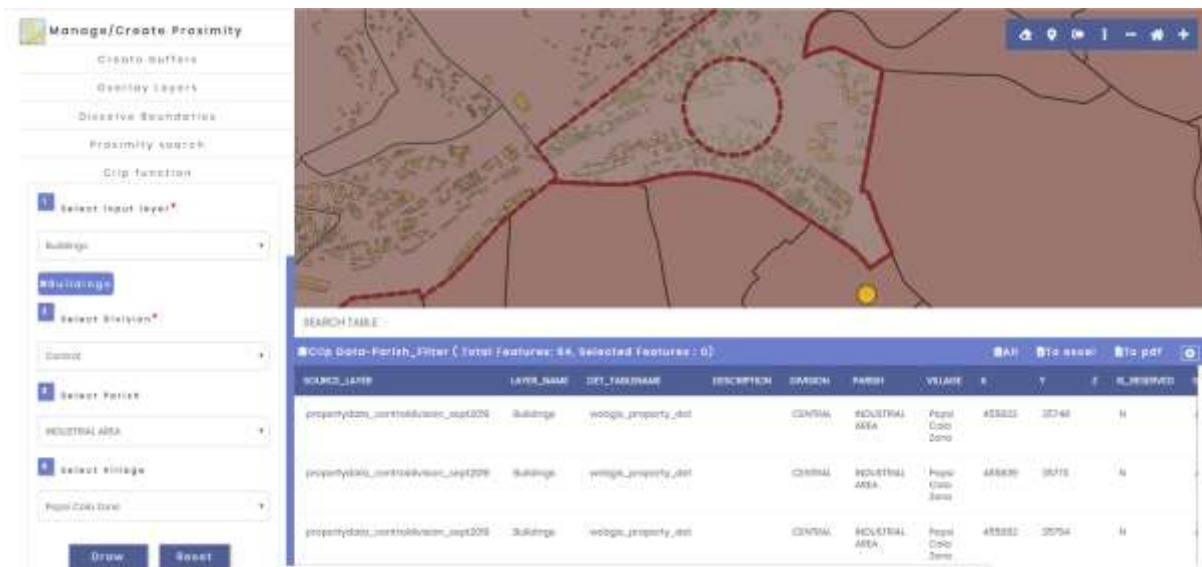
User needs to click on "**Clip Function**". Refer the below screen for the same.



After clicking on "**Clip Function**" below screen will be displayed.

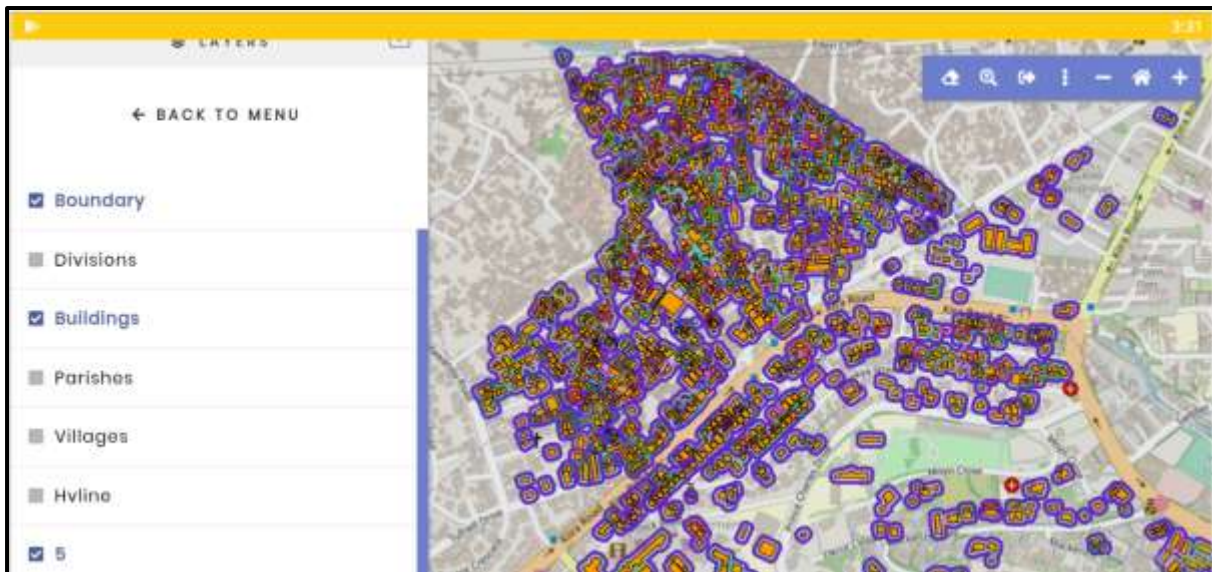


Then Select input layer, Division, Parish and Village. Draw a Circle. Below is the screenshot attached for the reference.



Data will be displayed in attribute table.

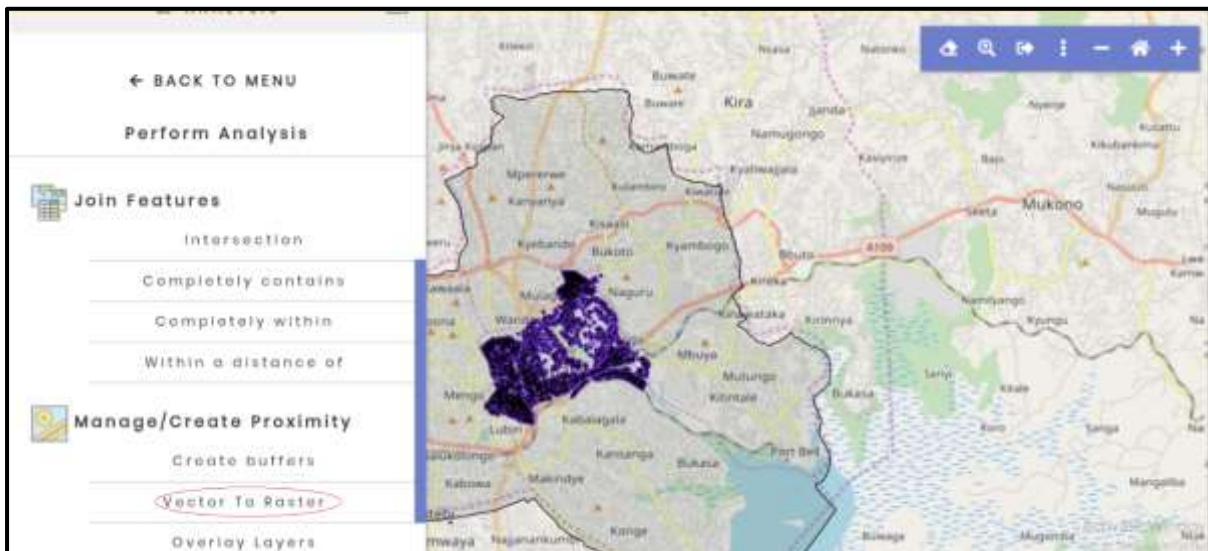
Reset: Reset is used to clear data.



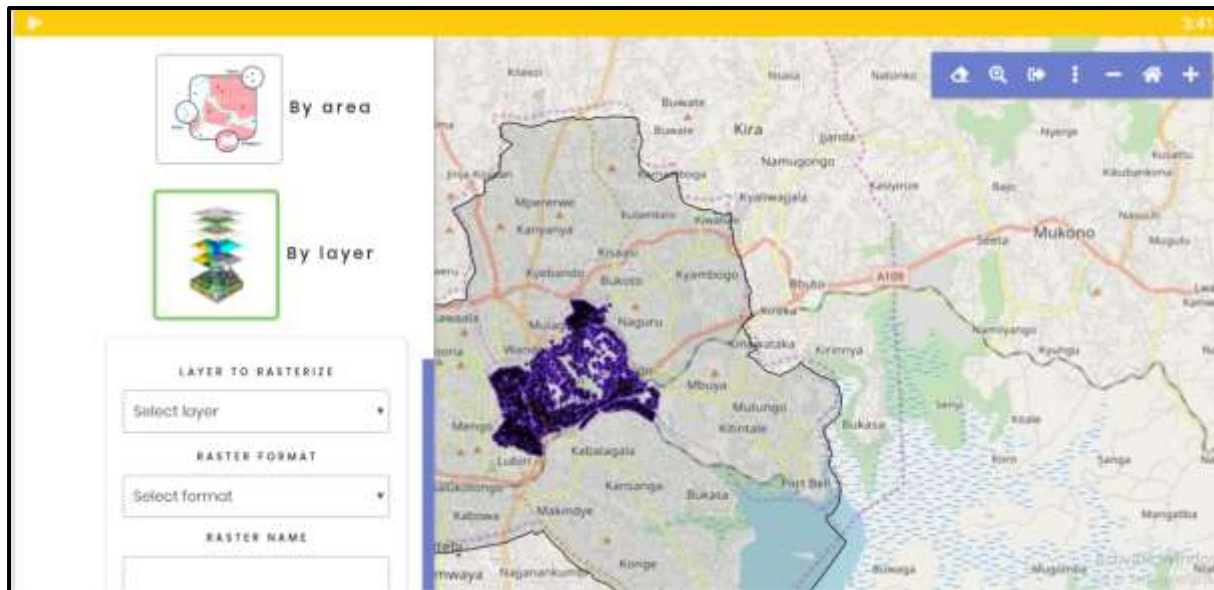
After Clicked on “**Run**” it will displayed the “**Dissolve**” result.

4.7.10 Vector to Raster

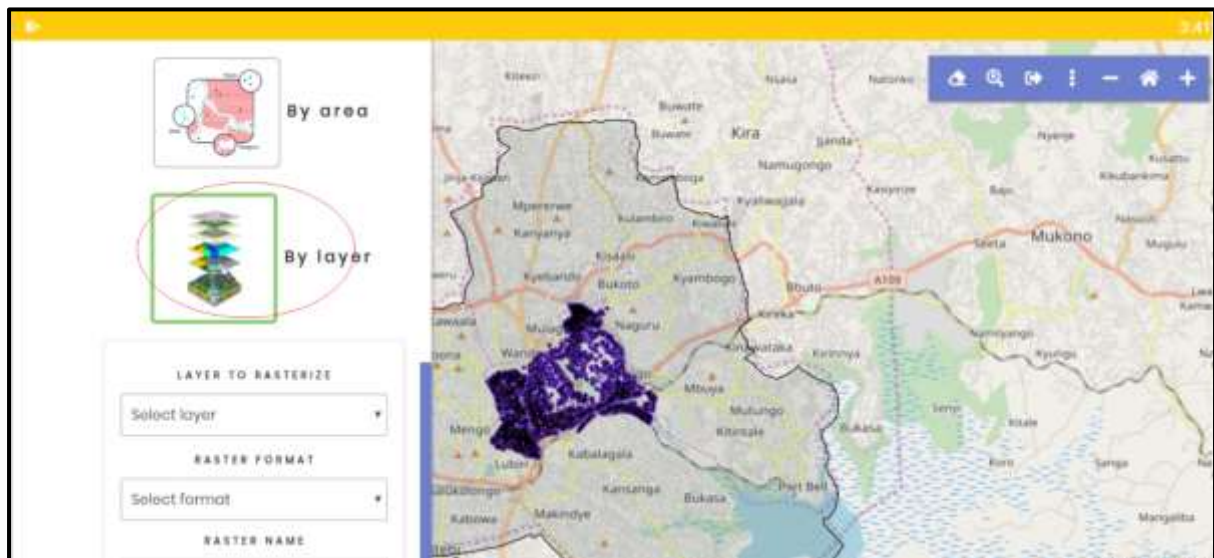
It used to convert to Image from vector to Raster.



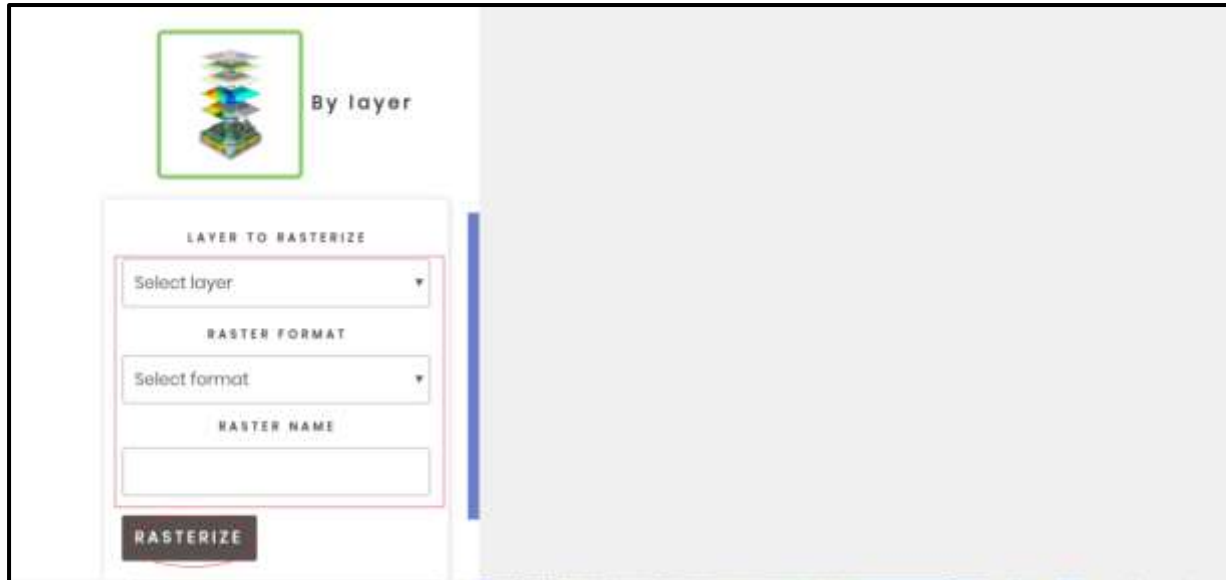
After clicking on “**Vector to Raster**” below screen will be displayed.



After clicked on **"Vector to Raster"** there are displayed the two option i.e. **"By Area"** and **"By Layer"**. Then user need to click on **"By Layer"** Refer the below screen.



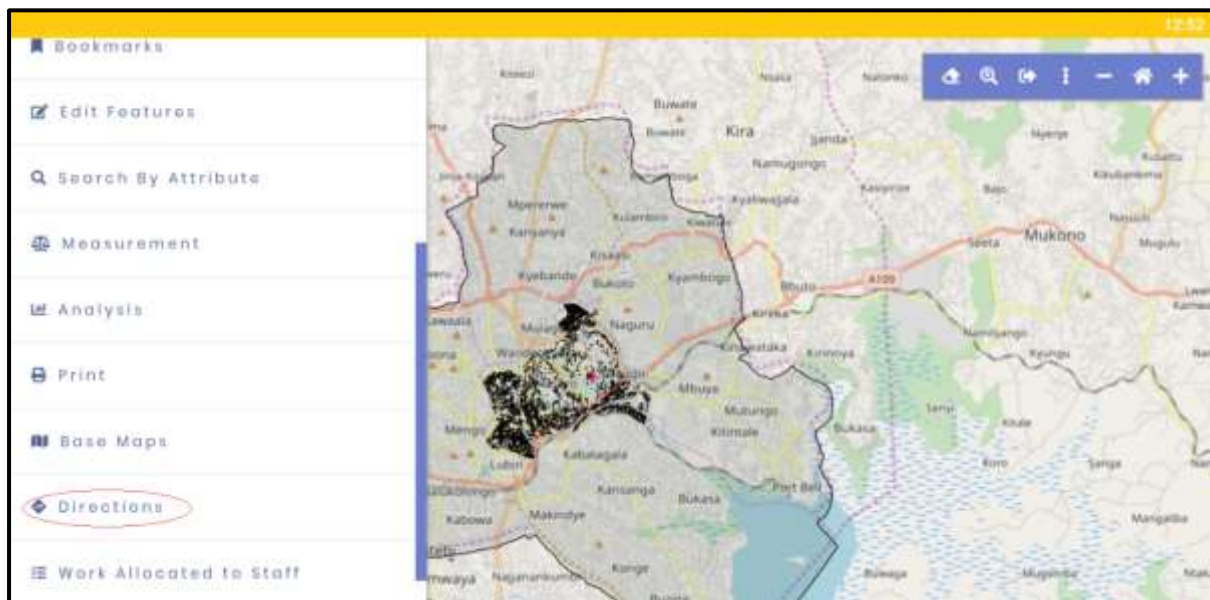
After clicked on **"By Layer"** then displayed the **"Layer to Rasterize"**, **"Raster Format"** for both fields, user need the select from drop down list and enter **"Raster Name"** then click on **"Rasterize Button"** for the same refer the below screen.



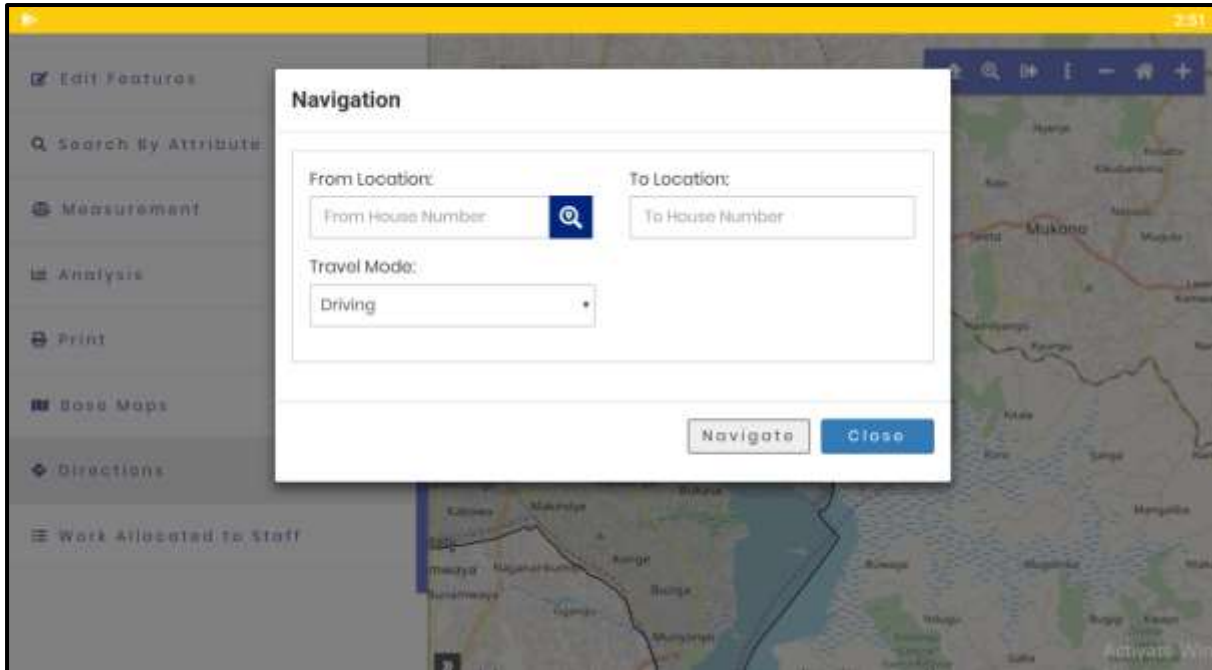
Directions

4.8 It used to direction from one point to another point.

For Direction, Click on “**Directions**” button. Refer the below screen.



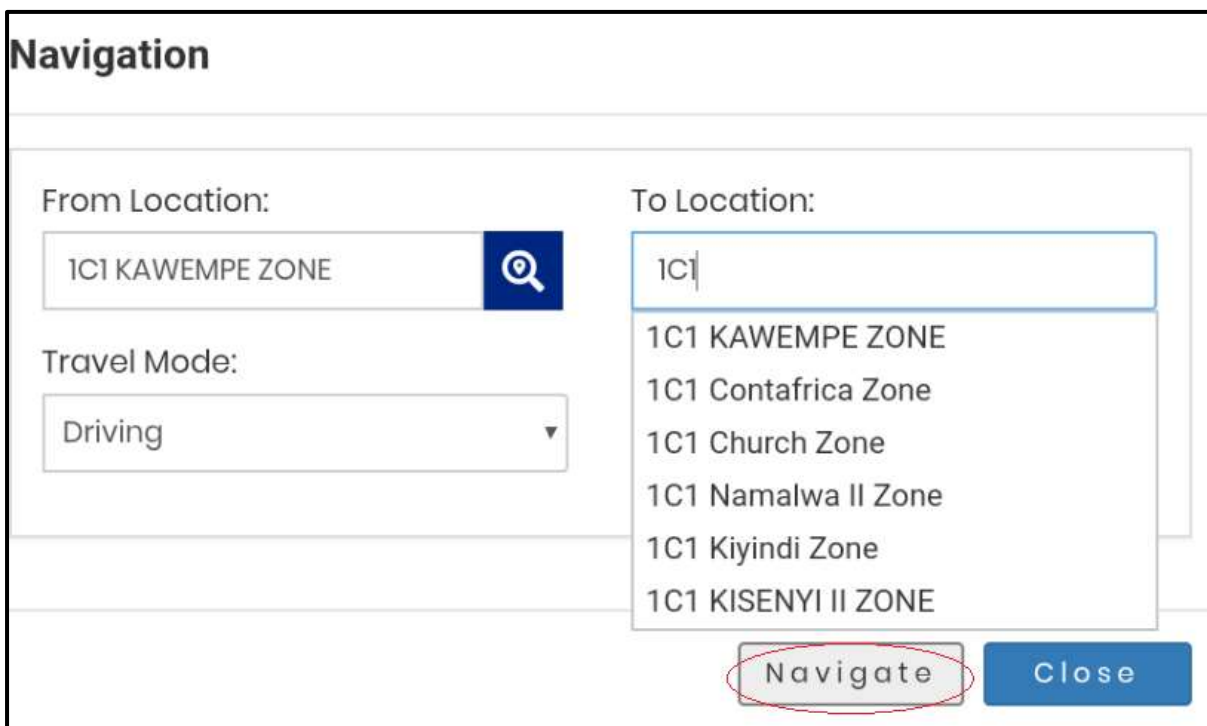
After clicked on “**Directions**” button below screen will be displayed.



Then user need to Enter and Select the **"From Location"**, **"To Location"** and **"Travel Mode"**. After that user need to click on **"Navigate Button"** Refer the below screen for the same.

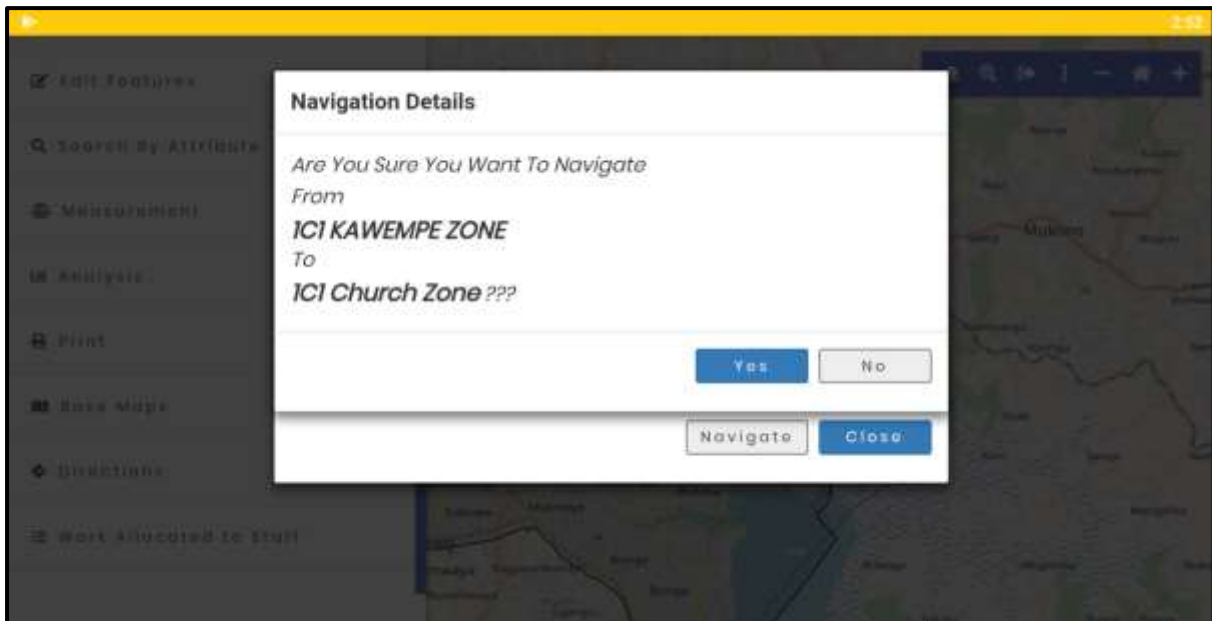
User Need to Enter first three digits then show the drop down list to the selection for **"From Location"**, **"To Location"**.

There are the two mode of Travel I.e. **Walking** and **Driving**.

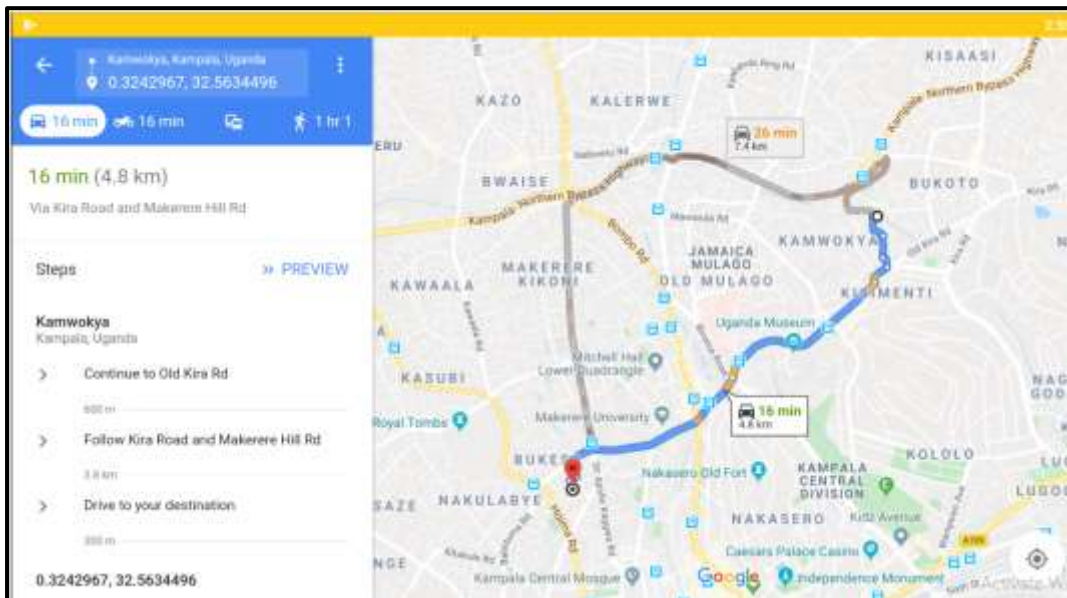


After clicked on “**Navigate Button**” below screen will be displayed.

Its pops message.



Then user need to click on “**Yes Button**” for Navigate. After clicked on “**Yes Button**” below screen will be displayed.



Above screen will be showing the direction of one point to another point as per the selected or entered points.

“**Close**” used to close the current page.

“**No**” used to not agree or not to proceed.

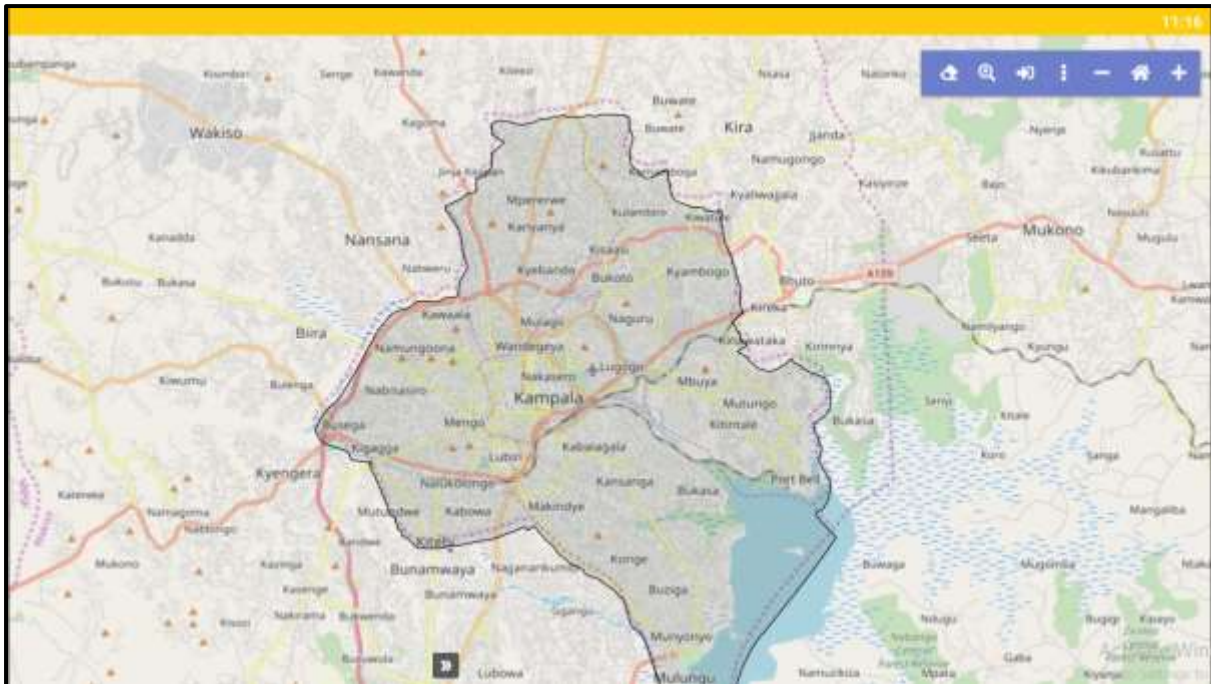
Transaction

Survey Data Collection Process

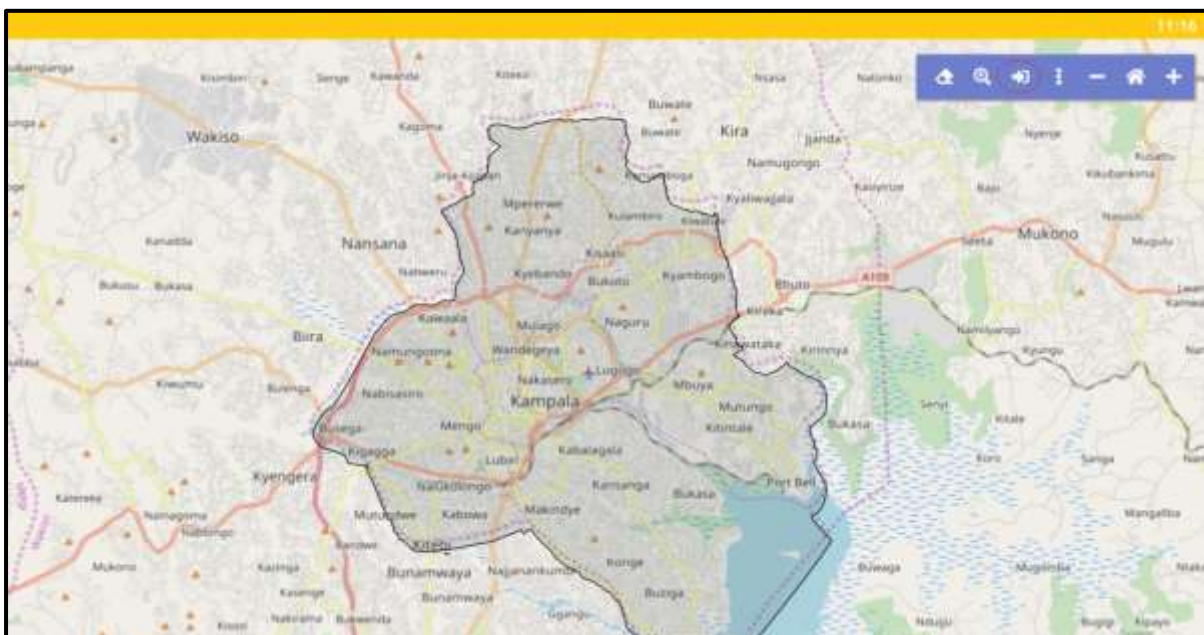
User can perform survey by using **KCCA GIS mobile App**. User will launch mobile app and below mentioned screen will be displayed

5

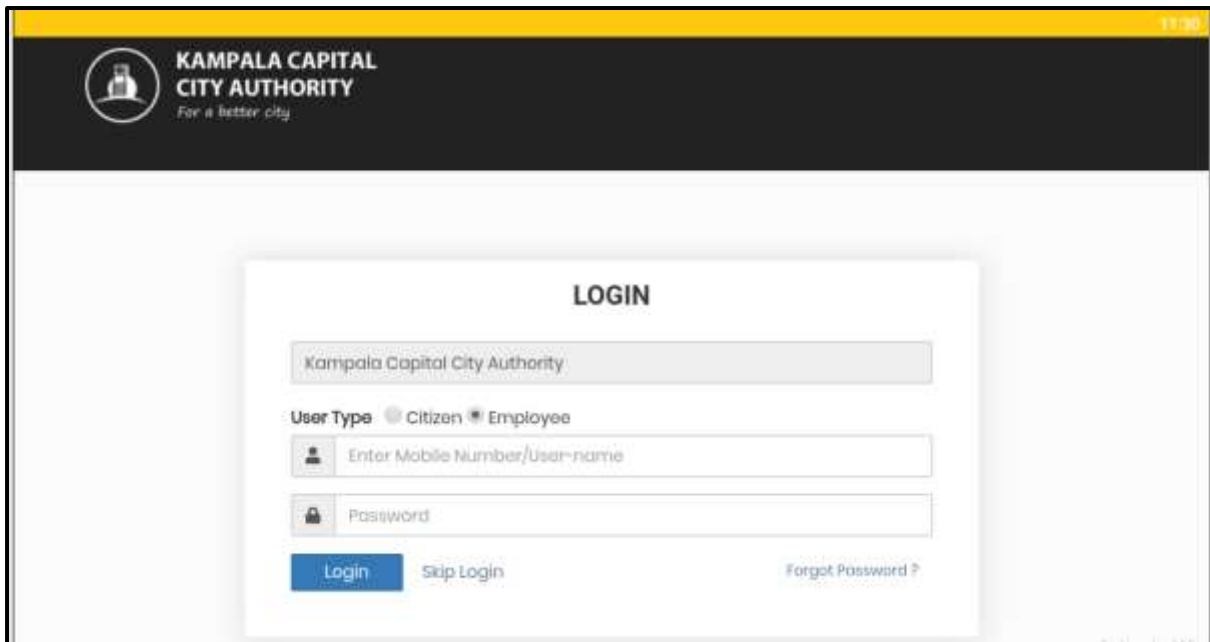
5.1



Then User will click on **“Login Button”** refer the below screen for the same.

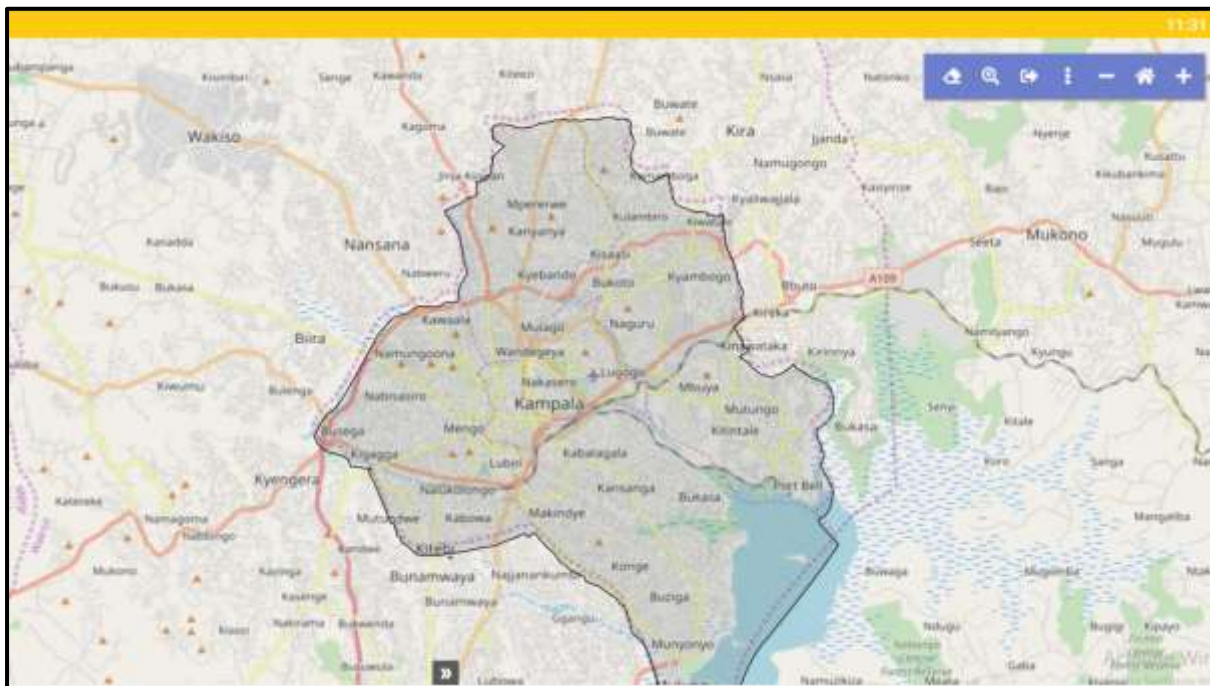


After clicking on **“Login Button”** below screen will be displayed.



Then User will enter the login credentials and click on “**Login Button**”.

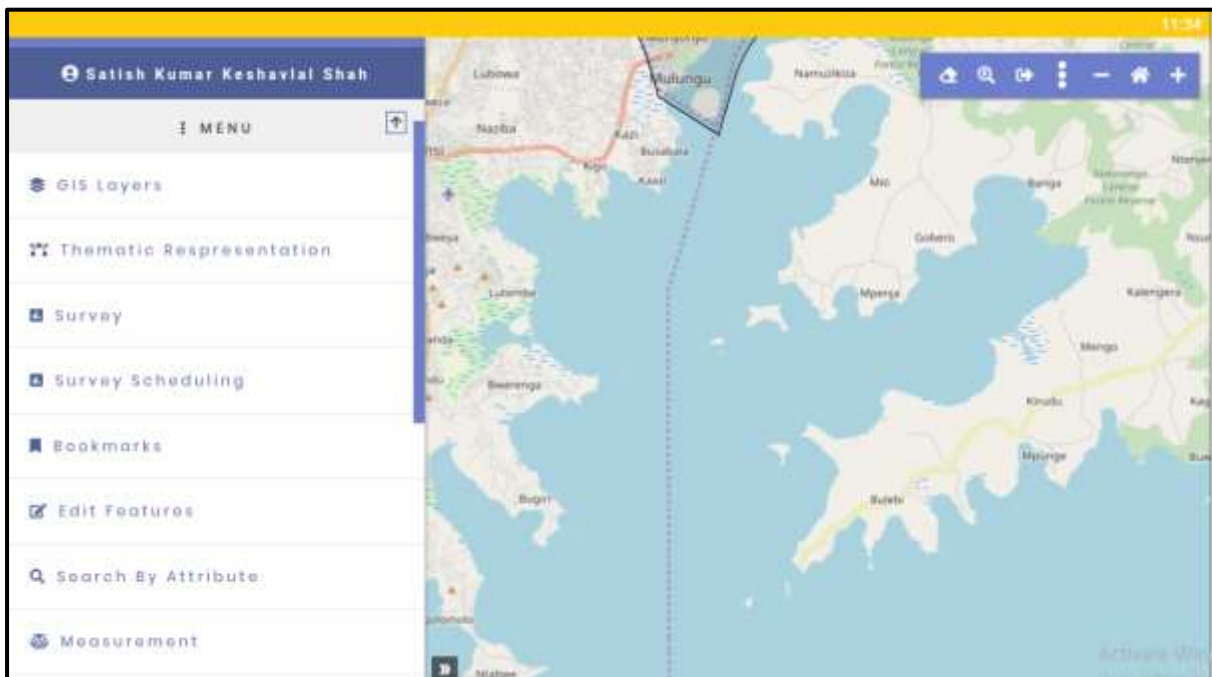
After clicked on “**Login Button**” below screen will be displayed.



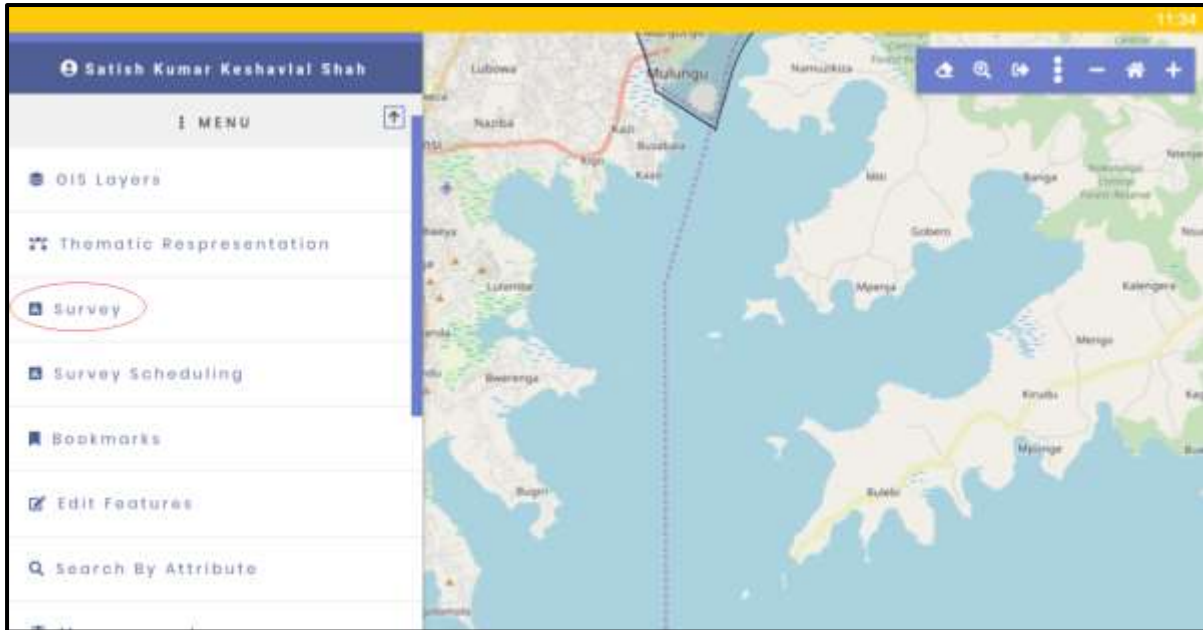
Then user will click on “**Menu Button**” refer the below screen.



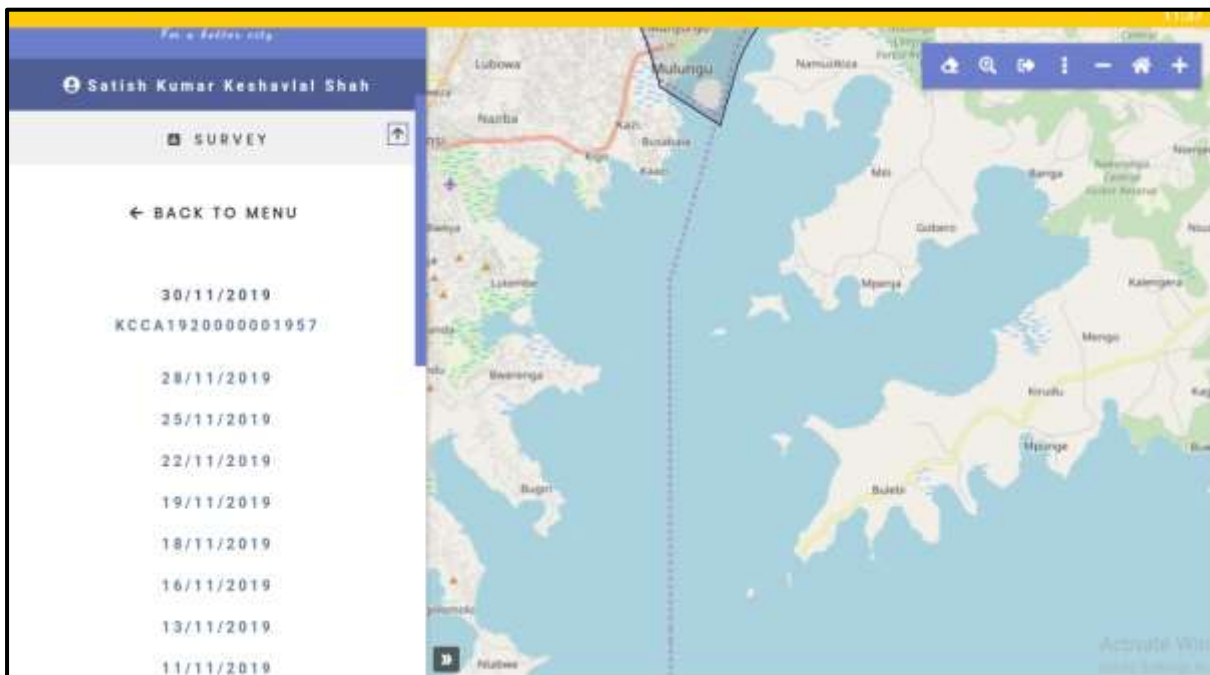
After Clicked on “**Menu Button**” below screen will be displayed.



Then User Click on “**Survey Button**” refer the below screen.



After Clicked on “**Survey Button**” below screen will be displayed.



Then User Click on “**Date**” and after click on “**Date**” button below screen will be displayed.

Survey Details

Service Name: Pending (1) Completed (2)

Sr. Number	Division	Parish	Village	Polygon Geomtry	From Date	To Date	Status	Action
1	CENTRAL	BUKESA	Jambula Zone	P1	30/11/2019	04/12/2019	Pending	View
2	CENTRAL	BUKESA	Jambula Zone	P2	30/11/2019	04/12/2019	Completed	Done
3	CENTRAL	BUKESA	Jambula Zone	P3	30/11/2019	04/12/2019	Completed	Done

[Close](#)

Then User will click on **"View"** button for view the form.

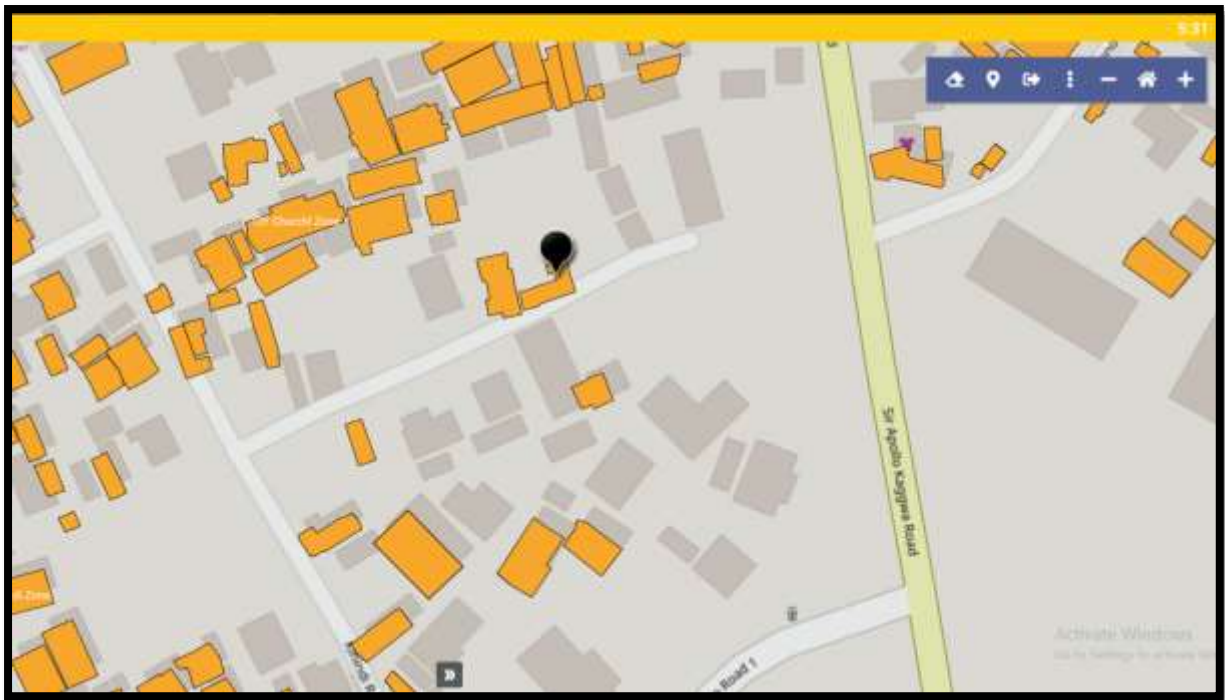
Survey Details

Service Name: Pending (1) Completed (2)

Sr. Number	Division	Parish	Village	Polygon Geomtry	From Date	To Date	Status	Action
1	CENTRAL	BUKESA	Jambula Zone	P1	30/11/2019	04/12/2019	Pending	View
2	CENTRAL	BUKESA	Jambula Zone	P2	30/11/2019	04/12/2019	Completed	Done
3	CENTRAL	BUKESA	Jambula Zone	P3	30/11/2019	04/12/2019	Completed	Done

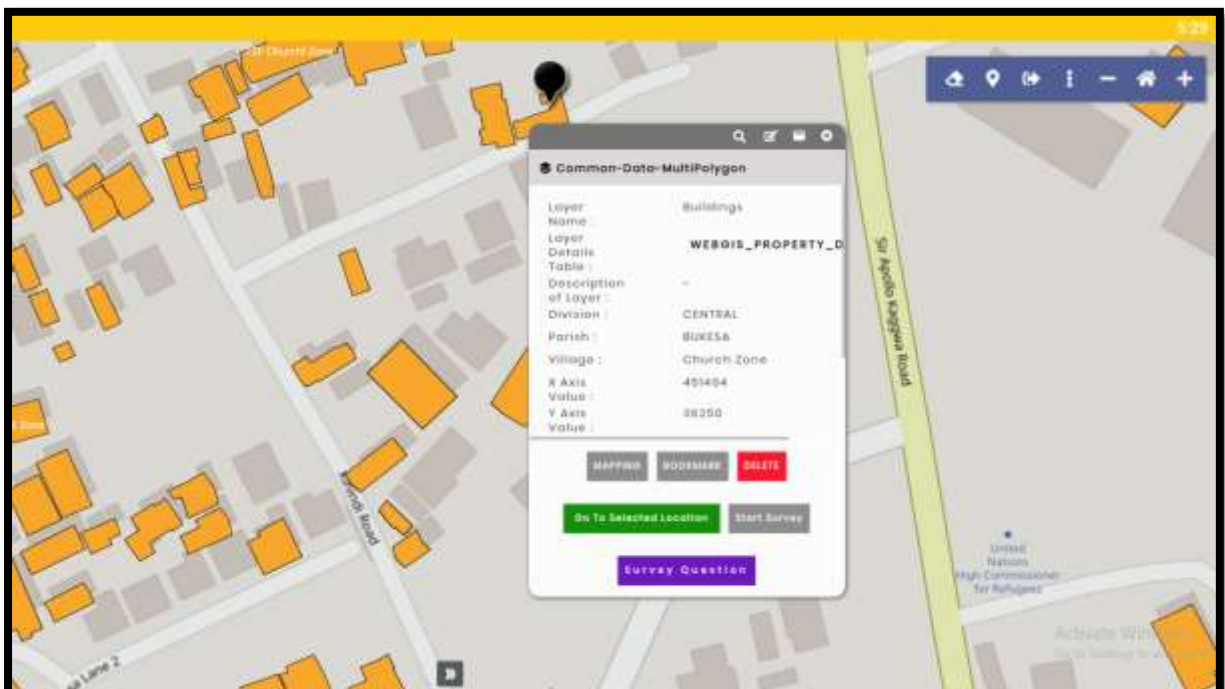
[Close](#)

After Clicked on **"View Button"** below Screen will be displayed.

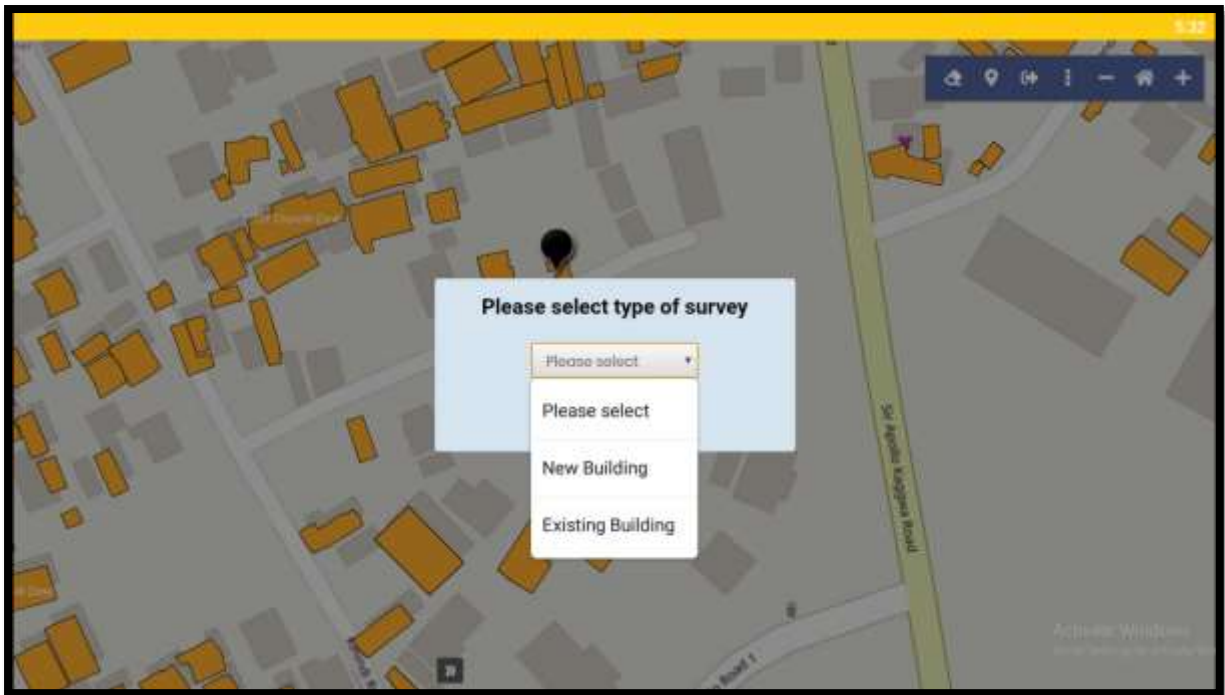


After that user will click on “**Pin**” in above mentioned screen.

After clicked on “**Pin**” below screen will be displayed.

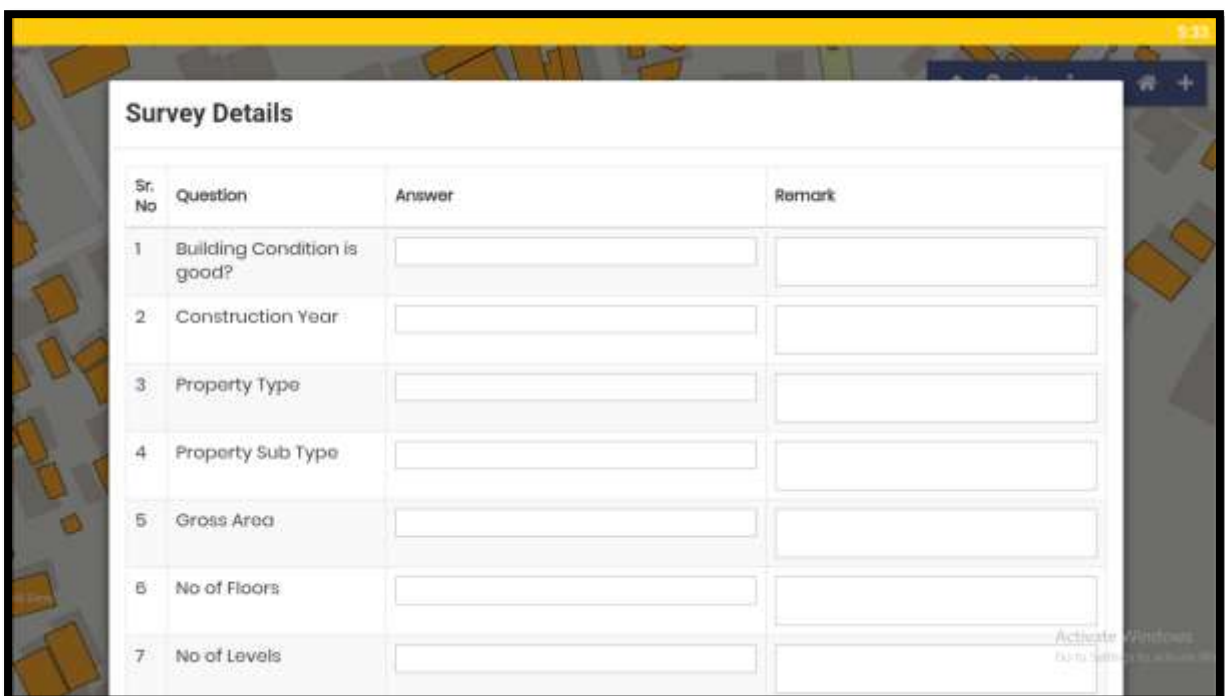


Then user will click on “**Start Survey**” button and it will navigate to next page.



User will click on “**New Building**” or “**Existing Building**” option for the next process.

If Select as “**Existing Building**” option below screen will be appear.

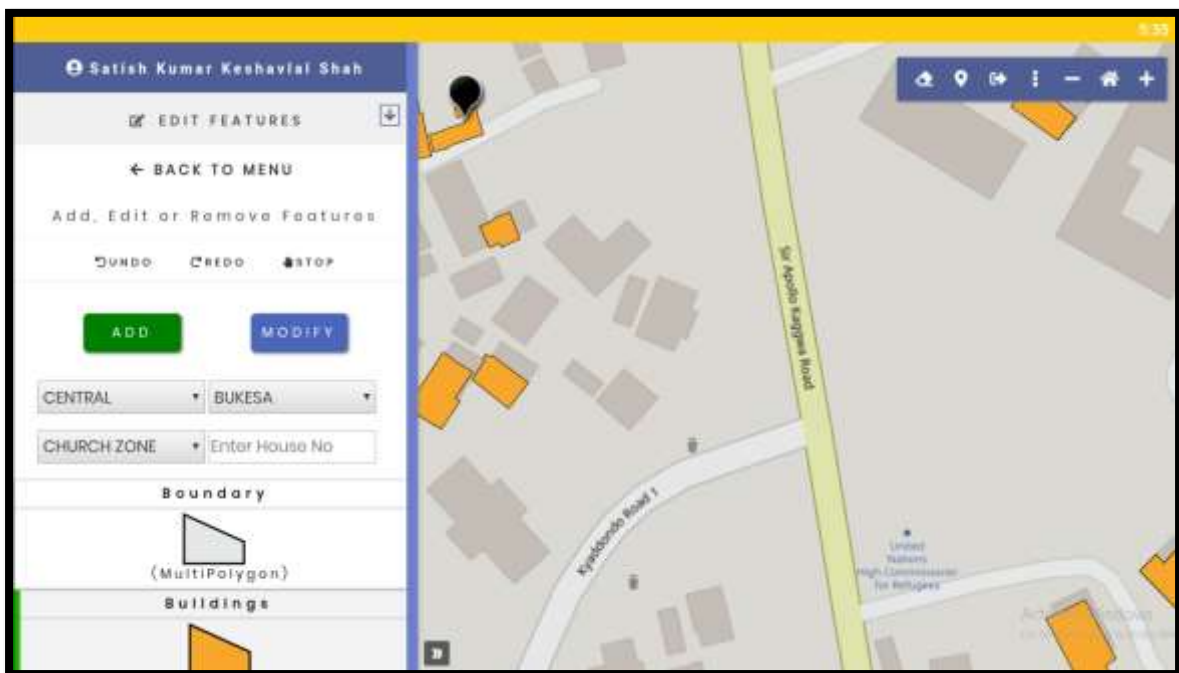


Below is the description of all the fields present on form.

Sr. No	Field Name	Description
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1.	Sr.No	Auto displayed
2.	Question	Auto displayed
3.	Answer	Enter the Answer
4.	Remark	Enter Remark
5.	Save	Click on Add Button for the add the details
6.	Reset	Click on Reset Button for already entered or selected data to clear
7.	Close	Click on Close button to close the current page.

If Select as **"New Building"** option below screen will be appear.



Then user will select building layer and **"Draw Polygon"** where **"New Building"** to Add.

After that user goes to survey details page.

After Filled and select the required details user need to click on **"Save Button"**. For Save the Survey form. Then again SRN number will be generating.

After Clicked on **"Save Button"** below screen will be appear.

